

Forum:[Hack Forums](#)

Thread: [3D modelling and texture work](#)

EvaOura - September 5, 2016, 11:37 am

Does anyone do 3D modelling and texture work? Please message me

Hamekaze - September 5, 2016, 11:37 am

Yes I do, in what software?

EvaOura - September 5, 2016, 11:39 am

(Sep 5, 2016 11:37 AM) Spiritoso Wrote: [\[CITE\]](#) Yes I do, in what software?
Check your PMs please!

Hamekaze - September 5, 2016, 11:40 am

(Sep 5, 2016 11:39 AM) EvaOura Wrote: [\[CITE\]](#) Check your PMs please!
Referring to the modelling software not the game.

EvaOura - September 5, 2016, 11:41 am

(Sep 5, 2016 11:40 AM) Spiritoso Wrote: [\[CITE\]](#) Referring to the modelling software not the game.
Blender
Sketchup
3DMax

Hamekaze - September 5, 2016, 11:42 am

(Sep 5, 2016 11:41 AM) EvaOura Wrote: [\[CITE\]](#) Blender
Sketchup
3DMax 7, 8, 2010, 2011
Never used any of those, sorry. Blender wasn't really my thing.

EvaOura - September 5, 2016, 11:44 am

(Sep 5, 2016 11:42 AM) Spiritoso Wrote: [\[CITE\]](#) Never used any of those, sorry. Blender wasn't really my thing.

You can only use that software if it has the ability to create files that Max3D, Blender or SketchUp can import as 3D Models, because those are the only 3D Mesh Making Programs that have the games Exporters.

Hamekaze - September 5, 2016, 11:46 am

(Sep 5, 2016 11:44 AM) EvaOura Wrote: [\[CITE\]](#) You can only use that software if it has the ability to create files that Max3D, Blender or SketchUp can import as 3D Models, because those are the only 3D Mesh Making Programs that have the games Exporters.

I do both in Cinema4D or Maya, but I don't know what I'll get out of this. Not exactly sure what you want.

EvaOura - September 5, 2016, 11:46 am

(Sep 5, 2016 11:46 AM) Spiritoso Wrote: [\[CITE\]](#) I do both in Cinema4D or Maya, but I don't know what I'll get out of this. Not exactly sure what you want.

I will pay. Do you have a skype?