

Forum:[Hack Forums](#)

Thread: [Custom Plugin problem](#)

st0rmii - July 9, 2016, 12:57 pm

I am currently coding a Shop in Minecraft for my server and I am facing two problems.

Since I am too lazy to repeat everything again I will just post the Stackoverflow link to my question here:

[Click me.](#)

What am I doing wrong?

Ibasol - July 9, 2016, 2:28 pm

Adding debug messages to your code is always a good way to start. In your withdrawPlayer method, print the value of itemMeta to console and see if it matches what you expected. If it doesn't, then I suggest that you post the rest of your Shop class here, or at least the methods prepareBuy and addItemData.

st0rmii - July 9, 2016, 4:49 pm

(Jul 9, 2016 02:28 PM)Ibasol Wrote: [\[CITE\]](#) Adding debug messages to your code is always a good way to start. In your withdrawPlayer method, print the value of itemMeta to console and see if it matches what you expected. If it doesn't, then I suggest that you post the rest of your Shop class here, or at least the methods prepareBuy and addItemData.

I did more debug messages and it's true, I found the problem.

Thanks for helping me!