

Forum:[Hack Forums](#)

Thread: [\(TUT\) how to edit location in pokecolor bot \(TUT\)](#)

Splice - July 22, 2016, 8:27 pm

this is a pretty easy way to find the Latitude and Longitude of anywhere to edit the pokecolor bot to that location..

guessing you already have the bot so open the user.xml file in whatever you have to edit it in..

Look for this part..

<https://gyazo.com/1861f647a31d770168efe97854e69a9d>

now go to

<https://www.distancesto.com/coordinates/us/santa-monica-latitude-longitude/history/4009.html>

and put where ever you would like to go and search for that.

now put this <https://gyazo.com/a8c8959d779739d4f6d8f7cf91b062b0> (yours will be different)

where it says this on the user.xml <https://gyazo.com/1861f647a31d770168efe97854e69a9d>

save the file and relaunch the program and you are good to go.

<https://www.distancesto.com/coordinates/us/santa-monica-latitude-longitude/history/4009.html>

? PROFIT ? - July 22, 2016, 8:44 pm

Isn't this just common sense?

I feel bad for anyone that can't figure out how to edit a config file without fucking up.

Jack_Soff - July 24, 2016, 11:00 pm

Am I just having bad luck or what. I catch a pokemon 1 every 20 attempts

Splice - July 25, 2016, 8:59 am

(Jul 24, 2016 11:00 PM)Jack_Soff Wrote: [\[CITE\]](#)

Am I just having bad luck or what. I catch a pokemon 1 every 20 attempts

Might be a soft ban. My does that only when i am soft banned. Other than that it works great catching them n0ons top

wafflesgames45 - August 3, 2016, 3:06 pm

even with those numbers i get 0 pokestops =(

shebang - August 3, 2016, 3:10 pm

(Aug 3, 2016 03:06 PM)wafflesgames45 Wrote: [\[CITE\]](#) even with those numbers i get 0 pokestops =(

The currently available reverse-engineered API is not working anymore. Just wait.