

# Forum:[Hack Forums](#)

Thread: [#1 PokeMobBot v2.0.3ish \[UPDATED 8/18/16\]](#)

Herbert The Pervert - July 30, 2016, 9:46 pm

[img]<http://image.prntscr.com/image/a59b7519ce4b43e899d6bc7b8cf9dd40.png>[/img]

## PokèMobBot Features

- [PTC Login / Google]
- [Get Map Objects and Inventory]
- [Search for gyms/pokestops/spawns]
- [Farm pokestops]
- [Farm all Pokemon in neighbourhood]
- [Throw Berries/use best pokeball]
- [Transfers duplicate pokemons]
- [Evolve all pokemons]
- [Throws away unneeded items]
- [Humanlike Walking]
- [Configurable Custom Pathing]
- [Softban bypass]
- [AutoUpdate / VersionCheck]
- [Multilanguage Support]
- [Use lucky egg while evolve]
- [Egg Hatching Automatically]
- [Multi bot support]
- [Snipe pokemon]
- [Power-Up pokemon]
- [Human pathing]
- [Better logic]
- [Better chance of avoiding bans]
- [Stability]

## Downloads

[\[VisualStudio\] Github PokèMobBot Source](#)  
[\[Exe\] Latest PokèMobBot Compiled release](#)

## Getting Started

[VisualStudio Source Code Installation & Configuration]  
Spoiler ([Click to View](#)) Visual Studio Source Code Setup

Note: You will need some basic Computer Experience. Need help? Join the Chat! The Issue Tracker is not for help!

These instructions are only for individuals who wish to modify the source code. If you want to just run the bot, please go here.

Using GitHub pull and repository

Downloading necessary files

Download and Install [Visual Studio 2015](#).

Source code as zip-files

1. Get the current source code from Code.
2. Get the current version of the RocketAPI we use from RocketAPI
3. Unzip the source code for PokeMobBot
4. Unzip the RocketAPI so the folder structure matches  
PokeMobBot\FeroxRev\PokemonGo.RocketAPI\

Source code via git (faster, always up2date)

1. open your terminal (you should have git for windows installed)
2. change to the folder where you want to clone the files to and type into terminal
3. git clone --recursive <https://github.com/PocketMobsters/PokeMobBot.git>

Update source code to latest

1. Ensure you are in PokeMobBot root directory
2. Run git submodule update --force

Pull specific commit or pull request

1. Ensure you are in PokeMobBot root directory
2. Run git fetch origin pull/ID/head

Setup

1. Open PokeMobBot for Pokemon Go.sln.
2. Right click on PoGo.PokeMobBot.CLI and click on Set as Startup Project.
3. Press CTRL + F5

If this is the first execution of PokeMobBot in this directory, it will generate the config/auth JSON files and then automatically close.

4. Navigate to the bin/debug/Config/auth.json file
5. Change AuthType to google or ptc based on your login type
6. Enter your username and password with quotes around them. You can find an example below.

For Google logins, use GoogleUsername and GooglePassword.

If the Google login uses 2-factor authentication, you will be prompted when PokeMobBot attempts to login.

For PTC logins, use PTCUsername and PTCPassword.

```
{
  "AuthType": "google",
  "GoogleRefreshToken": null,
  "PtcUsername": null,
  "PtcPassword": null,
  "GoogleUsername": "ReachForTheSkies@gmail.com",
  "GooglePassword": "howdyhowdyhowdy"
}
```

7. Save the auth.json file

8. Edit bin/debug/Config/config.json with your desired settings

The default settings are generic so you WILL have to modify these to match what you expect from PokeMobBot.

More details on these settings can be found [here](#)

For GPX Path Setup, follow the guide at [GPX Pathing Setup](#)

For Sniping Setup, follow the guide at [Sniping Setup](#)

9. Put your latitude and longitude values in the DefaultLatitude and DefaultLongitude variables

You can find GPS coordinates [here](#) to fit your desired location.

10. Save the config.json file

11. Press CTRL + F5 and follow the instructions.

If you are using a Google account to login which is setup with 2-factor authentication, PokeMobBot will open a Google page in your default browser and request for your 2-factor token.

NOTE: If PogoProtos is missing: It's in the packages folder, just right click the CLI -> Add Reference -> Browse (tab) -> Browse (button) -> go to the packages folder in the root directory and find the PogoProtos

## Changing the Location of the Bot

Get a new latitude and longitude.

If your Bot is running, close it.

Change the value of DefaultLatitude and DefaultLongitude in your PokeMobBot\PoGo.PokeMobBot.CLI\bin\Debug\Config\config.json file

Run the bot

[Exe Installation & Configuration]

Spoiler ([Click to View](#)) Installation & Configuration

Compiled release steps are recommended for any end-user who has no intention of modifying the source code.

Using compiled release:

1. Download the latest release Release.zip.

2. Unzip the downloaded files, run the program (PokeMobBot.exe)

3. A console window will appear and then soon close. This is generating the config/auth JSON files.

4. Navigate to the Config/auth.json file

5. Change AuthType to google or ptc based on your login type

6. Enter your username and password with quotes around them. You can find an example below.

For Google logins, use GoogleUsername and GooglePassword.

If the Google login uses 2-factor authentication, you will be prompted when PokeMobBot attempts to login.

For PTC logins, use PTCUsername and PTCPassword.

```
{
  "AuthType": "google",
  "GoogleRefreshToken": null,
  "PtcUsername": null,
  "PtcPassword": null,
  "GoogleUsername": "ReachForTheSkies@gmail.com",
  "GooglePassword": "howdyhowdyhowdy"
}
```

7. Save the auth.json file

8.Edit Config/config.json with your desired settings

The defaults settings are generic so you WILL have to modify these to match what you expect from PokeMobBot.

More details on these settings can be found here

For GPX Path Setup, follow the guide at GPX Pathing Setup

For Sniping Setup, follow the guide at Sniping Setup

9.Put your latitude and longitude values in the DefaultLatitude and DefaultLongitude variables

You can find GPS coordinates here to fit your desired location.

10.Save the config.json file

11.Run PokeMobBot again

If you are using a Google account to login which is setup with 2-factor authentication, PokeMobBot will open a Google page in your default browser and request for your 2-factor token.

12.Enjoy!

### Changing the Location of the Bot

1.Get a new latitude and longitude.

2.If your Bot is running, close it.

3.Change the value of DefaultLatitude and DefaultLongitude in your Config/config.json file

4.Run the bot

Chatting about PokèMobBot can be done on our Discord: <https://8msqsWV>

Make sure you check out our [Wiki](#) for further help in getting started with PokèMobBot.

**EthanX** - July 30, 2016, 9:47 pm

Screenshots of this in action please?

**Grim** - July 30, 2016, 9:50 pm

(Jul 30, 2016 09:47 PM)EthanX Wrote: [\[CITE\]](#) Screenshots of this in action please?

Would also like to see what kind of xp rates your getting ?

**YeeZ** - July 30, 2016, 9:51 pm

Looks great keep up good work bro.

**Herbert The Pervert** - July 30, 2016, 9:58 pm

(Jul 30, 2016 09:47 PM)EthanX Wrote: [\[CITE\]](#) Screenshots of this in action please?

Uploaded one to thread now

**P3TER P4RKER** - July 30, 2016, 10:02 pm

Looking good Ill throw a few bots on it to see how the rates are.

**Forward™** - July 30, 2016, 10:18 pm

Getting that 25k/hr exp. 7 mins in

**?Replicant** - July 30, 2016, 10:26 pm

not logging in to my google account

**Herbert The Pervert** - July 30, 2016, 10:32 pm

(Jul 30, 2016 10:26 PM)Replicant Wrote: [\[CITE\]](#) not logging in to my google account

Make sure your have quotations around your "email" and "pass"

**Ziolanty** - July 30, 2016, 10:34 pm

(Jul 30, 2016 09:51 PM)YeeZ Wrote: [\[CITE\]](#) Looks great keep up good work bro.  
He literally just forked over Necro...

**Minato Namikaze** - July 30, 2016, 10:37 pm

What about that Necro accusation about that auto-update virus thing, that a fake or what, because seen a thread in this section a bit ago.

Not saying this is a virus or anything, just wanna know about the other tool and if that won't happen w/ this one.

**.Astro** - July 30, 2016, 10:40 pm

Has anyone used this bot yet or .. ?

**?Replicant** - July 30, 2016, 10:40 pm

(Jul 30, 2016 10:32 PM)Herbert The Pervert Wrote: [\[CITE\]](#) Make sure your have quotations around your "email" and "pass"

Thanks completely forgot that syntax was a thing lmao and that i was entering in strings

**jorgito23** - July 30, 2016, 10:47 pm

got it thanks . testing now

**Gingerdream** - July 30, 2016, 10:50 pm

(Jul 30, 2016 10:37 PM)Minato Namikaze Wrote: [\[CITE\]](#) What about that Necro accusation about that auto-update virus thing, that a fake or what, because seen a thread in this section a bit ago.

Not saying this is a virus or anything, just wanna know about the other tool and if that won't happen w/ this one.

Yes, I'm also curious about that.

There was a lot of talk going around, wouldn't mind that being cleared up!

**Thatkidwho** - July 30, 2016, 11:08 pm

With this, can we fight gyms? Since we can find gyms jw.

**sageathor** - July 30, 2016, 11:19 pm

Been going for about 30 minutes. Have them running at 15 km/hr.

**CapsBruh** - July 30, 2016, 11:20 pm

Can anyone confirm this bot works with PTC and is not dangerous?

**.Astro** - July 30, 2016, 11:37 pm

(Jul 30, 2016 11:20 PM)CapsBruh Wrote: [\[CITE\]](#) Can anyone confirm this bot works with PTC and is not dangerous?

Works with PTC. Is it dangerous? Idk but I'm using it.

**sweatpants** - July 30, 2016, 11:39 pm

If anyone could give me a quick little lesson on how to setup multiple profiles on this that'd be great

also if I were to make a new account would I have to start it manually on my phone or could i just log in with the bot

**Teflon.** - July 30, 2016, 11:42 pm

(Jul 30, 2016 11:39 PM)Sweatpants Wrote: [\[CITE\]](#) If anyone could give me a quick little lesson on how to setup multiple profiles on this that'd be great

also if I were to make a new account would I have to start it manually on my phone or could i just log in with the bot

You probably have to catch ur starter prior to starting a bot on the fresh acc

**Tree of Life** - July 30, 2016, 11:46 pm

Anyone know why the project isnt loading for me?

<https://imgur.com/gallery/DSnMJ>

**CyberneticTitan** - July 30, 2016, 11:48 pm

(Jul 30, 2016 11:39 PM)Sweatpants Wrote: [\[CITE\]](#) If anyone could give me a quick little lesson on how to setup multiple profiles on this that'd be great

also if I were to make a new account would I have to start it manually on my phone or could i just log in with the bot

(Jul 30, 2016 11:42 PM)Torva Wrote: [\[CITE\]](#) You probably have to catch ur starter prior to starting a bot on the fresh acc

I currently have 3 Windows VPSes running 45 different NecroBot instances. How? Just make different folders for each instance you want to run, and change the auth accordingly. I did NOT need to log in manually with the phone to run the bot. Tested with one account; I leveled up right when I jumped into the game.

