Forum:Hack Forums

Thread: EVGA GTX 960 SSC card causing crashes in all games after a few minutes

The Social Experiment - *September 5, 2016, 5:10 am*

Hi there, I recently bought a new EVGA GTX 960 SSC along with an EVGA 500W PSU and am experiencing crashes in almost all the games I have tested so far. The game launches fine, get into games and can go for about 3-5 minutes usually before it crashes to the desktop. I have found this so far with:

Dota 2

CSGO

Overwatch

Fallout New Vegas

Grand Theft Auto 5

Civ 5

In games of Overwatch I can see my GPU temp and VRAM which never goes above 72°C although the VRAM fluctuates between 950-1156MB which seems strange as it is a 2GB card. Could anyone shed some light on the matter? Is this just due to textures being used or is there a potential problem with the GPU?

I've uninstalled and cleaned my previous drivers using Guru3D DDU twice to no avail. The GPU is plugged into the PSU using the full 8pin plug and the rest of my build is as follows:

Intel Core i5 3570k

1TB WD Caviar Blue

8GB Corsair Ram

Asus P8Z77-V LX board

Processor power has all 8 pins plugged in although when I had my old PSU only four were plugged in; I had no 8 pin plug on the old one. Should I have 8 or 4?

Should note that the computer runs absolutely fine when not running any games.

Thanks for the help, appreciate it.

EliteTM - *September 5, 2016, 4:31 pm*

The processor should have 8 pins (the EPS cable) going to it, your older processor probably only had 4 pins because back then the power requirements needed to run a processor was much lower. Your processor and/or graphics card isn't overclocked right?

ThatCoderX - *September 5, 2016, 4:43 pm*

(Sep 5, 2016 04:31 PM)EliteTM Wrote: [CITE] The processor should have 8 pins (the EPS cable) going to it, your older processor probably only had 4 pins because back then the power requirements needed to run a processor was much lower. Your processor and/or graphics card isn't overclocked right?

This. It's either power or an overclock issue.

Check with overclocking software to make sure it's running at stock speeds, and make sure it's got enough power as well.

Xylloz - *September 5, 2016, 4:46 pm*

(Sep 5, 2016 04:31 PM)EliteTM Wrote: [CITE] The processor should have 8 pins (the EPS cable) going to it, your older processor probably only had 4 pins because back then the power requirements needed to run a processor was much lower. Your processor and/or graphics card isn't overclocked right?

I have the same gfx card it's overclocked by 15% Im pretty sure. So far for a year straight I haven't had any problems with it.

The Social Experiment - *September 6, 2016, 4:08 am*

(Sep 5, 2016 04:31 PM)EliteTM Wrote: [CITE] The processor should have 8 pins (the EPS cable) going to it, your older processor probably only had 4 pins because back then the power requirements needed to run a processor was much lower. Your processor and/or graphics card isn't overclocked right?

My processor is at stock clock but the GPU is super super clocked from factory. I've purchased a new 600W power supply which arrives tomorrow so hopefully that'll work. After turning graphics down the crashes seem to have stopped so I feel like when it's at high demand from high textures it doesn't have enough power.