

Forum:[Hack Forums](#)

Thread: [Base64 Enc & Dec](#)

rayane888 - April 25, 2016, 2:35 pm

PHP Code

```
<?php
```

```
Func_Base64Decode($Data)
```

```
    Local $Opcode =
```

```
"0xC81000005356578365F800E8500000003EFFFFFFF3F3435363738393A3B3C3DFFFFFFF00FFF
FFF000102030405060708090A0B0C0D0E0F10111213141516171819FFFFFFFFFFFFFFFF1A1B1C1D1
E1F202122232425262728292A2B2C2D2E2F303132338F45F08B7D0C8B5D0831D2E9910000008
365FC00837DFC047D548A034384C0750383EA033C3D75094A803B3D75014AB00084C0751A83
7DFC047D0D8B75FCC64435F400FF45FCEBED6A018F45F8EB1F3C2B72193C7A77150FB6F08
3EE2B0375F08A068B75FC884435F4FF45FCEBA68D75F4668B06C0E002C0EC0408E08807668
B4601C0E004C0EC0208E08847018A4602C0E00624C00A46038847028D7F038D5203837DF800
0F8465FFFFFFFF89D05F5E5BC9C21000"
```

```
    Local $CodeBuffer = DllStructCreate("byte[]" & BinaryLen($Opcode) & "j")
```

```
    DllStructSetData($CodeBuffer, 1, $Opcode)
```

```
    Local $Ouput = DllStructCreate("byte[]" & BinaryLen($Data) & "j")
```

```
    Local $Ret = DllCall("user32.dll", "int", "CallWindowProc", "ptr", DllStructGetPtr($CodeBuffer), _
        "str", $Data, _
        "ptr", DllStructGetPtr($Ouput), _
        "int", 0, _
        "int", 0)
```

```
    Return BinaryToString(BinaryMid(DllStructGetData($Ouput, 1), 1, $Ret[0]))
```

EndFunc

```
Func_Base64Encode($Data2, $LineBreak = 76)
```

```
    Local $Opcode =
```

```
"0x5589E5FF7514535657E8410000004142434445464748494A4B4C4D4E4F50515253545556575
8595A6162636465666768696A6B6C6D6E6F707172737475767778797A303132333435363738392
B2F005A8B5D088B7D108B4D0CE98F0000000FB633C1EE0201D68A06880731C083F901760C0
FB6430125F0000000C1E8040FB63383E603C1E60409C601D68A0688470183F90176210FB6430
225C0000000C1E8060FB6730183E60FC1E60209C601D68A06884702EB04C647023D83F902761
00FB6730283E63F01D68A06884703EB04C647033D8D5B038D7F0483E903836DFC04750C8B45
148945FC66B80D0A66AB85C90F8F69FFFFFFFFC607005F5E5BC9C21000"
```

```
    Local $CodeBuffer = DllStructCreate("byte[]" & BinaryLen($Opcode) & "j")
```

```
    DllStructSetData($CodeBuffer, 1, $Opcode)
```

```

$Data2 = Binary($Data2)
Local $Input = DllStructCreate("byte[" & BinaryLen($Data2) & "]")
DllStructSetData($Input, 1, $Data2)

$LineBreak = Floor($LineBreak / 4) * 4
Local $OoutputSize = Ceiling(BinaryLen($Data2) * 4 / 3)
$OoutputSize = $OoutputSize + Ceiling($OoutputSize / $LineBreak) * 2 + 4

Local $Ouput = DllStructCreate("char[" & $OoutputSize & "]")
DllCall("user32.dll", "none", "CallWindowProc", "ptr", DllStructGetPtr($CodeBuffer), _
        "ptr", DllStructGetPtr($Input), _
        "int", BinaryLen($Data2), _
        "ptr", DllStructGetPtr($Ouput), _
        "uint", $LineBreak)

Return DllStructGetData($Ouput, 1)
EndFunc

```

Insane Developer - April 27, 2016, 4:31 am

Or just use this, much shorter and less idiotic. Stop copy pasting and spamming without giving credit.

```

Code Func base64decode($sb64string)
    Local $acrypt = DllCall("Crypt32.dll", "bool", "CryptStringToBinaryA", "str", $sb64string, "dword",
0, "dword", 1, "ptr", 0, "dword*", 0, "ptr", 0, "ptr", 0)
    If @error OR NOT $acrypt[0] Then Return SetError(1, 0, "")
    Local $bbuffer = DllStructCreate("byte[" & $acrypt[5] & "]")
    $acrypt = DllCall("Crypt32.dll", "bool", "CryptStringToBinaryA", "str", $sb64string, "dword", 0,
"dword", 1, "struct*", $bbuffer, "dword*", $acrypt[5], "ptr", 0, "ptr", 0)
    If @error OR NOT $acrypt[0] Then Return SetError(2, 0, "")
    Return DllStructGetData($bbuffer, 1)
EndFunc

```