**AnestheticHannibal** - July 30, 2016, 11:50 pm

(Jul 30, 2016 11:48 PM)CyberneticTitan Wrote: [\[CITE\]](#) I currently have 3 Windows VPSes running 45 different NecroBot instances. How? Just make different folders for each instance you want to run, and change the auth accordingly. I did NOT need to log in manually with the phone to run the bot. Tested with one account; I leveled up right when I jumped into the game.

Necrobot still works?

Also this bot is missing all of the lines about throwing away items that aren't needed.

**CapsBruh** - July 30, 2016, 11:52 pm

(Jul 30, 2016 11:37 PM)inShane Wrote: [\[CITE\]](#) Works with PTC. Is it dangerous? Idk but I'm using it. Can I please get a screenshot of your auth config? I'm getting this:

Spoiler ([Click to View](#))

**CyberneticTitan** - July 30, 2016, 11:53 pm

(Jul 30, 2016 11:50 PM)AnestheticHannibal Wrote: [\[CITE\]](#) Necrobot still works?

Also this bot is missing all of the lines about throwing away items that aren't needed.

Still working my dude.

<http://prntscr.com/bzq6ec>

Running 0.4.0. Turned auto update off ever since they shut the github down.

**.Astro** - July 30, 2016, 11:55 pm

(Jul 30, 2016 11:50 PM)AnestheticHannibal Wrote: [\[CITE\]](#) Necrobot still works?

Also this bot is missing all of the lines about throwing away items that aren't needed.idk if that's what you're looking for. Also it's not that Necro isn't working it's that there is some drama shit going on with that dev team so they made this one, idk.

```
"TotalAmountOfPokebalsToKeep": 120,  
"TotalAmountOfPotionsToKeep": 80,  
"TotalAmountOfRevivesToKeep": 60,
```

(Jul 30, 2016 11:52 PM)CapsBruh Wrote: [\[CITE\]](#) Can I please get a screenshot of your auth config? I'm getting this:

Spoiler [\(Click to View\)](#)

```
Code {  
  "AuthType": "PTC",  
  "GooglePassword": null,  
  "GoogleRefreshToken": null,  
  "GoogleUsername": null,  
  "PtcPassword": "thisismypassword",  
  "PtcUsername": "thisismyusername"  
}
```

**Teflon.** - July 30, 2016, 11:57 pm

(Jul 30, 2016 11:53 PM)CyberneticTitan Wrote: [\[CITE\]](#) Still working my dude.

<http://prntscr.com/bzq6ec>

Running 0.4.0. Turned auto update off ever since they shut the github down.  
What's your xp/h?

**CyberneticTitan** - July 30, 2016, 11:58 pm

(Jul 30, 2016 11:57 PM)Torva Wrote: [\[CITE\]](#) What's your xp/h?

They're a modest 70-100k/hour. I should probably tweak the configs more tho. Just time consuming to make changes on all 45 accounts...

**sweatpants** - July 30, 2016, 11:59 pm

(Jul 30, 2016 11:48 PM)CyberneticTitan Wrote: [\[CITE\]](#) I currently have 3 Windows VPSes running 45 different NecroBot instances. How? Just make different folders for each instance you want to run, and change the auth accordingly. I did NOT need to log in manually with the phone to run the bot. Tested with one account; I leveled up right when I jumped into the game.

I was kinda talking about how you start and you gotta choose a name with the google login. if you would need to login to set that first

**AnestheticHannibal** - July 30, 2016, 11:59 pm

(Jul 30, 2016 11:55 PM)inShane Wrote: [\[CITE\]](#) idk if that's what you're looking for. Also it's not that Necro isn't working it's that there is some drama shit going on with that dev team so they made this one, idk.

```
"TotalAmountOfPokebalsToKeep": 120,  
"TotalAmountOfPotionsToKeep": 80,  
"TotalAmountOfRevivesToKeep": 60,
```

```
Code {  
  "AuthType": "PTC",  
  "GooglePassword": null,  
  "GoogleRefreshToken": null,  
  "GoogleUsername": null,  
  "PtcPassword": "thisismypassword",
```

```
"PtcUsername": "thisismyusername"  
}
```

Those are the 3 I found but compared to the Necrobot that's nothing, I don't want to launch it and lose all of my shit.

Guess I'll stick to Necro until its cleared up.

**CyberneticTitan** - July 31, 2016, 12:01 am

(Jul 30, 2016 11:59 PM)Sweatpants Wrote: [\[CITE\]](#) I was kinda talking about how you start and you gotta choose a name with the google login. if you would need to login to set that first

Not sure about Google Accounts, but I made a PTC account, verified it, and was able to run the bot right away.

When I logged into the phone after the bot leveled it up to 10, I was granted with the level up screen before I could even choose a starter.

**Teflon.** - July 31, 2016, 12:04 am

(Jul 30, 2016 11:58 PM)CyberneticTitan Wrote: [\[CITE\]](#) They're a modest 70-100k/hour. I should probably tweak the configs more tho. Just time consuming to make changes on all 45 accounts...

Which settings did you tweak? I am getting around 31k xp/h with the default settings

**CyberneticTitan** - July 31, 2016, 12:05 am

(Jul 31, 2016 12:04 AM)Torva Wrote: [\[CITE\]](#) Which settings did you tweak? I am getting around 31k xp/h with the default settings

I'm at Santa Monica Pier. Each account is not walking 15km/h, but rather running at 300km/h lol. I have not enabled lucky eggs yet.

**Kobe Bryant** - July 31, 2016, 12:07 am

(Jul 30, 2016 11:46 PM)DylanThaVillain Wrote: [\[CITE\]](#) Anyone know why the project isnt loading for me?

<https://imgur.com/gallery/DSnMJ>

You need the go rocket api derp. ?

**Sharjah** - July 31, 2016, 12:07 am

How's this bot working for everyone? Is it better than Haxton and Necro or is it basically the same shit?

**Gingerdream** - July 31, 2016, 12:12 am

(Jul 31, 2016 12:07 AM)B ronx Wrote: [\[CITE\]](#) How's this bot working for everyone? Is it better than Haxton and Necro or is it basically the same shit?

Its the exact same as necrbot, only the continued version, as far as I know. Meaning, it will get more updates and work put into it, and necro is no longer.

**Kobe Bryant** - July 31, 2016, 12:14 am

(Jul 31, 2016 12:07 AM)B ronx Wrote: [\[CITE\]](#) How's this bot working for everyone? Is it better than Haxton and Necro or is it basically the same shit?

You folks have to realize Haxton and whatever basically uses the same api as most bots, there's really no difference besides the configuration files.

**Sharjah** - July 31, 2016, 12:16 am

(Jul 31, 2016 12:14 AM)Kobe Bryant Wrote: [\[CITE\]](#) You folks have to realize Haxton and whatever basically uses the same api as most bots, there's really no difference besides the configuration files. Configuration is a huge part Imfao

**CapsBruh** - July 31, 2016, 12:20 am

(Jul 30, 2016 11:55 PM)inShane Wrote: [\[CITE\]](#) idk if that's what you're looking for. Also it's not that Necro isn't working it's that there is some drama shit going on with that dev team so they made this one, idk.

```
"TotalAmountOfPokebalsToKeep": 120,  
"TotalAmountOfPotionsToKeep": 80,  
"TotalAmountOfRevivesToKeep": 60,
```

```
Code {  
  "AuthType": "PTC",  
  "GooglePassword": null,  
  "GoogleRefreshToken": null,  
  "GoogleUsername": null,  
  "PtcPassword": "thisismypassword",  
  "PtcUsername": "thisismyusername"  
}
```

Honestly that exact layout still won't login my PTC... I don't get it :/

**.Astro** - July 31, 2016, 12:23 am

(Jul 31, 2016 12:20 AM)CapsBruh Wrote: [\[CITE\]](#) Honestly that exact layout still won't login my PTC... I don't get it :/

Change your password and then try.

**AnestheticHannibal** - July 31, 2016, 12:31 am

(Jul 31, 2016 12:20 AM)CapsBruh Wrote: [\[CITE\]](#) Honestly that exact layout still won't login my PTC... I don't get it :/

Make sure you have "" around your username and password.

**CapsBruh** - July 31, 2016, 12:54 am

(Jul 31, 2016 12:23 AM)inShane Wrote: [\[CITE\]](#) Change your password and then try.  
Thanks man. Changed password but it still didn't work...

Quotations and all? Weird. I can't find necro 0.3.3 the second last ones link either.

**DarkBlaze** - July 31, 2016, 12:55 am

THIS SHIT SOLD ALL MY STUFF I DIDNT EVEN MESS WITH THE SETTINGS TYVM NOW MY HIGHEST IS A FUCKING 1500cp.

**?Stark** - July 31, 2016, 1:56 am

getting error account not verified in PTC login  
however in old necro bot is working with same account

**R3gulate** - July 31, 2016, 2:15 am

(Jul 31, 2016 01:56 AM)?Stark Wrote: [\[CITE\]](#) getting error account not verified in PTC login  
however in old necro bot is working with same account  
I have tried to use multiple outdated versions. All notify me that my credentials are wrong when they're not.

**Dastoks** - July 31, 2016, 2:19 am

Man this is working great thanks !!!  
Gives me 50k an hour worth of exp :) Thank you very much <3  
Its a nice update and its works way better then the necro!

**R3gulate** - July 31, 2016, 2:21 am

(Jul 31, 2016 02:19 AM)Dastoks Wrote: [\[CITE\]](#) Man this is working great thanks !!!

Gives me 50k an hour worth of exp :) Thank you very much <3

Its a nice update and its works way better then the necro!

Would you mind answering if you're using google login or ptc. I'm having no luck at all with ptc login currently.

**?Stark** - July 31, 2016, 2:24 am

(Jul 31, 2016 02:15 AM)x2UP Wrote: [\[CITE\]](#) I have tried to use multiple outdated versions. All notify me that my credentials are wrong when they're not.

well now im using necro 3.3.0 and is working

this bot not working on same account

**SIM-1866423** - July 31, 2016, 2:33 am

Will try now, hope its stable like necro.

edit : just try now, stable on 60-100k just like necro(WalkingSpeedInKilometerPerHour 400 !).I did not see any different %100 same as last version of necro.

**MrNacho123** - July 31, 2016, 2:40 am

Has anyone noticed a change in XP/H and P/H ever since NecroBot? I'd like to know.

**pogiako12345** - July 31, 2016, 3:21 am

i cant login using PTC :S

**gxmonitor** - July 31, 2016, 4:08 am

Plz try to build bot which will run even if no visual studio installed. Visual studio 2015 is just shit.

**Kobe Bryant** - July 31, 2016, 4:20 am

(Jul 31, 2016 12:16 AM)B ronx Wrote: [\[CITE\]](#) Configuration is a huge part ImfaoSimply changing the configuration files to a faster speed doesn't really justify that the bot should be called something else.

