

Forum:[Hack Forums](#)

Thread: [Would you still be cheating in CSGO if the game costed \\$60 ?](#)

Reporter - January 7, 2017, 10:41 am

I know a lot of you cheat with skins, I even had a guy who bought my knives (multiple) that got vac banned 2 months later,

But would you cheat if csgo didn't cost like \$10, it costed \$60 ?

Kevn - January 7, 2017, 10:43 am

Yep, Accounts would still be around \$20. But i would only use private cheats.

Lexy- - January 7, 2017, 11:20 am

I would, lol.. I'm a savage!

I'd even use AIMWARE on the motherfucker!

?Blastonic - January 7, 2017, 11:52 am

Its insane that people cheat with inventories worth of so much money, like i cheated for like a day or two just to like have some fun and shit and i lost \$100 worth of inventory, ive spent like a grand on this game but thankfully ive made it all back with gambling lmfaa, but to make a long story short, i wouldnt cheat if i couldnt find a cheap account

Loot Lake - January 7, 2017, 12:10 pm

why not? if money is a deciding factor on whether you cheat on a game or not perhaps you shouldn't cheat. I personally don't but money shouldn't affect whether you cheat or not. People actually get happiness off cheating (dont ask me why)

g?th - January 7, 2017, 12:16 pm

Accounts would still be cheaper, I'd probably end up just jacking Steams to use.

1tap - January 7, 2017, 12:17 pm

I would, but i only use private cheats so whatever

ze-slade - January 7, 2017, 12:17 pm

Yeah, I would've still cheated. I don't cheat anymore, but I still would've back then.

SIM-2212192 - January 7, 2017, 12:44 pm

yea obv i cheat with like 150\$ skins

LiveMChief - January 7, 2017, 1:01 pm

Yup.

If VAC was as weak as it currently is then no problem.

Draig9 - January 7, 2017, 2:41 pm

What you're forgetting is that people pay 15-20 a month for a lot of the p2c's so it wouldn't change much if valve stayed like it is for AC.

Mr_Crunch - January 7, 2017, 3:49 pm

no,becuae im too poor to buy csgo everytime i get banned

zohanhacks - January 7, 2017, 4:27 pm

(Jan 7, 2017 04:49 PM)Fluxed. Wrote: [\[CITE\]](#) no,becuae im too poor to buy csgo everytime i get banned

i can confirm this as he is from somalia and moved to florida.

i would but i would most likely get some private/semi private cheat.

creki - January 7, 2017, 5:10 pm

Already cheating with 700\$ inventory, so yes.

Mobb-Deep - January 7, 2017, 5:19 pm

It really just depends on how undetected your cheat is most people already cheat with Dlores.

Skin - January 7, 2017, 5:22 pm

People will continue using private cheats, but I suppose it should lower the amount for sure.

Saltpeter - January 7, 2017, 5:48 pm

People will cheat as long as Valve drags their feet with VAC. Plenty of people cheated their asses off in Battlefield 1 and that was a full price game.

Dodo? - January 8, 2017, 3:29 am

I bet barely anyone would play if the game was \$60

DanketyDank - January 8, 2017, 4:44 am

All day everyday

I\$ 2.1 we go stronk

darkend - January 8, 2017, 5:47 am

Plenty of cheat users pay \$10-\$30 for their cheats so I doubt if the game cost that much it would make a difference.

I think the general player base would be far lower though as one of the best things about CSGO is the price and what you get for it.

Reporter - January 8, 2017, 6:24 am

(Jan 7, 2017 03:41 PM)Draig9 Wrote: [\[CITE\]](#) What you're forgetting is that people pay 15-20 a month for a lot of the p2c's so it wouldn't change much if valve stayed like it is for AC.

(Jan 8, 2017 06:47 AM)end__ Wrote: [\[CITE\]](#) Plenty of cheat users pay \$10-\$30 for their cheats so I doubt if the game cost that much it would make a difference.

I think the general player base would be far lower though as one of the best things about CSGO is the price and what you get for it.

Oh yeah, I don't cheat so I didn't think of cheat subscriptions like that, my bad

kray - January 8, 2017, 6:34 am

If the game was \$60, the ecosystem of skins would likely be very different. The game is cheap. People who wouldn't drop \$60 for a game get hooked, than feel pressured to buy skins to increase their valor, or whatever stupid fucking word people want to use to make themselves feel important, and perhaps eventually cheat to increase the size of the ever-growing CS:PS (counter strike penis size).

The skins/knives ecosystem thrive on compulsion, compulsion has to start with a spark (people rarely go all in on their first bet/contribution to a compulsion, nobody starts out buying an ounce of

weed). I'd theorize if CS:GO was a \$60 game, people would enjoy the game for what it is, without being tempted to throw huge amounts of money at skins/knives.

?-? ??? ????? - January 8, 2017, 6:37 am

Yes lol I'm pretty sure most people would, but it could definitely reduce the number of people that cheat, but then again users that really wanna cheat will do it regardless.