

Forum:[Hack Forums](#)

Thread: [Updates #3](#)

Realizm - August 1, 2016, 7:38 am

I'm still working on updates today, but I just thought I'd post this for you guys. I'll edit this thread as I go.

/sellheads- Sell both Mob and Player Heads through the GUI.

- You'll get 3% of the Player's balance when selling their head.
- Due to Mob prices being off before setting up the selling of them, some heads may be worth \$20. All heads from now on are \$2, though some may change.

/hunter bounty (USERNAME) (AMOUNT)- Place a bounty on another player.

- Players with a bounty will drop a head that includes 3% of their balance along with the bounty placed on them.

Faction Flying- Fixed for all ranks from Corporal and above.

NEW SPAWN- We now have a new spawn ?

- The information signs and leaderboards are still being setup.

Prudent - August 1, 2016, 2:06 pm

Heads doesn't drop now, why is that?

YinYang - August 1, 2016, 2:10 pm

Great, thanks a lot for the fixes Realizm.

Keep it up.

Realizm - August 1, 2016, 3:40 pm

(Aug 1, 2016 02:06 PM)Prudent Wrote: [\[CITE\]](#) Heads doesn't drop now, why is that? They should drop from mob spawners? Let me know if they aren't I'll fix it.

Prudent - August 2, 2016, 3:05 pm

(Aug 1, 2016 03:40 PM)Realizm Wrote: [\[CITE\]](#) They should drop from mob spawners? Let me know if they aren't I'll fix it.

It's alright they are fixed; by the way those who had heads saved sold it for \$20 and new heads are \$2, so no body gets confused.

Realizm - August 3, 2016, 4:11 am

Thanks Prudent. I've also updated that we have a new spawn.

I've also changed our anti-cheat so we will see how this one works.

I'm thinking about a 1.10.2 update... Going to see if all of the plugins are updated to that and just use a plugin to revert the PVP system to 1.8.

Prudent - August 3, 2016, 9:18 am

(Aug 3, 2016 04:11 AM)Realizm Wrote: [\[CITE\]](#) Thanks Prudent. I've also updated that we have a new spawn.

I've also changed our anti-cheat so we will see how this one works.

I'm thinking about a 1.10.2 update... Going to see if all of the plugins are updated to that and just

use a plugin to revert the PVP system to 1.8.
Pretty cool, the afk time we have now is pretty boring btw.

Realizm - August 3, 2016, 11:33 am

Yeah I gotta change it to 30min.

Just messaged a developer about a referral plugin and a command renting plugin for an idea I had.

Realizm - August 6, 2016, 12:27 pm

Mob Head prices have also changed:

Pig: \$1
Cow: \$1.25
Skeleton: \$2.25
Spider: \$3
Enderman: \$4
Blaze: \$4.25
Slime: \$4.5
LavaSlime: \$5
Zombie Pigman: \$5.50
Creeper: \$6
Iron Golem: \$7

All other heads are still worth \$2. Hopefully this gives a little more incentive to purchase spawners like Enderman spawners rather than just creating an Enderman farm.

Prudent - August 8, 2016, 4:53 am

I think we will start grinding iron golems!

Realizm - August 11, 2016, 11:26 am

Obsidian now takes 2 hits with TNT, Creepers, Ghasts, and Minecart TNT. Withers take 4 hits to break Obsidian. Enderchests and enchantment tables are the same. 40% drop rate for these blocks/items when being blown up.

As for the Rent GUI, we now have the following working:

Assassin Kit
Medic Kit
Common Keys
Uncommon Keys

You can also purchase Nicknames through the Rent GUI.

Do not make your nickname something inappropriate.

Prudent - August 11, 2016, 4:52 pm

Thanks for the great updates, all we need now is proper advertisement.

iKinky - August 12, 2016, 3:46 am

Is there a separate command for the rent GUI or is it under the shop

Realizm - August 12, 2016, 6:03 am

/rent is how you can open the GUI for that shop. Please be aware that the Demolition Expert/Miner kit along with the Rare Key have not fully been completed and will not work if you buy them.

More kits and commands are planned for the Rent plugin :)