**Toroth** - July 31, 2016, 5:06 am

Can I make it stop picking so many freaking normal balls up? it's horrid the fact I'm sniping with 250 pokeballs, 0 ultra, 0 great

**Games4Sale** - July 31, 2016, 5:08 am

(Jul 31, 2016 05:06 AM)Ezit Wrote: [\[CITE\]](#) Can I make it stop picking so many freaking normal balls up? it's horrid the fact I'm sniping with 250 pokeballs, 0 ultra, 0 greatconfig file

```
Code {  
    "Key": "itemPokeBall",  
    "Value": 100  
},
```

**Scintillation** - July 31, 2016, 5:09 am

You say that there is multi bot support... I can't see it and how does it actually work?

**Jettero69** - July 31, 2016, 5:18 am

My snipe doesnt work at all, can someone post his setup? Maybe im doing something wrong.

**Pomaya** - July 31, 2016, 5:35 am

How can we change the speed of the poke trainer?

**Toroth** - July 31, 2016, 5:35 am

(Jul 31, 2016 05:35 AM)Pomaya Wrote: [\[CITE\]](#) How can we change the speed of the poke trainer?  
"WalkingSpeedInKilometerPerHour": 100.0,

**Herbert The Pervert** - July 31, 2016, 9:31 am

Ran this last night for 10 HRS with no problems at all

**Scintillation** - July 31, 2016, 9:42 am

(Jul 31, 2016 09:31 AM)Herbert The Pervert Wrote: [\[CITE\]](#) Ran this last night for 10 HRS with no problems at all

You say there is multi-bot support, is this actually there or did you just write it by accident?

**strokin3** - July 31, 2016, 9:42 am

Seem's like snipe isn't working in here either

**Herbert The Pervert** - July 31, 2016, 10:01 am

(Jul 31, 2016 09:42 AM)Highland Spring Water Wrote: [\[CITE\]](#) You say there is multi-bot support, is this actually there or did you just write it by accident?  
all you do is copy the folder to a new name and run

Update 7/31/16 at 12:54 PM

Pokefeeder is having a bad time beause the Discord servers are having a bad time. This is outside of our control but I have faith in the Discord administration team.

**Up In The Smoke** - July 31, 2016, 10:05 am

Nice bot I will have to check this out...

**Scintillation** - July 31, 2016, 10:07 am

I wouldn't really call that multi bot support if it's just copying a folder.

**Herbert The Pervert** - July 31, 2016, 10:11 am

(Jul 31, 2016 10:07 AM)Highland Spring Water Wrote: [\[CITE\]](#) I wouldn't really call that multi bot support if it's just copying a folder.  
I'm botting more than one account at a time so I don't see this being a problem

**toneyhh** - July 31, 2016, 10:14 am

Sorry but which code do I change to use a lucky egg / incense?

Also, if i set WalkingSpeedInKilometerPerHour 400 I should be guccie right? I don't want to get soft banned

**Herbert The Pervert** - July 31, 2016, 10:22 am

(Jul 31, 2016 10:14 AM)toneyhh Wrote: [\[CITE\]](#) Sorry but which code do I change to use a lucky egg / incense?

Also, if i set WalkingSpeedInKilometerPerHour 400 I should be guccie right? I don't want to get soft banned

Set it to 180km to be stable

**toneyhh** - July 31, 2016, 10:23 am

(Jul 31, 2016 10:22 AM)Herbert The Pervert Wrote: [\[CITE\]](#) Set it to 180km to be stable Will do that. Thank you for your help.

I'd like to use a lucky egg and maybe incense. Which code do i edit?

**Buzzle** - July 31, 2016, 10:35 am

If I'm in France and turn off the bot, then 2 hours later I turn it on with the coordinates set to central park, NY. Will it work flawlessly without a great risk of getting banned?

I've noticed by using Nox, that if you teleport to a certain location far away from where you're standing, you're unable to do anything for the first hour or so.

Tierd of having it run around in a park collecting tons of charmander candy. (250 in 2-3 hours)

**.Astro** - July 31, 2016, 12:08 pm

(Jul 31, 2016 10:35 AM)Buzzle Wrote: [\[CITE\]](#) If I'm in France and turn off the bot, then 2 hours later I turn it on with the coordinates set to central park, NY. Will it work flawlessly without a great risk of getting banned?

I've noticed by using Nox, that if you teleport to a certain location far away from where you're standing, you're unable to do anything for the first hour or so.

Tierd of having it run around in a park collecting tons of charmander candy. (250 in 2-3 hours)

"Will it work flawlessly without a great risk of getting banned?"

You are risking yourself of getting banned from botting in general. You can't go from New York to France in two hours, lol. A one-way flight is about like 8 hours according to Google. No matter what bot you use, you can't prevent this.

Most bots come with the softban unbanner already built-in. You will get banned most likely, but, you can unban yourself quickly without even doing anything.

**V?rt** - July 31, 2016, 12:19 pm

This is the same exact thing as Necro, literally. Also, you should change the text colors at the bottom, it's hard on the eyes to read.

**.Astro** - July 31, 2016, 12:29 pm

(Jul 31, 2016 12:19 PM)Starved Wrote: [\[CITE\]](#) This is the same exact thing as Necro, literally. Also, you should change the text colors at the bottom, it's hard on the eyes to read.

They're the same source, what do you expect ;o

**Critique** - July 31, 2016, 1:01 pm

Okay, so I'm a complete noob @ doing this whole botting thing for this game.

Would anyone like to help me? PM me or something.

**An0nym0u555** - July 31, 2016, 1:37 pm

It says "account not verified, exiting." while using PTC, what is the problem? It is email verified and everything is working on other bots. ;(

**SIM-3122326** - July 31, 2016, 1:55 pm

(Jul 31, 2016 01:37 PM)An0nym0u555 Wrote: [\[CITE\]](#) It says "account not verified, exiting." while using PTC, what is the problem? It is email verified and everything is working on other bots. ;( Your login details are 100% wrong I had this too. If you are sure they are correct logout of pokemon

and try to login again.

You can request username [here](#) and your password [here](#)

**jump** - July 31, 2016, 2:06 pm

anyone have good settings for +40k xp/hr?

**Prudent** - July 31, 2016, 2:07 pm

Will send you a message on Skype, need some help setting it up.

**Herbert The Pervert** - July 31, 2016, 5:55 pm

Running at 100K EXP/H

[img]http://image.prntscr.com/image/a59b7519ce4b43e899d6bc7b8cf9dd40.png[/img]

**Fish** - July 31, 2016, 6:08 pm

(Jul 31, 2016 05:55 PM)Herbert The Pervert Wrote: [\[CITE\]](#) Running at 100K EXP/H

[img]http://image.prntscr.com/image/a59b7519ce4b43e899d6bc7b8cf9dd40.png[/img]

Mind sharing your script?

**toneyh** - July 31, 2016, 6:41 pm

(Jul 31, 2016 06:08 PM)Fi?h Wrote: [\[CITE\]](#) Mind sharing your script?

Default script, I get the same xp

**Fish** - July 31, 2016, 6:48 pm

(Jul 31, 2016 06:41 PM)toneyh Wrote: [\[CITE\]](#) Default script, I get the same xp

Quick question, do scripts with necrobot work with this one? Since they technically are the same. Because I liked the one I used on necrobot and was wondering if I could just keep it

**Wings of Redemption** - July 31, 2016, 6:56 pm

this bot looks great! what area do you recommend setting the bot at? Time Square New York? or central park?

**Herbert The Pervert** - July 31, 2016, 6:59 pm

Im in time square and running default settings

**Clockworks** - July 31, 2016, 6:59 pm

Is there any way to update all my bots from the old necrobot to this without deleting/changing my configs and auths?

**Herbert The Pervert** - July 31, 2016, 7:00 pm

New update possibly in a couple hours or so

**Justinpk** - July 31, 2016, 7:14 pm

Im unable to get the bot working at first i had the error saying account not verified but then i noticed that password comes before username in the auth file.

Now I keep getting this error, this was the same error i was getting for the last week and a half on necro.

Anyone else have this problem or know how to fix it?

**Eyhzo** - July 31, 2016, 7:15 pm

Lol make sure you guys fix PokemonNotToTransfer because it just transferred my 2600 dragonite and snorlax . . Good thing I have 10 other ones

**Wings of Redemption** - July 31, 2016, 7:16 pm

Is this better for EXP than the Hexton Bot you posted a few days ago?

**Herbert The Pervert** - July 31, 2016, 7:17 pm

(Jul 31, 2016 07:15 PM)Eyhzo Wrote: [\[CITE\]](#) Lol make sure you guys fix PokemonNotToTransfer because it just transferred my 2600 dragonite and snorlax . . Good thing I have 10 other ones it transferred them probably cause they were low level IV

**Critique** - July 31, 2016, 7:18 pm

(Jul 31, 2016 05:55 PM)Herbert The Pervert Wrote: [\[CITE\]](#) Running at 100K EXP/H  
[img]http://image.prntscr.com/image/a59b7519ce4b43e899d6bc7b8cf9dd40.png[/img]  
Still wondering if anyone can help me set this up.

**Eyhzo** - July 31, 2016, 7:20 pm

(Jul 31, 2016 07:16 PM)President LBJ Wrote: [\[CITE\]](#) Is this better for EXP than the Hexton Bot you posted a few days ago?

Haxton got me pretty much double XP/H (100k) Now I am getting like (40k), but this bot is much more HQ than Haxton and this one is more reliable; not crashing every few hours. I believe this guy has auto restart whereas Haxton didn't.

Edit: getting 70k xp/h now

(Jul 31, 2016 07:18 PM)Critique Wrote: [\[CITE\]](#) Still wondering if anyone can help me set this up. What do you need help with?

**IzzyJohnson** - July 31, 2016, 7:23 pm

Literally using the same settings and only getting 10k XP per hour...

**Critique** - July 31, 2016, 7:28 pm

(Jul 31, 2016 07:20 PM)Eyhzo Wrote: [\[CITE\]](#) Haxton got me pretty much double XP/H (100k) Now I am getting like (40k), but this bot is much more HQ than Haxton and this one is more reliable; not crashing every few hours. I believe this guy has auto restart whereas Haxton didn't.

Edit: getting 70k xp/h now

What do you need help with?

I'm going to PM you about it because I don't want the thread to be full with just helping me.

**Wings of Redemption** - July 31, 2016, 7:29 pm

(Jul 31, 2016 07:23 PM)?imba Wrote: [\[CITE\]](#) Literally using the same settings and only getting 10k XP per hour...

The rate I am at is 58k per hour after 20 min of runtime for this new bot. However, the haxton bot is at 144k after an hour of running.

The only settings i changed were the login info.

**toneyyh** - July 31, 2016, 7:30 pm

I was wondering, can we use lucky eggs guys? Which code line do we edit ?

**Eyhzo** - July 31, 2016, 7:31 pm

(Jul 31, 2016 07:29 PM)President LBJ Wrote: [\[CITE\]](#) The rate I am at is 58k per hour after 20 min of runtime for this new bot. However, the haxton bot is at 144k after an hour of running.

The only settings i changed were the login info.  
Same here. .

