

Forum:[Hack Forums](#)

Thread: [MGS 5: Phantom Pain](#)

Wings of Redemption - March 9, 2017, 11:48 pm

So I think I "beat" MGS 5 but i am confused as fuck. Spoilers ahead:

Spoiler ([Click to View](#))after i defeat the giant robot and they do the cut scenes at the base, is the main game story finished? i see chapter 2 pop up with all of this extra stuff and i am confused as fuck. also, i am given new missions so i am trying to figure out whether i am actually done or the story keeps going.

so am i done or do i have to keep going? i have grinded through the missions so i personally feel i am done but i am also confused.

Hello.v4.0 - March 10, 2017, 12:33 am

The story goes on until mission 46, where a lot (but not all, unfortunately) story arcs are finished up. After mission 46, the game is basically over (with one more story mission thrown in at the end), but there's more of the repeated missions from chapter 1 thrown in there if you really wanted to do those. It's a shame Konami rushed it out the door, because chapter 1 was fantastic.

Wings of Redemption - March 10, 2017, 9:23 am

(Mar 10, 2017 01:33 AM)Hello.v4.0 Wrote: ([CITE](#)) The story goes on until mission 46, where a lot (but not all, unfortunately) story arcs are finished up. After mission 46, the game is basically over (with one more story mission thrown in at the end), but there's more of the repeated missions from chapter 1 thrown in there if you really wanted to do those. It's a shame Konami rushed it out the door, because chapter 1 was fantastic.

That sounds cool, but since skull face was killed and you destroyed the giant robot I feel like I am done with the game.

It took me so many tries to defeat the robot

Hello.v4.0 - March 10, 2017, 10:47 am

(Mar 10, 2017 10:23 AM)The Rival Wrote: ([CITE](#)) That sounds cool, but since skull face was killed and you destroyed the giant robot I feel like I am done with the game.

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Sahelanthropus was just a pain in its length; the thing is a total damage sponge. The fight would have been a lot more enjoyable if

Spoiler ([Click to View](#))it continued to take the same damage throughout the fight instead of hits magically taking less damage once Psycho Mantis shows up. Having a pistol in your loadout is basically mandatory so you have a spare weapon to take out Psycho Mantis.

Having the 6-round grenade launcher made the fight a hell of a lot easier, though. I quit the game after chapter 1, it seemed like a good conclusion to me. I have it installed still and am considering finishing up everything, but I know I'll just be disappointed at the end.

just-yb - March 11, 2017, 9:02 am

you should keep going eventually you will conquer

