

Forum:[Hack Forums](#)

Thread: [Toontown Rewritten Toonfest trampoline bot, Garden bot, and anti afk](#)

Zoidberg - October 14, 2016, 6:32 pm

I made a bot in autohotkey for Toontown Rewritten. There is currently the toonfest celebration and with it comes special prizes yet to be released. I made 7 thousand tokens today just by leaving the bot open. Now the game itself is pretty buggy and does crash, but once you get on a trampoline the bot takes over and runs until you stop it or the game crashes. It gets >90 feet every time. The highest I've seen it do is 106 feet (max recorded high score is 100)

It's very hard to get above say 75 feet as a human, but this bot just looks at the pixels until the jump bar is in a good position. Is anyone interested? PM Me, I might release here

SIM-2059193 - October 14, 2016, 6:36 pm

If it's free, i'm sure some people would like it.

Seeing as how toontown is a game made for like 9 year olds with the exception of some older people i don't really know if it would be necessarily popular but it would be a kind contribution from you.

Zoidberg - October 14, 2016, 7:05 pm

Yeah I don't think I would charge money for it, as the event is temporary. The game itself is free too btw. Lots of people who grew up with toontown are playing it now. I've seen families play together, it's a really unique mmo, but I get why people rip on it.

?Criminal - October 14, 2016, 7:20 pm

I used to play and exploit it as a kid too but why waste your time with macros that just effect the window with player input you can just modify the process directly and do alot more interesting stuff such as modifying your toons velocity, your karts velocity, getting the exact positions of all treasures and sending them to your players position thus healing faster, teleporting to specific positions, resetting districts by sending unhandled field updates they patched alot of them though, get fish target positions and force them to your bobber position thus auto fishing, etc I mean while this is a good contribution theres more fun to be had with exploiting the game if people really looked into it, it's not much more secure then TTO was think lua scripts with CE(Memory Overwriting) or ASM injection, packet editing, etc plenty of different ways hell DLL injection is possible but it's harder now. I messed with ttr a bit recently as well just for the shits and giggles it's childish though like I rather be doing real hacking then game exploitation I grew out of it cause I realized it's pointless the p2c(paid to cheat) price model is where the moneys at but those are usually for other popular mmos and CS:GO. But GL with your contributions you sound like your interested in exploiting the game so figured i'd leave my 2 cents.

Zoidberg - October 15, 2016, 12:05 pm

(Oct 14, 2016 07:20 PM)?Criminal Wrote: [\[CITE\]](#) I used to play and exploit it as a kid too but why waste your time with macros that just effect the window with player input you can just modify the process directly and do alot more interesting stuff such as modifying your toons velocity, your karts velocity, getting the exact positions of all treasures and sending them to your players position thus healing faster, teleporting to specific positions, resetting districts by sending unhandled field updates they patched alot of them though, get fish target positions and force them to your bobber position thus auto fishing, etc I mean while this is a good contribution theres more fun to be had with exploiting the game if people really looked into it, it's not much more secure then TTO was think lua

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?Criminal - October 15, 2016, 10:04 pm

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The stuff I listed is actually possible in TTR(Or was I haven't tried lately) iv'e attempted DLL injection but I stopped because they have some fancy packers, but as for packet editing and lua scripts with CE those are still practical maybe you heard of the program TT game enhancer? all thats achieved with memory mods the only thing the staff patched was the battle movie flag skip everything else still works maybe they patched more I haven't touched the game in about 4-5 months but when I went on last I was able to do everything I listed and animations cause like I mentioned I lost my interest in it it was mainly for nostalgia and to challenge my self to see what interesting things I can do. I have experience with game exploitation it was a huge interest to me for awhile. wpe pro and cheat engine is a good start for you, alot of people rip on them saying all there useful for is speed hacks but it's a misconception memory mods have allowed for so many things even accessing the special items in your catalog earlier then intended you can skip waiting the days. But yeah I recommend just playing around with CE and wpe pro, iv'e gotton good at them with trial and error and watching a few HQ tutorials.

Zoidberg - October 15, 2016, 11:26 pm

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?Criminal - October 16, 2016, 1:24 am

(Oct 15, 2016 11:26 PM)Zoidberg Wrote: [\[CITE\]](#) [TTR GE was discontinued.](#) The dev said the engine was changed and it is impossible to find addresses in cheat engine. This happened within the past 2 months. As for the packets, when I try to send packets (they're encrypted, I think ssl? not sure), the

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Yeah your right they have some kind of weird system where the numbers don't actually reflect there real value making the cheat engine scan features useless for finding proper mem addys I checked before all I was able to do was edit strings couldn't get addys to anything else they secured it up tight lately it seems it wasn't like this a few months ago though.

Zoidberg - *October 17, 2016, 1:09 pm*

<https://github.com/thezoid/TTR-Tools>

XGiraffes4DayzX - *November 28, 2016, 11:36 pm*

hopwee this works ty

gjhhhhhhhhhhhhhhhhhhhhhhhh