**Haupy** - July 31, 2016, 7:34 pm

Well, not sure how I'm getting that much XP lol, but it's awesome.

No lucky egg, didn't mass evolve at the beginning as well.

I have lots of candies tho, so it evolves some pokemons after it catches them, but that's all.

Edit: oh yeah, forgot to mention that I changed few things in config, such as 1000km/h movement speed, 10,000m radius, different coordinates, not sure if anything else.

**wonderz** - July 31, 2016, 7:38 pm

I'm only getting 30k xp. How are you getting 100k xp?

**Wings of Redemption** - July 31, 2016, 7:48 pm

(Jul 31, 2016 07:34 PM)Haupy Wrote: [\[CITE\]](#) Well, not sure how I'm getting that much XP lol, but it's awesome.

No lucky egg, didn't mass evolve at the beginning as well.

I have lots of candies tho, so it evolves some pokemons after it catches them, but that's all.

Edit: oh yeah, forgot to mention that I changed few things in config, such as 1000km/h movement speed, 10,000m radius, different coordinates, not sure if anything else.

1000km/h movement speed is unrealistic lol. that is the biggest red flag in the world

**Haupy** - July 31, 2016, 7:52 pm

(Jul 31, 2016 07:48 PM)President LBJ Wrote: [\[CITE\]](#) 1000km/h movement speed is unrealistic lol.  
that is the biggest red flag in the world

Well, sniping is same. And this account is kinda already fucked up,  
because I used teleport on Haxton and accidentally 140 altitude Imfao.

They probably flagged me as UFO xd

**Herbert The Pervert** - July 31, 2016, 8:31 pm

v1.0.1 is now out!

### Pokemon Upgrading Logic Improvements Changed upgrading to only upgrade when enough candies are available and so that candy priority is given to evolving and final evolutions over upgrading lower evolutions:

- Example: Gloom can still evolve to vileplume, so dont upgrade.
- Example: You have flareon/vaporeon etc, but also have a really high iv/cp eevee that needs evolving, it will keep candy to evolve the eevee before upgrading the rest

Pokemon upgrades now occur to ALL pokemon who meet the criteria

- Previously only one random Pokemon from the criteria would be upgraded Pokemon now meet the criteria if they above the CP \*AND IV limit
- Previously, it was trigger if it was over the CP OR IV limit.

### Other Version number and auto-updating improvements

TotalAmountOfPokeballsToKeep lowered to 100 from 120(typo fixed as well) Config settings slightly reordered.

- Next release should have these decoupled into their own respective categories

Delay between snipes config setting Auth settings are now correctly ordered

Message displayed when not enough evolvable Pokemon are available to trigger Lucky Egg use  
Improved PokemonTransferFilters

Better management of pokemon evolving and candy usage Improved usage of berries

Kilometers walked now displayed as a message Humanize pokemon catching

Pokeball usage based on catch probability GUI framework backend changes

If PokeMobBot does not detect a config file, it will now not automatically close. More frequently output pokemon stats to more easily track progress

Translation changes Error handling and minor bug fixes

### New config settings:

#### Implemented:

RecycleInventoryAtUsagePercentage - Recycle based on a percentage of your items instead of hard set values UseBerryMinCp - Use berry if Pokemon is above CP

UseBerryMinLv - Use berry if Pokemon is above IV UseBerryBelowCatchProbability - Use berry if catch probability is below this value

HumanizeThrows - Toggle for below values ThrowAccuracyMin - Minimum accuracy for humanize throw

ThrowAccuracyMax - Maximum accuracy for humanize throw ThrowSpinFrequency - Chance to spin for extra experience

### Not Implemented:

AutoFavoritePokemon UseGreatBallBelowCatchProbability

UseUltraBallBelowCatchProbability UseMasterBallBelowCatchProbability

UseGreatBallAboveLv UseUltraBallAboveLv

FavoriteMinLvPercentage

**Lana Del Rey\_** - July 31, 2016, 8:41 pm

I don't understand why was the amount of Pokeballs you can keep removed? (Example: I could put I wanted 50 Pokeballs and 20 Greatballs)

**Osuka** - July 31, 2016, 9:58 pm

how to get the sniper to work? just keeps saying now pokemon found at xxxxxxxx,xxxxxxx

**Fish** - July 31, 2016, 10:15 pm

(Jul 31, 2016 07:14 PM)Justinpk Wrote: [\[CITE\]](#) Im unable to get the bot working at first i had the error saying account not verified but then i noticed that password comes before username in the auth file.

Now I keep getting this error, this was the same error i was getting for the last week and a half on necro.

Anyone else have this problem or know how to fix it?I'm getting the same thing, I think i fixed it not 100% sure. I'm gonna test it out again tmr

**Critique** - July 31, 2016, 10:59 pm

Um.. my inventory is apparently full! How do I recycle my items? I don't want it to keep the same

inventory over and over complaining that it's full.

How do I recycle?

**Positive** - July 31, 2016, 11:16 pm

If only they had shit like this that worked on Mac.

**SIM-3223126** - August 1, 2016, 2:08 am

Please fix inventory. Not recycling enough and keeping crap potions i want deleted. Going back to necro 5.0

**SIM-3122326** - August 1, 2016, 2:23 am

New changelog looks nice will finally update to this after using Necrobot since the new evolution feature is something I really need on one of my bot account.

**Lifeyz** - August 1, 2016, 2:45 am

(Jul 31, 2016 10:59 PM)Critique Wrote: [\[CITE\]](#) Um.. my inventory is apparently full! How do I recycle my items? I don't want it to keep the same inventory over and over complaining that it's full.

How do I recycle?

Manually, you start PGO on your phone then hit Items and the trashcan.

Using this bot you have to go into your config.json and enter how many of each itemtype you want to keep and it'll recycle the rest. Automatically.

**E M I N e M** - August 1, 2016, 6:02 am

What's the best Latitude and Longitude to use??

**AnestheticHannibal** - August 1, 2016, 6:25 am

(Aug 1, 2016 06:02 AM)E M I N e M Wrote: [\[CITE\]](#) What's the best Latitude and Longitude to use?? Getting a steady 70-80k/h with Tokoy Disneyland

**E M I N e M** - August 1, 2016, 6:28 am

(Aug 1, 2016 06:25 AM)AnestheticHannibal Wrote: [\[CITE\]](#) Getting a steady 70-80k/h with Tokoy Disneyland  
Latitude and Longitude please!

**'Ben** - August 1, 2016, 6:38 am

(Aug 1, 2016 06:28 AM)E M I N e M Wrote: [\[CITE\]](#) Latitude and Longitude please!  
Just found these on Google.

Tokyo Disneyland: 35.633511709084274,139.87992525100708

Going to try them myself

**CodeIO** - August 1, 2016, 9:04 am

I've made some PTC accounts using disposable emails and whenever I try to use the bot it registers the account as not verified even though I can login into PTC without a problem. I've made sure that all the login information was correct in the auth.json. Anyone know a fix?

Edit: Just tried with an outlook account and still having the same problem. The first PTC account I botted is the only one that worked.

**funtela** - August 1, 2016, 9:12 am

This bot is really buggy. Keeps crashing on me :/ And it sucks using restarters since you have to enter a key whenever you start up the bot.

Is anyone else having a lot of crashing issues?

**Herbert The Pervert** - August 1, 2016, 9:19 am

(Aug 1, 2016 09:12 AM)RYAN REYNOLDS ? Wrote: [\[CITE\]](#) This bot is really buggy. Keeps crashing on me :/ And it sucks using restarters since you have to enter a key whenever you start up the bot.

Is anyone else having a lot of crashing issues?

I'm not having crash issues and have ran it for over 10hrs

**Critique** - August 1, 2016, 9:27 am

So I'm botting in a town near me, that I previously been in; will I get flagged at all for waiting a day to teleport back?

**XthEsimon** - August 1, 2016, 9:57 am

(Aug 1, 2016 09:27 AM)Critique Wrote: [\[CITE\]](#) So I'm botting in a town near me, that I previously been in; will I get flagged at all for waiting a day to teleport back?

I always see if the time getting from the other position to the new one is realistic, if it is I assume it is safe to use...

**Fliiix** - August 1, 2016, 10:10 am

I'm keep getting this even tho all my settings in auth is correct.

Code Initializing Rocket logger at time 8/1/2016 7:07:39 PM...

[19:07:40] JSON Exception: You need to properly configure your PtcUsername using quotations.

[19:07:40] Perfect! You already have the newest Version 1.0.1

[19:07:40] Logging in using Ptc

[19:07:40] You need to fill out PtcUsername and PtcPassword in auth.json!

Code {

"AuthType": "Ptc",

"GoogleRefreshToken": null,

"PtcUsername": ptcuser,

"PtcPassword": ptcpw,

"GoogleUsername": null,

"GooglePassword": null,

}

**Osuka** - August 1, 2016, 10:23 am

how to get the sniping to work its the only thing that wont work for me keeps saying

No Pokemon Found at xxxxxxxxxxxx,xxxxxxxxxxxx

**Eyhzo** - August 1, 2016, 10:25 am

(Aug 1, 2016 10:10 AM)Fliiix Wrote: [\[CITE\]](#) I'm keep getting this even tho all my settings in auth is correct.

Code Initializing Rocket logger at time 8/1/2016 7:07:39 PM...

[19:07:40] JSON Exception: You need to properly configure your PtcUsername using quotations.

[19:07:40] Perfect! You already have the newest Version 1.0.1

[19:07:40] Logging in using Ptc

[19:07:40] You need to fill out PtcUsername and PtcPassword in auth.json!

Code {

```
"AuthType": "Ptc",  
"GoogleRefreshToken": null,  
"PtcUsername": ptcuser,  
"PtcPassword": ptcpw,  
"GoogleUsername": null,  
"GooglePassword": null,  
}
```

Make sure they're in quotes.

```
"AuthType": "Ptc",  
"GoogleRefreshToken": null,  
"PtcUsername": "ptcuser",  
"PtcPassword": "ptcpw",
```

**Fish** - August 1, 2016, 11:10 am

Whenever I start the bot, it crashes

**CapsBruh** - August 1, 2016, 12:33 pm

(Aug 1, 2016 11:10 AM)Fi?h Wrote: [\[CITE\]](#) Whenever I start the bot, it crashes  
Same here, using PTC. My auth is okay. Ver. 1.0.1.

Problem:

Spoiler [\(Click to View\)](#)

**Crowley** - August 1, 2016, 2:07 pm

Yea alot of bots have been giving me that wrong pass thing probably somethings wrong with the bots.

**Critique** - August 1, 2016, 2:25 pm

(Aug 1, 2016 02:07 PM)Crowley Wrote: [\[CITE\]](#) Yea alot of bots have been giving me that wrong pass thing probably somethings wrong with the bots.

Did you put quotations around your information?

I'm wondering.

I'm running 3 bots and they're working perfectly fine.

> It does stop because of the PTC servers that are "down".

**Lifeyz** - August 1, 2016, 2:32 pm

(Aug 1, 2016 09:12 AM)RYAN REYNOLDS ? Wrote: [\[CITE\]](#) This bot is really buggy. Keeps crashing on me :/ And it sucks using restarters since you have to enter a key whenever you start up the bot.

