

Forum:[Hack Forums](#)

Thread: [Fill Youtube Comment Text Box Using WB1](#)

TR.Gen - January 21, 2016, 5:43 pm

Guys please help me, i have this html code

PHP Code

```
<?php
```

```
<div class="comment-simplebox-text" role="textbox" aria-multiline="true" contenteditable="true">
```

how do i fill that with text?

i've tried this code but its not working

PHP Code

```
<?php
```

```
For Each element As HtmlElement In WebBrowser1.Document.GetElementsByTagName("textbox")
```

```
    If element.GetAttribute("classname") = "comment-simplebox-text " Then
```

```
        element.SetAttribute("value", "udin")
```

```
    End If
```

```
Next
```

Jackie Chun - January 21, 2016, 6:24 pm

https://developers.google.com/youtube/2.0/developers_guide_protocol_comments

TR.Gen - January 21, 2016, 6:34 pm

(Jan 21, 2016 07:24 PM)Jackie Chun Wrote: [\[CITE\]](#)

https://developers.google.com/youtube/2.0/developers_guide_protocol_comments i dont want to use api, but 2.0?

Hawk HF - January 21, 2016, 6:58 pm

I might be wrong, but I think the tag name is "div" not "textbox."

But even if I'm right, that seems way too easy for YouTube. I feel like they'd have something in place to prevent that.

+Haze - January 22, 2016, 6:23 am

(Jan 21, 2016 07:58 PM)Hawk HF Wrote: [\[CITE\]](#) I might be wrong, but I think the tag name is "div" not "textbox."

But even if I'm right, that seems way too easy for YouTube. I feel like they'd have something in place to prevent that.

It is a div, and nah there really isn't much they can do to prevent you from manipulating client side HTML elements.

LordCoder - January 23, 2016, 1:28 am

You first need to open the box, I use the following javascript code:

Code var

```
innerHTML=[],elements=document.getElementsByTagName('div'),classToMatch='box';for(var i=0;i<elements.length;++i){if((' '+elements[i].className+' ').indexOf(' '+classToMatch+' ')!=-1){elements[i].click()}}
```

After that push the text with this:

Code var

```
innerHTMLs=[],elements=document.getElementsByTagName('div'),classToMatch='yt-simplebox-text';for(var i=0;i<elements.length;++i){if((' '+elements[i].className+' ').indexOf(' '+classToMatch+' ')!=-1){elements[i].innerHTML=elements[i].innerHTML+'%input%'}}
```

Replace %input% with your comment text.

Then enable with this:

Code var

```
innerHTMLs=[],elements=document.getElementsByTagName('button'),classToMatch='yt-uix-button yt-uix-button-size-default yt-uix-button-primary yt-simplebox-button yt-sb-post';for(var i=0;i<elements.length;++i){if((' '+elements[i].className+' ').indexOf(' '+classToMatch+' ')!=-1){elements[i].removeAttribute("disabled")}}
```

And press it with:

Code var

```
innerHTMLs=[],elements=document.getElementsByTagName('button'),classToMatch='yt-uix-button-content';for(var i=0;i<elements.length;++i){if((' '+elements[i].className+' ').indexOf(' '+classToMatch+' ')!=-1){elements[i].click()}}
```

It is updated to the current version of YouTube, so it should work properly.

Cheers,

Aristocles - January 23, 2016, 2:31 am

But, why don't you use httpwebreequest ? with namevaluecollection. It's esier than scrapping the whole age