

Forum:[Hack Forums](#)

Thread: [Getting IP from Proxy Pipe protected Minecraft server](#)

Plexcoo - November 29, 2016, 6:00 am

Hey, is there any way to get the original IP behind a Proxy Pipe protected server? Host2IP resolvers and Wireshark only gives me the IP to Proxy Pipe, not the server directly. Is there any way to bypass this?

The Minecraft server domain is also connected to their forum website domain as well if I also might add.

Edit: Ended up being able to log the IP by getting their server to contact another server on their forums, thanks. No longer needing help with this, closing thread.

s0c1al - November 29, 2016, 9:10 am

No. There is no way to bypass this unless they have a subdomain setup to bypass PP

Diaxin - November 29, 2016, 9:12 am

It's possible to scan for HTTP backends, although I don't think that's possible in Minecraft, generally the point of a DDoS protected reverse proxy is to mask the origin.

Plexcoo - November 29, 2016, 11:31 am

(Nov 29, 2016 10:12 AM)Diaxin Wrote: [\[CITE\]](#) It's possible to scan for HTTP backends, although I don't think that's possible in Minecraft, generally the point of a DDoS protected reverse proxy is to mask the origin.

The domain of the server is also connected to their forums if I also might add.

Diaxin - November 29, 2016, 11:41 am

(Nov 29, 2016 12:31 PM)Plexcoo Wrote: [\[CITE\]](#) The domain of the server is also connected to their forums if I also might add.

If they haven't configured their webserver to prevent direct IP access via a Host header you can use zmap / zgrab to scan the internet for the site, decent chance it'll work.

Covalent - November 29, 2016, 1:31 pm

scan the internet and check for motd on port 25565 boom

Archyb0t - November 29, 2016, 2:05 pm

You won't get it through proxypipe, you'll have to get it through a dumbass mistake by the server where they expose their IP, or scan their datacenter IPs until you find it (assuming they didn't firewall it).