Is anyone else having a lot of crashing issues?

You can disable having to enter a key on startup for it to start botting

Its in the config named 'startupwelcomedelay' or something like that, just set it to false and you will be good.

**KEVIN55** - August 1, 2016, 3:02 pm

I'm confused, it looks like necrobot is still being updated on github? So did the team transition over to this pokemobbot? Who is continuing to update necrobot is it just necro?

**Toroth** - August 1, 2016, 3:08 pm

(Aug 1, 2016 03:02 PM)KEVIN55 Wrote: [\[CITE\]](#) I'm confused, it looks like necrobot is still being updated on github? So did the team transition over to this pokemobbot? Who is continuing to update necrobot is it just necro?

Seems like there is necro bot then this, and necro bot is still performing better than this bot, hate to sound like a knob, but the dev thats dealing with this bot, doesn't seem to be fixing the issue necro bot has fixed already.

**SteveBale** - August 1, 2016, 6:00 pm

best pokemon bot around very nice and easy to use.. i heard from my friend;

**IzzyJohnson** - August 1, 2016, 7:24 pm

last update broke the bot causing it to crash.

**NastyGrapes** - August 1, 2016, 8:01 pm

Why does it keep saying my inventory is full when its not?

**Critique** - August 1, 2016, 8:24 pm

OKay, so my inventory is too full that it can't even get regular pokemon balls.

It's blowing through my great balls and have a shit ton of berries?

What is going on man..?

**Herbert The Pervert** - August 1, 2016, 8:45 pm

Update 8/1/16 at 11:12 PM est

Version 1.1.3 is out now, we worked on quite a lot of stuff, including fixes for sniping, recycling and more!

Huge thanks to every contributor on GitHub, the guys that do the actual work over at the #development channel!

Grab the new version here: <https://github.com/PocketMobsters/PokeMobBot/releases/tag/v1.1.3>

Let us now if there are issues by reporting them at our GitHub!

**ImBasedGod** - August 1, 2016, 9:53 pm

i type in my username and password in the auth and it keeps saying that i need to type my google username and password even though its already filled out. Been trying to figure this out for so long now.

**Herbert The Pervert** - August 1, 2016, 9:55 pm

(Aug 1, 2016 09:53 PM)ImBasedGod Wrote: [\[CITE\]](#) i type in my username and password in the auth and it keeps saying that i need to type my google username and password even though its already filled out. Been trying to figure this out for so long now.

you need quotations around your email and password

**gxmonitor** - August 1, 2016, 11:21 pm

"Encounter Problem : EncounterNotFound"

Im getting this message frequently. Any idea about this ?

**Squadie** - August 1, 2016, 11:47 pm

this one is the best yet for me it has auto unban

**DarkBlaze** - August 2, 2016, 12:49 am

using the new version 908 exp/hour just transferred all my pokes is this suppose to be funny?

**Really3days** - August 2, 2016, 12:53 am

How do I make it full screen?

**Literal** - August 2, 2016, 1:09 am

What are the settings so it doesnt transfer your high CP Pokemon?

**Really3days** - August 2, 2016, 1:13 am

Why does it say looting failed, I can't be soft banned because the bot still catches

**NICKHAX204** - August 2, 2016, 2:26 am

This bot is working amazing for me! got my account from level 27 to level 29 so far with little issue! I do have a suggestion though, It seems my Pokemon inv fills up really fast and my super low cp Pokemon are not getting transferred fast enough? Would be nice if there was a way to speed up transferring! Other than that I have been getting a nice 40kxp/hr and I am only using 50km per hour walk speed!

**R3gulate** - August 2, 2016, 2:49 am

(Aug 2, 2016 12:53 AM)Really3days Wrote: [\[CITE\]](#) How do I make it full screen?

Right click the top portion of the applications. Navigate to properties -> layout. There you can change the width/height of the client.

**Yassuo** - August 2, 2016, 4:18 am

Why does it keep saying please properly put the write username and password but i did?

**Parthadox** - August 2, 2016, 4:57 am

Best settings for this bot?

**ThisIsCyn** - August 2, 2016, 5:03 am

i created a thread about this with my config i get 200k stable hope thats not an issue

**Mrlickinloly** - August 2, 2016, 8:50 am

What are good config settings if I were wanting to farm only a couple Pokemon for candies and make sure the bot wouldn't evolve those ones?

**Up In The Smoke** - August 2, 2016, 9:10 am

I'm testing a config now for 180k+ EXP/H

[Stay Updated Here](#)

Will update with results and new config very soon.

**SIM-3122326** - August 2, 2016, 9:47 am

Anyone knows how I can put the IV numbers behind the name of the pokemon?? It's annoying that I can't sort by name now since all the IV numbers in front of the name

edit:

Nvm figured it out.. its: ""RenameTemplate": "{0}\_{1}""

{0}= Name of pokemon

\_{1} = \_IVNUMBER

**Brewin** - August 2, 2016, 10:08 am

I personally use this bot and it is kicking so much ass!

**Lysergix** - August 2, 2016, 10:33 am

How do I make this bot not transfer duplicate Pokemon, unless they're below 1200CP?

**Gingerdream** - August 2, 2016, 11:06 am

Can anyone tell me why this bot seems to keep EVERY Razzberry, even though I have it set to keep min @ 50. I'll check the bot and it'll say "Out of Pokeballs!" as well as "Inventory full!" Then I'll login on my phone only to see that it's stockpiling Razzberries and I'll have 300+ which I'll have to manually delete. It's kind of annoying, as it happens pretty often.

**Scintillation** - August 2, 2016, 11:09 am

When this was first released, I was very anti PokeMobBot. I believe it was a literal copy of NecroBot and to some extent it is. However, I decided to give it a go today and boy was I fucking WRONG. This bot is x10 faster than necro, un soft bans faster and it also barely even soft bans compared to Necro. I won't be going back as long as this is in development, good work.

**instagram.finggaz** - August 2, 2016, 12:53 pm

(Aug 2, 2016 11:06 AM)Gingerdream Wrote: [\[CITE\]](#) Can anyone tell me why this bot seems to keep EVERY Razzberry, even though I have it set to keep min @ 50. I'll check the bot and it'll say "Out of Pokeballs!" as well as "Inventory full!" Then I'll login on my phone only to see that it's stockpiling Razzberries and I'll have 300+ which I'll have to manually delete. It's kind of annoying, as it happens pretty often. Yes man, same problem here.

**Brewin** - August 2, 2016, 1:23 pm

(Aug 2, 2016 12:53 PM)instagram.finggaz Wrote: [\[CITE\]](#) Yes man, same problem here.

I had the same problem until I downloaded it again and it's working great recycling items as it should be.

**Killthepooh1234** - August 2, 2016, 1:30 pm

so is this bot better than necro? necro newly release.zip is quite detail and tons of setting.

one important notice is very stable running for 48 hours with out a problem to be honest. it's an apple of bot.

**Saffron** - August 2, 2016, 1:52 pm

How can I stop it from recycling all of my Pokeballs?

It 100% recycles them all and I cannot snipe because of it.

Any help would be appreciated.

**SOLDIER** - August 2, 2016, 1:54 pm

(Aug 2, 2016 01:52 PM)Saffron Wrote: [\[CITE\]](#) How can I stop it from recycling all of my Pokeballs?

It 100% recycles them all and I cannot snipe because of it.

Any help would be appreciated. This is happening to me too, it recycles them all all the time.

**Killthepooh1234** - August 2, 2016, 1:57 pm

since this bot received so many good reviews, I will give it a try today on my newly created account for a week.. hmmm..

**Saffron** - August 2, 2016, 2:00 pm

(Aug 2, 2016 01:54 PM)xI LegendarY Iz Wrote: [\[CITE\]](#) This is happening to me too, it recycles them all all the time.

I wonder if this is happening to anyone else.

It's very annoying. If someone has a solution please let me know.

Thanks

**SOLDIER** - August 2, 2016, 2:09 pm

(Aug 2, 2016 02:00 PM)Saffron Wrote: [\[CITE\]](#) I wonder if this is happening to anyone else.

It's very annoying. If someone has a solution please let me know.

ThanksThis is what its doing for anyone else interested. Not sure why its happening either. Might be a bug.

[16:06:57] (INFO) Arriving to Pokestop: St. Mary's Church in (64m)

[16:06:58] (POKESTOP) Name: St. Mary's Church XP: 50, Gems: 0, Items: 3 x ItemGreatBall

[16:06:59] (INFO) Not enough Pokeballs to start sniping! (7/10)

[16:06:59] (INFO) Arriving to Pokestop: Former School of Performing Arts in (39m)

[16:07:00] (POKESTOP) Name: Former School of Performing Arts XP: 50, Gems: 0, Items: 2 x ItemPokeBall, 1 x ItemRevive

[16:07:01] (INFO) Not enough Pokeballs to start sniping! (9/10)

[16:07:01] (INFO) Arriving to Pokestop: Slanted Light Atrium in (83m)

[16:07:04] (POKESTOP) Name: Slanted Light Atrium INFO: Looting failed, possible softban. Unban in: 1/45

[16:07:05] (POKESTOP) Name: Slanted Light Atrium INFO: Looting failed, possible softban. Unban in: 2/45

[16:07:05] (POKESTOP) Name: Slanted Light Atrium INFO: Looting failed, possible softban. Unban in: 3/45

[16:07:05] (POKESTOP) Name: Slanted Light Atrium XP: 50, Gems: 0, Items: 2 x ItemPokeBall, 1 x ItemRevive

[16:07:07] (INFO) [Inventory] Pokeballs: 8 | Greatballs: 3 | Ultraballs: 0 | Masterballs: 0

[16:07:07] (INFO) [Inventory] Potions: 0 | Super Potions: 10 | Hyper Potions: 16 | Max Potions: 25

[16:07:08] (RECYCLING) 3x ItemRevive

[16:07:08] (RECYCLING) 8x ItemPokeBall

[16:07:09] (RECYCLING) 3x ItemGreatBall

**ThisIsCyn** - August 2, 2016, 2:09 pm

Any solution on no pokestoos found

i already tried using pokespin it says it too xD

**Gingerdream** - August 2, 2016, 2:13 pm

(Aug 2, 2016 02:00 PM)Saffron Wrote: [\[CITE\]](#) I wonder if this is happening to anyone else.

It's very annoying. If someone has a solution please let me know.

Thanks

Re-download the latest version from [here](#). Make sure in your config you change "TotalAmountOfPokeballsToKeep": to a high number such as 1000. Change the others to a lower value so your inventory doesn't get overwhelmed with potions, revives and razzberries. Should solve all your issues.

**Secret Agent Minion** - August 2, 2016, 2:22 pm

Bot is dope.. Also the discord music channel is lit fam.

**Saffron** - August 2, 2016, 2:32 pm

(Aug 2, 2016 02:13 PM)Gingerdream Wrote: [\[CITE\]](#) Re-download the latest version from [here](#). Make sure in your config you change "TotalAmountOfPokeballsToKeep": to a high number such as 1000. Change the others to a lower value so your inventory doesn't get overwhelmed with potions, revives and razzberries. Should solve all your issues.I didn't have to redownload it. Thank you for this. For some retarded reason, it was set to 0.

