

Forum:[Hack Forums](#)

Thread: [generate a random number](#)

Sickness - March 13, 2017, 11:06 am

Well need a easy code but I dont know what to do:
I need to generate a random number like this:

What I can put there? 19 numbers

Visual Freedom - March 13, 2017, 11:21 am

Just use Random().Next(1000,9999) and use concat to add them into a row of many

Barret - March 13, 2017, 11:35 am

PHP Code

```
<?php
Const Chartable As String = "0123456789"
Public Shared Function Randomize(len As Integer) As String
    Static rnd As New Random(New Object().GetHashCode Mod DateTime.Now.Millisecond)
    Return New String(Chartable.Select(Function(x) Chartable(rnd.Next(Chartable.Length))).Take(len).
ToArray())
End Function
```

Sn0wX - March 13, 2017, 4:32 pm

ONE instance and one alone now mr barret :)

BoliBerrys - March 13, 2017, 6:02 pm

```
Code const string numbers = "0123456789";
Random r = new Random();
string num = "";
for(int i = 0; i<=19;i++)
{
    num += numbers[r.Next(0, numbers.Length -1)];
}Now you just add num to the URL or whatever you want.
```

EDIT:

I just realized this is the VB section and not the C#, so my code is useless to you.

Barret - March 13, 2017, 7:29 pm

(Mar 13, 2017 06:02 PM)BoliBerrys Wrote: [\[CITE\]](#) Code const string numbers = "0123456789";
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I just realized this is the VB section and not the C#, so my code is useless to you.
you lil fucker replicated my version :P hahahaha ?

BahNahNah - March 13, 2017, 9:35 pm

Heres how i would do it:

```
Code Dim r As New Random()  
Const charMap As String = "1234567890"
```

```
Function GetRandomNumberString(len As Integer) As String  
    Dim sb As New StringBuilder(len)  
    For i As Integer = 0 To len  
        sb.Append(charMap(r.Next(charMap.Length)))  
    Next  
    Return sb.ToString()  
End Function
```

And heres a short version for the lols

```
Code Function GetRandomNumberString(len As Integer) As String  
    Return String.Concat(Enumerable.Repeat(Function() charMap(r.Next(charMap.Length)), len))  
End Function
```

BoliBerrys - March 14, 2017, 6:09 pm

(Mar 13, 2017 07:29 PM)Barret Wrote: [\[CITE\]](#) you lil fucker replicated my version :P hahahaha ?
No idea what u coded haha

Sorry if its basically the same ??

Barret - March 14, 2017, 7:25 pm

(Mar 14, 2017 06:09 PM)BoliBerrys Wrote: [\[CITE\]](#) No idea what u coded haha

Sorry if its basically the same ??

Dont sweat it, nothing is ever owned, everything is copied of something. Heck even nature does that. :P

Sn0wX - March 14, 2017, 7:35 pm

(Mar 14, 2017 07:25 PM)Barret Wrote: [\[CITE\]](#) Dont sweat it, nothing is ever owned, everything is copied of something. Heck even nature does that. :P
some one "your" level should know NEVER initialize the random class multiple times.

BahNahNah - March 14, 2017, 9:18 pm

(Mar 14, 2017 07:35 PM)Sn0wX Wrote: [\[CITE\]](#) some one "your" level should know NEVER initialize the random class multiple times.
Its static. There is only one instance.

Barret - March 15, 2017, 12:04 pm

(Mar 14, 2017 09:18 PM)BahNahNah Wrote: [\[CITE\]](#) Its static. There is only one instance.
Just ignore it, hes just being silly. Just look beyond and be fine.

Sn0wX - March 15, 2017, 4:47 pm

Urgh child's time.

Static cant use different seeds.
It's not thread safe.
This is basic GOOD CODING STANDARDS.

but hey when you guys use so many single instances in your apps i would expect you to carry THEM.

oh wait you do not.

You wouldn't be able to use different seeds if it were static - the Random instance keeps track of that state. By default Random uses the current time as seed

BahNahNah - March 15, 2017, 5:08 pm

(Mar 15, 2017 04:47 PM)Sn0wX Wrote: [\[CITE\]](#) Urgh child's time.

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What are you talking about? Objects are reference types, the static var just stores the pointer to the random Instance.