

Forum:[Hack Forums](#)

Thread: [My hash cracker is open source!](#)

mh123hack - May 3, 2017, 12:05 pm

Good evening hackforums,

Today i have set mine hash cracker online.
It is still in beta but i am making new options and bugfixes.

Options that work are: wordlist cracking with cpu, md5 hashes cracken.

Options where I am working on are: multithreading, rainbow tables.

Options that will come are: GPU support, mask attack, other hash formats like sha-1.

It is written in java because i like to work with this languages and it is multiplatform a.k.a. windows linux enz.

Here is a link to my github: <https://github.com/mh123hack>

I am still looking for idea's

mh123hack - May 9, 2017, 1:47 pm

Today I have made a large update and made my hash cracker 37 times faster!
I have made with a i7 4702mq 2500000 h/s!

Hoodie+ - May 9, 2017, 1:51 pm

This is cool. Will it being made in Java affect efficiency? Usually software written in C/C++ is much faster.

Also GPU support is a must have!

To add GPU support you will have to use OpenCL so I would suggest you learn that if you want to add GPU support.

Corrupt3d - May 9, 2017, 1:53 pm

nice job dude :D keep it updated

mh123hack - May 9, 2017, 1:53 pm

(May 9, 2017 01:51 PM)Hoodie+ Wrote: [\[CITE\]](#) This is cool. Will it being made in Java affect efficiency? Usually software written in C/C++ is much faster.

Also GPU support is a must have!

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and it doesnt change that much C++ is maby a bit faster but it might change 20% and I have not that many problems with it.

GPU support is coming but I am first working on multi threading because than it will be even faster!

(May 9, 2017 01:53 PM)Corrupt3d Wrote: [\[CITE\]](#) nice job dude :D keep it updated

thanks I will for sure make it better :)

My first release is out ?

you can download it from my github here: <https://github.com/mh123hack/hash-cracker>

To show that it isn't a virus I send it to virustotal and metascan.

<https://www.virustotal.com/nl/file/77033...494407423/>

<http://www.metadefender.com/#!/results/f...cted/files>

after a large change and it became 37TIMES faster I made a release.

I hope you like my hash cracker and I have made it open source so others can learn from it.

mh123hack - May 12, 2017, 8:32 am

I want to ask if someone want's to do code review and look if it can be faster.
I am working on rainbow table and multithreading and gpu support.

lvminia - May 12, 2017, 2:41 pm

Wow thanks for sharing ! :)

mh123hack - May 12, 2017, 3:07 pm

(May 12, 2017 02:41 PM)lvminia Wrote: [\[CITE\]](#) Wow thanks for sharing ! :)
Thanks It took me some time to make.
I hope you learn something from it.

If someone has a question send a replay or PM.

yusufmalikul - May 13, 2017, 5:45 am

Is there an online demo? I want to try it.

mh123hack - May 13, 2017, 6:02 am

(May 13, 2017 05:45 AM)yusufmalikul Wrote: [\[CITE\]](#) Is there an online demo? I want to try it.
you can download the release/demo from my github.
<https://github.com/mh123hack/hash-cracker>
In the readme below is a release.

this project is still in development and I could use all the help that there is.

If you want to help the project you can donate in bitcoins here:
3Pt5tRKEitduYnKEHTBYx2NEVAVVVi7o6N

A small update from how far I am:

I am almost done with multithreading and the software became 25%
And the whole software is rewritten to become more efficient.