**SOLDIER** - August 2, 2016, 2:50 pm

(Aug 2, 2016 02:13 PM)Gingerdream Wrote: [\[CITE\]](#) Re-download the latest version from . Make sure in your config you change "TotalAmountOfPokeballsToKeep": to a high number such as 1000. Change the others to a lower value so your inventory doesn't get overwhelmed with potions, revives and razzberries. Should solve all your issues.Thank you, why it was set to 0 i have no idea.

**Just A Wanabe** - August 2, 2016, 3:36 pm

I have 1 account that its not transferring pokemon. Just updated to the new client as well, still not transferring. Using the same config for 3 diff accounts, and only this one wont transfer.

**Gingerdream** - August 2, 2016, 3:47 pm

So, everything was working fine, then BAM. One of my accounts just started spamming this error. I've tried re-downloading and using the exact same files as my other accounts which are working with no problems, but its this one account that isn't working.

```
Code [15:43:15] Logging in using account Google
[15:43:15] PokemonGo.RocketAPI.Exceptions.GoogleOfflineException: Exception of type
'PokemonGo.RocketAPI.Exceptions.GoogleOfflineException' was thrown.
    at PokemonGo.RocketAPI.Login.GoogleLoginGPSOAuth.DoLogin(String username, String
password) in
G:\GIT_Projects\PokeMobBot\Pokemon-Go-Rocket-API\PokemonGo.RocketAPI>Login\GoogleLogin
GPSOAuth.cs:line 33
    at PokemonGo.RocketAPI.Rpc.Login.<DoGoogleLogin>d__1.MoveNext() in
G:\GIT_Projects\PokeMobBot\Pokemon-Go-Rocket-API\PokemonGo.RocketAPI\Rpc>Login.cs:line
30
--- End of stack trace from previous location where exception was thrown ---
    at System.Runtime.CompilerServices.TaskAwaiter.ThrowForNonSuccess(Task task)
    at
System.Runtime.CompilerServices.TaskAwaiter.HandleNonSuccessAndDebuggerNotification(Task
task)
    at System.Runtime.CompilerServices.TaskAwaiter.ValidateEnd(Task task)
    at PoGo.PokeMobBot.Logic.State.LoginState.<Execute>d__0.MoveNext() in
G:\GIT_Projects\PokeMobBot\PoGo.PokeMobBot.Logic\State>LoginState.cs:line 46
--- End of stack trace from previous location where exception was thrown ---
    at System.Runtime.CompilerServices.TaskAwaiter.ThrowForNonSuccess(Task task)
    at
System.Runtime.CompilerServices.TaskAwaiter.HandleNonSuccessAndDebuggerNotification(Task
task)
    at PoGo.PokeMobBot.Logic.State.StateMachine.<Start>d__3.MoveNext() in
G:\GIT_Projects\PokeMobBot\PoGo.PokeMobBot.Logic\State\StateMachine.cs:line 37
EDIT: So, I changed my password on Google and updated my auth.json and it seems to be working
fine now.
```

**NotDan** - August 2, 2016, 4:44 pm

EDIT: Never mind, got my problem fixed.

**CapsBruh** - August 2, 2016, 5:07 pm

I have a 17 hour run time for Pokemob and a 10 hour run time for Necrobot right now. Stable settings are best. 38K and 60k/exp an hour on them. Zero softbans.

**matt56hr56** - August 2, 2016, 5:23 pm

mine just says no pokestops in area etc etc.. but i know they have some in the area

**kurorolucifer23** - August 2, 2016, 9:24 pm

why i only have translation folder on config? where do i get the other files?

**.BangsOnly** - August 2, 2016, 9:56 pm

Lol what does this do?

```
"TransferConfigAndAuthOnUpdate": true,
```

Does it transfer auth file on update so doesnt that mean my account is compomised lmao.

curious

**R3gulate** - August 2, 2016, 11:41 pm

(Aug 2, 2016 09:24 PM)kurorolucifer23 Wrote: [\[CITE\]](#) why i only have translation folder on config? where do i get the other files?

Do a first time run with the application. It should give you a prompt and close the application on key press. The folders will be generated at this point.

(Aug 2, 2016 09:56 PM)Ketam1ne Wrote: [\[CITE\]](#) Lol what does this do?

```
"TransferConfigAndAuthOnUpdate": true,
```

Does it transfer auth file on update so doesnt that mean my account is compomised lmao.

curious

This means the settings in your config and auth don't get reset every time you update. So you don't need to change settings and re-enter login information every update. Without the transfer I think that you will recieve a clean Auth and Config file.

**thc gummy** - August 3, 2016, 10:09 am

So is this better than Necro was? I'm confused why they rebranded.

(Aug 2, 2016 09:24 PM)kurorolucifer23 Wrote: [\[CITE\]](#) why i only have translation folder on config? where do i get the other files?

Run the application once first, then it'll quit and generate the files :)

**ScorpionOfWar** - August 3, 2016, 10:13 am

Can I still use my old config?

**Herbert The Pervert** - August 3, 2016, 10:15 am

(Aug 3, 2016 10:09 AM)jLift Wrote: [\[CITE\]](#) So is this better than Necro was? I'm confused why they rebranded.

Yes this is better than Necro as of now

**johannes nm** - August 3, 2016, 1:32 pm

getting google auth error due to updating. Any way to fix this fast?

nvm fixed with update, but now i get this error "No usable PokeStops found in your area. Is your maximum distance too small?" even though locations set are full of pokestops

nvm fixed with update, but now i get this error "No usable PokeStops found in your area. Is your maximum distance too small?" even though locations set are full of pokestops

**Domyos** - August 3, 2016, 2:15 pm

(Aug 3, 2016 01:32 PM)johannes nm Wrote: [\[CITE\]](#) getting google auth error due to updating. Any way to fix this fast?

nvm fixed with update, but now i get this error "No usable PokeStops found in your area. Is your maximum distance too small?" even though locations set are full of pokestops

nvm fixed with update, but now i get this error "No usable PokeStops found in your area. Is your maximum distance too small?" even though locations set are full of pokestops

I'm having the same error as this guy here. don't really know how to fix it.

**Neon Hitch** - August 3, 2016, 2:22 pm

Posting here for an update on when the "no usable pokestops". rip to my sanity.

**syntasx** - August 3, 2016, 2:36 pm

prntscr.com/c1acvp ("No usable PokeStops found in your area. Is your maximum distance too small?") This keeps happening to me, I've increased the distance as well and changed coords twice. Help is appreciated.

**?lack Hat™** - August 3, 2016, 2:39 pm

The Api was changed, all bots are down. Wait until a update. Please stop posting getting error etc. We know everyone is getting it lol.

**Scintillation** - August 3, 2016, 2:43 pm

I'm going to ask a question that actually has some use.. I was looking at the github and there was a commit for updating the API. Was this actually fixed or..?

**Owl of Minerva** - August 3, 2016, 2:53 pm

(Aug 3, 2016 02:43 PM)Highland Spring Water Wrote: [\[CITE\]](#) I'm going to ask a question that actually has some use.. I was looking at the github and there was a commit for updating the API. Was this actually fixed or..?

They are still working on the fix, should probably come out soon.

**Jack\_Soff** - August 5, 2016, 7:22 pm

Well I opened it and within 2 seconds it transferred my 1850 vaporeon. After that I looked threw the settings and didn't find a way to stop that from happening. Can anyone help?

**springie** - August 5, 2016, 7:38 pm

(Aug 5, 2016 07:22 PM)Jack\_Soff Wrote: [\[CITE\]](#) Well I opened it and within 2 seconds it transferred my 1850 vaporeon. After that I looked threw the settings and didn't find a way to stop that from happening. Can anyone help?

"PokemonsNotToTransfer": [

"ditto",

"articuno",

"zapdos",

"moltres",

"mewtwo",

"mew"

Find this part in your config and just add Pokemon underneath. For example:

```
"PokemonsNotToTransfer": [  
  "ditto",  
  "articuno",  
  "zapdos",  
  "moltres",  
  "mewtwo",  
  "mew",  
  "vaporeon"  
],
```

**Tech?nique** - August 6, 2016, 12:09 am

No usable PokeStops found in your area. Is your maximum distance too small?" even though locations set are full of pokestops

im getting this message, ./ is there anyway to fix this?

**springie** - August 6, 2016, 12:10 am

(Aug 6, 2016 12:09 AM)Tech?nique Wrote: [\[CITE\]](#) No usable PokeStops found in your area. Is your maximum distance too small?" even though locations set are full of pokestops

im getting this message, ./ is there anyway to fix this?

<https://hackforums.net/showthread.php?tid=5362762>

**?DREAM** - August 6, 2016, 12:10 am

(Aug 6, 2016 12:09 AM)Tech?nique Wrote: [\[CITE\]](#) No usable PokeStops found in your area. Is your maximum distance too small?" even though locations set are full of pokestops

im getting this message, ./ is there anyway to fix this?

The API for all Pokemon GO bots are down.

**Herbert The Pervert** - August 8, 2016, 4:09 pm

Thread Updated with new DL LINK

[https://cdn.discordapp.com/attachments/206073715170082818/212344680610791425/Release\\_8.8.2016.zip](https://cdn.discordapp.com/attachments/206073715170082818/212344680610791425/Release_8.8.2016.zip)

**SIM-3122326** - August 8, 2016, 4:13 pm

Just checked it out for a few minutes. Conclusion: It isn't any different then Necrobot.. couldn't make out the differences. Staying with Necro for now.

**Herbert The Pervert** - August 9, 2016, 2:12 pm

Update @2:09PM est.

[img]<http://image.prntscr.com/image/99cac20e8aef4b63aa863cf0ba2ca3e5.png>[/img]

**SIM-403479** - August 9, 2016, 2:14 pm

(Aug 9, 2016 02:12 PM)Herbert The Pervert Wrote: [\[CITE\]](#) Update @2:09PM est.

[img]<http://image.prntscr.com/image/99cac20e8aef4b63aa863cf0ba2ca3e5.png>[/img]

Do you think this means it provides the proxies? Or will you still need your own.

Still cool either way.

**Raleway** - August 9, 2016, 2:33 pm

(Aug 9, 2016 02:14 PM)Jamieeee Wrote: [\[CITE\]](#) Do you think this means it provides the proxies? Or will you still need your own.

Still cool either way.

Most likely it will require you to acquire your own proxies prior to usage.

**\_Morgiana\_** - August 9, 2016, 3:19 pm

Does anyone get a laggy mouse while pokemobbot new release is running?

**Adni3down** - August 9, 2016, 4:38 pm

(Aug 9, 2016 03:19 PM)\_Morgiana\_ Wrote: [\[CITE\]](#) Does anyone get a laggy mouse while pokemobbot new release is running?

If you're on windows 10, win\_key + tab. New desktop, put the bot on the second desktop.

Solved my problem.

**\_Morgiana\_** - August 9, 2016, 5:04 pm

(Aug 9, 2016 04:38 PM)Adni3down Wrote: [\[CITE\]](#) If you're on windows 10, win\_key + tab. New desktop, put the bot on the second desktop.

