Forum:Hack Forums

Thread: Unity 3D Vs Unity Pro

Lexxi. - *December 8, 2016, 1:00 am*

Unity 3D released about 2 or so years ago, unity pro around 2-3 months ago, newer version.

Which should i purchase for a 2D RPG game, which will be easier to work with/ pros/ cons etc...

D?vil - *December 8, 2016, 1:04 am*

Considering Unity is free you should just work with that until you come to a point that you need Unity Pro?
The free version has pretty much everything the pro version has, if you are just making a 2D RPG game then the only pro feature I could realistically see you wanting is the splash screen removal.

I just used the free version for around a year before I bought a pro subscription.

Lexxi. - *December 8, 2016, 1:07 am*

(Dec 8, 2016 02:04 AM)D?vil Wrote: *[CITE]* Considering Unity is free you should just work with that until you come to a point that you need Unity Pro?
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Im after pro due to unity logo showing at startup for few seconds, hoping to have the game made and moved onto a platform/ website to play it or through FB games or something

D?vil - *December 8, 2016, 1:17 am*

(Dec 8, 2016 02:07 AM)Chronicle L33T Wrote: *[CITE]* Im after pro due to unity logo showing at startup for few seconds, hoping to have the game made and moved onto a platform/ website to play it or through FB games or something
I would highly recommend waiting until the game is complete before you consider getting pro then, there is no point getting it now if it isn't being used right now.