

Forum:[Hack Forums](#)

Thread: [Making a Mod tool Console Applacation](#)

Snowdrop14 - January 21, 2016, 8:16 pm

hello im making a mod tool And i need help on how to corectly use the If Statement

Here is my code

Code Module Module1

```
Sub Main()  
    Console.BackgroundColor = ConsoleColor.DarkRed  
    Console.Title = ("Cod Mod Tool!")  
    Console.WriteLine("Hello User!!")  
    Console.WriteLine("Please Type something Here :")  
    Console.ReadLine()  
    Console.WriteLine("Here Is a list of your mod choices!")  
    Console.WriteLine("God, NoClip, JumpHight, Super Speed")  
    Console.WriteLine("Please Type What Mod You Want Activated here :")  
    Console.ReadLine()  
    Console.WriteLine("Made By AgarHero On Youtube!")  
    Console.WriteLine("Please Sub To My Youtube Channel @ AgarHero")  
    Console.ReadLine()
```

End Sub

End Module

Hawk HF - January 21, 2016, 8:50 pm

Unfortunately you don't even have an if statement.

Ninja - January 22, 2016, 1:44 am

Console.ReadLine() returns a value. So do something like;
String input = Console.ReadLine()

\$lick - January 22, 2016, 11:46 am

So you know memory manipulation but don't know how to use if statements?

I'm sceptical to say the least.

Hoody - January 22, 2016, 8:45 pm

Low key feel like he posted this just so people can look at his youtube channel...

Ninja - January 23, 2016, 3:37 am

(Jan 22, 2016 12:46 PM)Nexus™ ?? Wrote: [\[CITE\]](#) So you know memory manipulation but don't know how to use if statements?

I'm sceptical to say the least.

if statements > memory manipulation.

ProtectNull™ - January 23, 2016, 3:39 am

(Jan 21, 2016 09:16 PM)Snowdrop14 Wrote: [\[CITE\]](#) hello im making a mod tool And i need help on how to corectly use the If Statement

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    Console.WriteLine("Please Sub To My Youtube Channel @ AgarHero")  
    Console.ReadLine()
```

End Sub

End Module

So far you've only gotten the aesthetics done, do the main parts.

AimBRoT - January 23, 2016, 3:58 am

```
something like "if console.readline = "God" then  
godmodeon()  
elseif console.readline ="NoClip" then  
noclip()  
end if"
```

Ninja - January 23, 2016, 5:49 am

```
(Jan 23, 2016 04:58 AM)AimBRoT Wrote: \[CITE\] something like "if console.readline = "God" then  
godmodeon()  
elseif console.readline ="NoClip" then  
noclip()  
end if"
```

That wouldn't work. You have to store Console.ReadLine() in a string and then use that. because this way if you dont type 'God' Console.ReadLine() is called twice and that wouldn't work.

AimBRoT - January 23, 2016, 1:22 pm

(Jan 23, 2016 06:49 AM)Tyranitar Wrote: [\[CITE\]](#) That wouldn't work. You have to store Console.ReadLine() in a string and then use that. because this way if you dont type 'God' Console.ReadLine() is called twice and that wouldn't work.

This was an example, i didn't want to spoonfeed him ?

SilentCode - January 24, 2016, 4:06 am

Code string command = console.ReadLine();

```
if( command.Contains(GodMode)
{
function.GodMode() //or whatever
}
```

But...

You don't know how IF statements work and you've made a hack? Wot