

Forum:[Hack Forums](#)

Thread: [Bejeweled Blitz bot](#)

Perplexity - February 11, 2016, 5:48 pm

I released something like this a few years ago but it was a piece of shit because sometimes it wouldn't solve things correctly because I'd gotten a lot of the math wrong.

I got bored and nostalgic and I wanted to test my skills so I decided to remake the entire thing again... and, well.. this version works a lot better and the code is a lot better.

There are still some missing features, for example it doesn't detect EVERY kind of special gem, but it works for the most part and I've gotten scores of 2 million and above.

Screenshot

Spoiler [\(Click to View\)](#)

How do I use it?

Spoiler [\(Click to View\)](#)

1. Open the game via Facebook or wherever.
2. Make sure the window is somewhere below the game (to not interfere with calibration)
3. Start a game and click "calibrate"
4. Once calibrated, feel free to start.

If you adjust the game window or move it, you'll have to calibrate again.

Feel free to make your own improvements or suggest some to myself or whatever.

[Download Source](#)

CodeAssassin - February 11, 2016, 5:54 pm

Seen the original of this it was good then, Can't imagine how much you could of added :)

Nice release bro :P

Perplexity - February 11, 2016, 5:55 pm

(Feb 11, 2016 06:54 PM)CodeAssassin Wrote: [\[CITE\]](#) Seen the original of this it was good then, Can't imagine how much you could of added :)

Nice release bro :P

Thanks bud, I think I know who you are too :P

I didn't add much, really. I just tidied up the code and fixed the bugs.

Sho?kwave - February 11, 2016, 6:00 pm

Welcome back Perplexity :), haven't seen you around for awhile.

Perplexity - February 11, 2016, 6:02 pm

(Feb 11, 2016 07:00 PM)Sho?kwave Wrote: [\[CITE\]](#) Welcome back Perplexity :), haven't seen you around for awhile.

I rarely come here, and I had nowhere else to release this Imfao. Seems like you're doing well on here though ;)

Trixa - February 12, 2016, 4:22 am

this is epic dude! got me to 1 mil no problem :P

CodeAssassin - February 12, 2016, 9:28 am

(Feb 11, 2016 06:55 PM)Perplexity Wrote: [\[CITE\]](#) Thanks bud, I think I know who you are too :P I didn't add much, really. I just tidied up the code and fixed the bugs.

Mate I'm glad you're releasing again and in c# :) This makes me very happy, I can't wait to see your future projects, You were borderline pro before you had other life commitments, so really cannot wait to see what your going to release next.

I often refer people to your old projects who need a decent well structured source to learn from.

Perplexity - February 15, 2016, 6:32 pm

(Feb 12, 2016 10:28 AM)CodeAssassin Wrote: [\[CITE\]](#) Mate I'm glad you're releasing again and in c# :) This makes me very happy, I can't wait to see your future projects, You were borderline pro before you had other life commitments, so really cannot wait to see what your going to release next.

I often refer people to your old projects who need a decent well structured source to learn from. I doubt I'll release anything tbf. Unless you have any ideas? But thank you nonetheless for the support and the vouches :D

BahNahNah - March 30, 2016, 2:04 pm

(Mar 30, 2016 01:45 PM)xadamxk Wrote: [\[CITE\]](#) Can you release the source for this OP? Curious how you did this.

?

The source is at the bottom.

Vape Lord Nord - March 30, 2016, 6:08 pm

I remember using the original a while back and I'm pretty happy that you've released this. Thanks for the memories man ?

theogg - March 31, 2016, 8:19 am

Hey bro, not talked to you in a while :) See you finally released the Perplexed Cracker. Nice work. - Gartland1

OoOwillOoO - August 6, 2019, 3:04 pm

It always captures the top right corner and isn't adjustable, any fixes?