

Forum:[Hack Forums](#)

Thread: [Minigame help?](#)

Evanesence - March 20, 2016, 7:20 am

I'm making a kitpvp minigame and when players die in it they spawn at the main server spawn, but i want them to spawn at the kitpvp spawn. I tried doing /spawnpoint @p <x> <y> <z> but they still spawned at the main server spawn. what am i doing wrong?

Stealth™ - March 20, 2016, 7:21 am

There's nothing we can do without seeing the code to teleport a player and the method that's called on death.

Evanesence - March 20, 2016, 9:28 am

(Mar 20, 2016 07:21 AM)Stealth™ Wrote: [\[CITE\]](#) There's nothing we can do without seeing the code to teleport a player and the method that's called on death.

I'm not coding a plugin, I'm making it with commandblocks ingame

Stealth™ - March 20, 2016, 1:01 pm

(Mar 20, 2016 09:28 AM)Evanesence Wrote: [\[CITE\]](#) I'm not coding a plugin, I'm making it with commandblocks ingame

Ok, if you want me to be able to help, I have to see your method that teleports a player to a specific set of coordinates and the method that is called when a player dies.