Solved my problem.

I'm using windows 8.1 but thanks, it seems like uninstalling mouse device and reinstalling from device manager solved my problem, quite strange to be honest.

**??e rando? d??c? g?y** - August 9, 2016, 5:06 pm

Repository unavailable due to DMCA takedown.

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Whahahah you copy&paste some different bot and rename it. Good job

**birkhehra13aug** - August 9, 2016, 6:40 pm

Which is a good place to bot to earn max exp/hr.

Thanks

**Adni3down** - August 9, 2016, 8:00 pm

(Aug 9, 2016 05:06 PM)??e rando? d??c? g?y Wrote: [\[CITE\]](#) Repository unavailable due to DMCA takedown.

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reinstated. Our help articles provide more details on our DMCA takedown policy and how to file a counter notice. If you have any questions about the process or the risks in filing a counter notice, we suggest that you consult with a lawyer.

Whahahah you copy&paste some different bot and rename it. Good job  
The PokeMobBot team took the same code from Necro bots. Because they coded Necro bots as well.

**Herbert The Pervert** - August 9, 2016, 10:38 pm  
Updated Download Links to latest

**Kuso** - August 11, 2016, 7:58 am  
Pretty simple set up so far. Thanks OP.

**minato44222255** - August 11, 2016, 9:38 am  
I am getting the following error  
Can someone point out the exact reason?

[http: // imgur.com/a/9WxZv](http://imgur.com/a/9WxZv)

**Lewd** - August 11, 2016, 10:59 am  
Can someone tell me their config.json stats so I can copy them? I don't need the latitude and longitude of course just the settings for sniping and all that.

**Adni3down** - August 11, 2016, 11:46 am  
(Aug 11, 2016 09:38 AM)minato44222255 Wrote: [\[CITE\]](#) I am getting the following error  
Can someone point out the exact reason?

[http: // imgur.com/a/9WxZv](http://imgur.com/a/9WxZv)  
Redownload everything. Delete the folder and make a new PokeMobBot folder with the New contents inside.

**Herbert The Pervert** - August 12, 2016, 1:25 pm  
Updated download links for latest version

**XENERO** - August 12, 2016, 2:02 pm  
Niantic says they are perma banning bot user or is that just necro bot.

**SIM-403479** - August 12, 2016, 2:06 pm  
(Aug 12, 2016 02:02 PM)XENERO Wrote: [\[CITE\]](#) Niantic says they are perma banning bot user or is that just necro bot.  
They are, but why let that scare you. Just bot more human like rather than botting at 300k exp per hour.

If you bot sensible like any game you won't get banned. Just don't abuse it too much.

**Kuso** - August 13, 2016, 9:58 am  
(Aug 12, 2016 02:06 PM)Jamieeee Wrote: [\[CITE\]](#) They are, but why let that scare you. Just bot more human like rather than botting at 300k exp per hour.

If you bot sensible like any game you won't get banned. Just don't abuse it too much.  
I don't really know normal like settings for my bot. I guess I will have to set it back to 50.

**Herbert The Pervert** - August 13, 2016, 3:44 pm

Updated to PokeMobBot v.2.0.0

- Human pathing
- Better logic
- Better chance of avoiding bans.
- Stability increased

**SIM-403479** - August 13, 2016, 3:53 pm

(Aug 13, 2016 03:44 PM)Herbert The Pervert Wrote: [\[CITE\]](#) Updated to PokeMobBot v.2.0.0

- Human pathing
- Better logic
- Better chance of avoiding bans.
- Stability increased

Have you updated the thread with the new download link? & will we need to change the config at all

**JustCristiano** - August 13, 2016, 3:55 pm

does it work with the latest build? Thanks

**SIM-403479** - August 13, 2016, 4:09 pm

Just downloaded this. The config has a walking speed of 45km and has all the sniping as true.

I have just edited this so that it is now at 14km and it doesn't snipe anything.

I also lowered the level of the pokemon it transfers.

**Herbert The Pervert** - August 13, 2016, 4:12 pm

(Aug 13, 2016 04:09 PM)Jamieeee Wrote: [\[CITE\]](#) Just downloaded this. The config has a walking speed of 45km and has all the sniping as true.

I have just edited this so that it is now at 14km and it doesn't snipe anything.

I also lowered the level of the pokemon it transfers.

I'm finalizing a config that I've been doing test on, I'll post it soon if the results come in

**SIM-403479** - August 13, 2016, 4:13 pm

(Aug 13, 2016 04:12 PM)Herbert The Pervert Wrote: [\[CITE\]](#) I'm finalizing a config that I've been doing test on, I'll post it soon if the results come in

I have adjusted the config too. I'm going to sleep soon but I will leave it running all night and see if I get banned or not.

**asero12** - August 13, 2016, 6:43 pm

not sure where i did a mistake but...it wont catch any pokemon...just keep going on pokestop... any idea? thanks in advance

**SIM-3240690** - August 13, 2016, 6:44 pm

Thats interresting, will look into it.

**asero12** - August 13, 2016, 6:49 pm

(Aug 13, 2016 06:43 PM)asero12 Wrote: [\[CITE\]](#) not sure where i did a mistake but...it wont catch any pokemon...just keep going on pokestop... any idea? thanks in advance

found it^^ thanks

**youstolemylaptop** - August 13, 2016, 9:16 pm

Does anybody else get this error? I get this alot, and the bot restarts itself.

ht tp://imgur.c om/UROZt3q

**Herbert The Pervert** - August 13, 2016, 9:34 pm

If you are getting routing errors that is because the routing server is crashing. We'll implement a retry patch Soon

**Rick C-137** - August 13, 2016, 10:04 pm

Can you explain why it looks EXACTLY like NecroBot ?

I understand everyone wants a working bot and that necro got pulled, but at least give them some credit please :)

**Herbert The Pervert** - August 13, 2016, 10:09 pm

(Aug 13, 2016 10:04 PM)Gus Fring Wrote: [\[CITE\]](#) Can you explain why it looks EXACTLY like NecroBot ?

I understand everyone wants a working bot and that necro got pulled, but at least give them some credit please :)

Obviously you're not in the Botting community and don't know this but PokeMobBot was made by Necro devolpers that didn't like the leadership of Necro so they left and made there own. Now PokeMobBot is this last true fighting Bot in development today so please know your facts before trying to say someone copied! BTW PokeMobBot is Licensed ?

**SL x TnT** - August 13, 2016, 10:12 pm

(Aug 13, 2016 10:09 PM)Herbert The Pervert Wrote: [\[CITE\]](#) Now PokeMobBot is this last true fighting Bot in development today

That hurt a little.

I am curious to watch the development of PokeMobBot without Necro though. Whether or not they admit it, the pokemobbot developers have used code snippets from Necro. Necro does too, but he added credit for that specific commit.

**Herbert The Pervert** - August 13, 2016, 10:22 pm

(Aug 13, 2016 10:12 PM)SL x TnT Wrote: [\[CITE\]](#) That hurt a little.

I am curious to watch the development of PokeMobBot without Necro though. Whether or not they admit it, the pokemobbot developers have used code snippets from Necro. Necro does too, but he added credit for that specific commit.

I know but when it comes down to it, they're working the hardest now

**SL x TnT** - August 13, 2016, 10:26 pm

(Aug 13, 2016 10:22 PM)Herbert The Pervert Wrote: [\[CITE\]](#) I know but when it comes down to it, they're working the hardest now

I've been doing a good 10+ hours of programming/support daily. Most of the time is the entire day, unless I go out climbing.

Almost have the new temp bans figured out too.

Cause, length, and reset type. Now need to figure out when the second ban expires.

**Herbert The Pervert** - August 13, 2016, 10:49 pm

(Aug 13, 2016 10:26 PM)SL x TnT Wrote: [\[CITE\]](#) I've been doing a good 10+ hours of

programming/support daily. Most of the time is the entire day, unless I go out climbing.

Almost have the new temp bans figured out too.

Cause, length, and reset type. Now need to figure out when the second ban expires.

Nice, I've been working on making a 24hr config to run with no risk of bans that allows sniping also

**SL x TnT** - August 13, 2016, 10:56 pm

(Aug 13, 2016 10:49 PM)Herbert The Pervert Wrote: [\[CITE\]](#) Nice, I've been working on making a 24hr config to run with no risk of bans

Disable evolves.

Get 50% pokemon to pokestop ratio.

Get it running at <13k exp/hr (210 per catch).

Enable evolves.

That should theoretically run 24/7 without bans.

**KazerTheAmazer** - August 13, 2016, 11:19 pm

Pokemon to pokestop ratio may be harder because the bot is running automatically and there is the wild capture variable?

I have new bot at 24, the only crash was just after it hit 10 hours runtime.

**BoroNest** - August 13, 2016, 11:30 pm

(Aug 13, 2016 10:56 PM)SL x TnT Wrote: [\[CITE\]](#) Disable evolves.

Get 50% pokemon to pokestop ratio.

Get it running at <13k exp/hr (210 per catch).

Enable evolves.

That should theoretically run 24/7 without bans.

what should i set my catch values to?

**SL x TnT** - August 13, 2016, 11:32 pm

(Aug 13, 2016 11:19 PM)KazerTheAmazer Wrote: [\[CITE\]](#) Pokemon to pokestop ratio may be harder because the bot is running automatically and there is the wild capture variable?

I have new bot at 24, the only crash was just after it hit 10 hours runtime.

The ratio is because the first bans are at 1k pokemon and ~2100 pokestops.

**Rick C-137** - August 13, 2016, 11:40 pm

(Aug 13, 2016 10:09 PM)Herbert The Pervert Wrote: [\[CITE\]](#) Obviously you're not in the Botting community and don't know this but PokeMobBot was made by Necro devolpers that didn't like the leadership of Necro so they left and made there own. Now PokeMobBot is this last true fighting Bot in development today so please know your facts before trying to say someone copied! BTW PokeMobBot is Licensed ?

Ok fair enough mate, i opened my mouth without checking first. GG

**Herbert The Pervert** - August 14, 2016, 9:22 am

Updated to PokeMobBot v.2.0.1

- Added option to use old pathing - StartupSettings=>UseHumanPathing in config.json
- Addressed an issue with pathing where you would not hit pokestops while walking
- Added MapObject caching, we now update both nearby pokemon and pokestops at the same time, every 20 seconds, maximizing pokemon found in the map and preventing any "invisible" pokemon i.e. ones that appear in game but not to the bot.

- Addressed an issue with pathing where you would hit a pokestop multiple times after clearing it while walking to the stop.
- When pathing, if you hit your destination pokestop while walking you will now change your target pokestop to the next available stop.
- Removed DelaySettings being for only when Teleport = true, they now apply to everything.
- Addressed error messages when using human pathing if the api server was under heavy load. No more red text & restarts.

**Dirk80** - August 14, 2016, 10:30 am

I can confirm that this bot is up and working with no ban so far. Im not getting very high exp/h about 17k average. Im botting in NYC. Anyone know a good place to bot at. L/L would be great help. Im new so if this is not allowed just let me know. Thanks I have found a lot of useful information on here. Thanks again!

**IzzyJohnson** - August 14, 2016, 10:32 am

is it safe to snipe with this new config?

**Scintillation** - August 14, 2016, 10:36 am

I think you should address that you aren't the owner of PokeMobBot because most people seem to think you are.

**HBNO** - August 14, 2016, 1:30 pm

Any good config for this?

**SIM-403479** - August 14, 2016, 1:39 pm

(Aug 14, 2016 10:32 AM)?imba Wrote: [\[CITE\]](#) is it safe to snipe with this new config?

No it isn't. Sniping isn't a good idea full stop. It is not very humanlike teleporting from one place to another for a rare pokemon.

This will obviously flag your account and you will more than likely get banned for doing it.

Just use the bot, no sniping.

**djsp1k3sm0k3r** - August 14, 2016, 1:39 pm

Just updated the bot but does this happen to anyone else?

**Evil Resin** - August 14, 2016, 2:18 pm

(Aug 14, 2016 01:39 PM)djsp1k3sm0k3r Wrote: [\[CITE\]](#) Just updated the bot but does this happen to anyone else?

That's what happens when the account gets the "cannot get data" error.

**Fish** - August 14, 2016, 2:20 pm

(Aug 14, 2016 02:18 PM)Evil Resin Wrote: [\[CITE\]](#) That's what happens when the account gets the "cannot get data" error.

Yup I'm getting the same problem. Get that from bot and data error from phone. Rip

**SIM-403479** - August 14, 2016, 2:37 pm

(Aug 14, 2016 02:20 PM)Fi?h Wrote: [\[CITE\]](#) Yup I'm getting the same problem. Get that from bot and data error from phone. Rip

I had this from the bot, when I logged on to my phone to see if I was banned everything was working smoothly.

I have put another account on to bot now.

**Bayley** - August 14, 2016, 3:24 pm

Yep i had that same every other bot has been working fine.

**Fish** - August 14, 2016, 4:07 pm

(Aug 14, 2016 02:37 PM)Jamieeee Wrote: [\[CITE\]](#) I had this from the bot, when I logged on to my phone to see if I was banned everything was working smoothly.

I have put another account on to bot now.

I get the data error on phone & the red long one 4 the bot. Been happening for a few days

**?Dank?Storm** - August 14, 2016, 4:20 pm

<https://github.com/MobBotTeam/PokeMobBot>

uh

Code Repository unavailable due to DMCA takedown.

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[Edit]Well Lip (live in peace?)

**Herbert The Pervert** - August 14, 2016, 4:23 pm

(Aug 14, 2016 04:20 PM)?Dank?Storm Wrote: [\[CITE\]](#) <https://github.com/MobBotTeam/PokeMobBot>

uh

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Well rip

we have a temp repo on github, so don't post rip

**SIM-403479** - August 14, 2016, 4:42 pm

(Aug 14, 2016 04:07 PM)Fi?h Wrote: [\[CITE\]](#) I get the data error on phone & the red long one 4 the bot. Been happening for a few days

That is very weird. Mine honestly did this on the bot. When I logged on to my phone I didn't have any bans.

I haven't been banned once yet so I don't even know what it looks like.

I have only had the soft bans which lasted a few hours.

**Fish** - August 14, 2016, 5:53 pm

(Aug 14, 2016 04:42 PM)Jamieeee Wrote: [\[CITE\]](#) That is very weird. Mine honestly did this on the bot. When I logged on to my phone I didn't have any bans.

I haven't been banned once yet so I don't even know what it looks like.

I have only had the soft bans which lasted a few hours.

I deleted the config, waited a long time idk what else to do.

**Indigent** - August 14, 2016, 10:12 pm

Having same error as some of the previous posts

**Herbert The Pervert** - August 15, 2016, 2:42 pm

human routing should be hella fast in the next update, we just finished our routing server!

**GloryToBe** - August 15, 2016, 4:15 pm

How many bots can I run with the current version? I used to run about 20 at a time.

Update: It comes up with the distance area too small error.

**Cokeboy** - August 15, 2016, 8:35 pm

(Aug 15, 2016 04:15 PM)Gloryallowed Wrote: [\[CITE\]](#) How many bots can I run with the current version? I used to run about 20 at a time.

Update: It comes up with the distance area too small error.

Yup got that error too if theres a fix man please lmk

**#ASH** - August 16, 2016, 1:39 am

how much xp it collects per hour ?

**Toroth** - August 16, 2016, 2:54 am

(Aug 15, 2016 02:42 PM)Herbert The Pervert Wrote: [\[CITE\]](#) human routing should be hella fast in the next update, we just finished our routing server!

you human like pathing is amazing I must admit, however I disabled it so I could get levels n poke's faster, I'm running at 300km/h currently for 12hours, no softbans, no issues.

**GloryToBe** - August 16, 2016, 8:37 am

(Aug 16, 2016 02:54 AM)Ezit Wrote: [\[CITE\]](#) you human like pathing is amazing I must admit, however I disabled it so I could get levels n poke's faster, I'm running at 300km/h currently for 12hours, no softbans, no issues.

Your accounts are going get banned.

**Herbert The Pervert** - August 16, 2016, 8:15 pm

PokeMobBot v2.0.2

We addressed a lot of issues and laid the foundation and framework for a lot more features on top of what is listed below. We'll continue doing our best to bring you quality content. Enjoy!

-Changed the human pathing api to our own routing server.

- Fuzzing added to speed and angle of movement.
- Added DebugEvent calls.
- Added Altitude updating utilizing the Mapzen API (you need to get your own free API key from them)
- Added feedback for ball throws.
- Addressed a bug where pokestops would print EncounterAlreadyHappened repeatedly after you catch a lure pokemon.
- Addressed a bug where the bot would not catch lured pokemon.
- Translation fixes as always.
- Added warnings for when it is suspected you are banned.
- Addressed a bug where GPX Pathing was not sending position data.
- Added encounter status for Pokemon Fled.
- Standardized MapCache to use UTC time instead of local time for edge cases.
- Improved Transfer list readability.
- Fix for login spam on exception.
- Error catching for human pathing in case servers explode.

**banablad** - August 17, 2016, 9:44 am

Nice, will try this out, thank you

**shukeat0501** - August 17, 2016, 10:37 am

where to get the v2.0.2 file?

**Clockism** - August 17, 2016, 10:38 am

(Aug 17, 2016 10:37 AM)shukeat0501 Wrote: [\[CITE\]](#) where to get the v2.0.2 file?

Im sure you can just re download the file on the original post.

**shukeat0501** - August 17, 2016, 10:47 am

got it. thanks. but i'm facing another issue.

no useable pokeshop found in ur area. is ur maximun area too small?

**Bimmerguy** - August 18, 2016, 5:00 am

(Aug 17, 2016 10:47 AM)shukeat0501 Wrote: [\[CITE\]](#) got it. thanks. but i'm facing another issue.

no useable pokeshop found in ur area. is ur maximun area too small?

I noticed the same problem this morning. I just exit the program and start again, problem solved itself.

**Herbert The Pervert** - August 18, 2016, 9:03 am

(Aug 17, 2016 10:47 AM)shukeat0501 Wrote: [\[CITE\]](#) got it. thanks. but i'm facing another issue.

no useable pokeshop found in ur area. is ur maximun area too small?

That will happen when you teleport from your last know location and was to big of a jump so they temp banned for a couple of hours

**kniff** - August 18, 2016, 1:38 pm

Hey Herbert, I have this problem where it always transfers Nidorans and I can't make it stop. It doesn't work if I add it to NotTransfer list. What do?

**Mod\_Cubsmiles** - August 18, 2016, 4:30 pm

Anyone have the download link?

**Herbert The Pervert** - August 18, 2016, 5:14 pm

(Aug 18, 2016 04:30 PM)Mod\_Cubsmiles Wrote: [\[CITE\]](#) Anyone have the download link?

it's in the thread

UPDATE 8/18/16 10:11 PM:

While we're working on finding another site to host our code repository, releases will go back to the forum like when we got the first DMCA. I'll post compiled releases here but source will be forum only until we get the new repository open. Until then here's a link to version 2.0.3ish

<https://forum.pokemobbot.com/topic/639-pokemobbot-2016-08-18-v203ish/>

**Fish** - August 18, 2016, 8:25 pm

2.0.2 keeps crashing for me. <http://prntscr.com/c7kn42> every so often it crashes, its a pain. hopefully the crashes are fixed in .3

**sLACKER** - August 19, 2016, 12:13 am

Herbert always coming through with the new shit! thank man I appreciate your sharing.

**shukeat0501** - August 19, 2016, 10:45 pm

wondering what happen as the bot just showing infor, not collecting item. anyone know what's going on?

by the way, anyone here get permanent banned? or login failure like failed to get data from game server?

**illuminati?** - August 19, 2016, 10:50 pm

Is this still working good?

**shukeat0501** - August 19, 2016, 10:54 pm

[13:47:28] Travelling to Pokestop: Marathoning and Pasta Club Water Fountain (178m Away)

[13:47:28] Requesting routing info from MobRouting.com

[13:49:08] Routing error: The request was aborted: The operation has timed out.

[13:49:08] Distance to target location: 178.2 meters. Will take 14.58 seconds!

[13:49:09] You have no pokeballs in your inventory, no more Pokemon can be caught!

[13:49:11] You have no pokeballs in your inventory, no more Pokemon can be caught!

**casuall** - August 20, 2016, 1:52 am

Havin the same problem with MobRouting

**freekittunz001** - August 20, 2016, 9:35 am

Also having the same issue with You have no pokeballs in your inventory, no more Pokemon can be caught!

**botrus** - August 20, 2016, 10:21 am

The issue is poke e stop ban that happens in most bots; doesn't matter what x speed I'm not sure the number of stops it will stop getting you exp per stop and just use up all of ur poke e balls. It's a few hour ban as far I can tell. It happens to all the working bots you have to just stop botting for a few hours. I think mine was about a 2 to 6 hour ban and restart the bot once you start getting stuff at poke e stops

**BTB™** - August 20, 2016, 11:09 am

Mate how is this bot different than posted in this thread -

<https://hackforums.net/showthread.php?tid=5375109>

**SIM-403479** - August 20, 2016, 11:31 am

(Aug 20, 2016 11:09 AM)BTB™ Wrote: [\[CITE\]](#) Mate how is this bot different than posted in this

thread -

<https://hackforums.net/showthread.php?tid=5375109>

The one in the other thread is a different setup. It includes 2 extra applications.

It has a pokesniper app and a visualiser.

These are additional.

**BTB™** - August 20, 2016, 11:19 pm

(Aug 20, 2016 11:31 AM)Jamieeee Wrote: [\[CITE\]](#) The one in the other thread is a different setup. It includes 2 extra applications.

It has a pokesniper app and a visualiser.

These are additional.

Sticking to the one in other thread.

Thanks for the clarification.

**Mr Kewl** - August 21, 2016, 1:29 am

Hate that Code "TransferConfigAndAuthOnUpdate": true, by default, everytime I update, I lose my best Pokemons. (CP wise)