

Forum:[Hack Forums](#)

Thread: [Ghost Clients - What are they?](#)

VeryLongRuler - July 10, 2017, 2:08 pm

Good day? ? I'm new here.

I am looking for nice definition of ghost client.
I have seen them much more often recently,
but I don't even know what does that mean.

What's their purpose?
How is it related to SS?
Why are they aiming to be undetectable?

Also injection clients are bothering me.

GoodVibes - July 10, 2017, 4:07 pm

injection clients are bothering me too

Mayski - July 10, 2017, 6:38 pm

(Jul 10, 2017 02:08 PM)VeryLongRuler Wrote: [\[CITE\]](#) Also injection clients are bothering me.
Shit dude, sounds like you could do with seeing a Psychologist!

VeryLongRuler - July 11, 2017, 3:38 am

I asked some dumb and blunt questions.
Nobody wants help newbies. ???

It looks like I should find by myself
answers that look useless for you.

I just wanted some complex answers
that I could use later for some things.

Quote:Quote: Near the end of the war Reichsfuhrer-SS Heinrich Himmler [...]
Perfectly executed.
(+rep ;D)
I knew I shouldn't use abbreviations.
Sometimes someone doesn't get it
or is using other meaning for it.

Quote:Shit dude, sounds like you could
do with seeing a Psychologist!
Better no... Nobody can help me...
I am programistic & computer psychopath.

Moulberry - July 11, 2017, 5:08 am

(Jul 11, 2017 03:38 AM)VeryLongRuler Wrote: [\[CITE\]](#) ~snip~
Now I'm just confused. If English is your second language, it would help everyone if you just used
google translate.

(Jul 10, 2017 02:08 PM)VeryLongRuler Wrote: [\[CITE\]](#) What's their purpose?

How is it related to SS?

Why are they aiming to be undetectable?

I don't know the first thing about ghost clients, but some of these questions are pretty obvious.

Purpose of a ghost client is the exact same as any other client - to give yourself an advantage. Someone just decided that they would prefer to inject shit into the JVM instead of programming a client normally and then ghost clients were born.

SS I assume means screensharing. One of the points of ghost clients is that they are usually undetectable. One of the ways a server can find if you are cheating is by making you share your screen with them. Often if you are using a regular client, they will be able to see all the hacks open.

People don't want to be caught. MC accounts still cost money. Preventing your account from getting banned by using a ghost client could be something you would want to do.

Again, maybe someone else could help you out more but that's my two cents.

foddermc - July 11, 2017, 8:28 am

the worst thing to come to this section since nKrypt

TWSW - July 11, 2017, 9:02 am

(Jul 11, 2017 03:38 AM)VeryLongRuler Wrote: [\[CITE\]](#) I asked some dumb and blunt questions.

Nobody wants help newbies. ???

-snip-

Don't sweat it, dude. A lot of people in this section are trolls.

Moulberry gave a pretty good example (at least I think so).

video_error - July 11, 2017, 9:20 am

basically pll r injecting ghosts into their arms and legs hoping to be invis. its vry sad.

#ghostclarinetabusekills

VeryLongRuler - July 11, 2017, 9:36 am

@Moulberry: Thank you for reply.

It makes these things clearer for me. _____

Quote:I don't call it a ghost client because I can't eject/uninject/destroy/destruct it, [...]

By reversing it I know that this type of clients must have a kind of killswitch. :F _____

I found some informations of its history:

(May 22, 2017 11:53 AM)|Foundry Wrote: [\[CITE\]](#) [...] I think this whole slump started when thehen101

began selling "Ghost Clients" for fifteen bucks a pop to people who didn't want to get caught hacking [...].

the sad reality is, this whole trend of us all wanting to hide that we're hacking has just led to none of us talking about it anymore, even though there are plenty of new people around who want to get into Minecraft hacking.

That just ain't right.

(May 29, 2017 01:57 PM)BFCE Wrote: [\[CITE\]](#) As much as I agree with everything Foundry has

brought up,
I'd like to leave another opinion.

Quote:[...] I think this whole slump started when
thehen101 began selling "Ghost Clients" [...].

Completely agree, but I think
this entire "ghost client" fad isn't
even the hacking communities fault.

It's Mojang, and the popular servers
that forced the trend of ghost clients

Let me explain: Alts aren't as abundant as they used to be.
Before, alts were about a dime a dozen,
with several huge lists getting
posted on LF all the time. Now,
I personally only have 3 accounts that work.

Servers have been forcing the new concept
of screen-sharing down our throats

The good 'ol servers with factions, bad protection,
tons of exploitable plugins, and maybe the outdated
NCP from the bukkit page if you were unlucky are now gone.
This is partially due to Mojang banning "Pay to win"
and therefore destroying smaller servers.
Every server that people want to play on,
is the size of Badlion now a days

With all that being said, blatantly hacking
isn't as non-punishable as it used to be.
However I do NOT understand why users
would want to be forced not to be obvious,
and instead just do it at their own free-will think it applies somehow to this topic. ;D

(Jul 11, 2017 08:28 AM)foddermc Wrote: [\[CITE\]](#) the worst thing to come to this section since nKrypt
Then I will not ask who is nKrypt...

(Jul 11, 2017 09:02 AM)TWSW Wrote: [\[CITE\]](#) Don't sweat it, dude. A lot of people in this section are
trolls.

Moulberry gave a pretty good example (at least I think so).Thanks for advice.

(Jul 11, 2017 09:20 AM)video_error Wrote: [\[CITE\]](#) basically pll r injecting ghosts into their arms and
legs hoping to be invis. its vry sad. #ghostclarinetabusekills...

I have an idea that meets these... "standards",
but I will leave it for another topic.

Does anyone want add something to the topic?

Lmao,

They were first made for Youtubers that wanted to be better then the rest and perform well in 1v1's and other kinds battles but at the same time be able to record videos.

So a ghost-client had to be hidden from the viewers, with this the Youtubers didn't want to get caught, ever!

So the clients had to also be very well hidden. Even for admins that wanted to screenshare them.

So a ghostclient is a client

- in which the GUI can be hidden or displayed outside of the original game window/frame. So that while recording a video nothing seems off.
- that is very well hidden on the computer of the user or even run from some remote server, These methods range far and wide.
- with the hacks being very subtle and not to obvious mainly mimicking "normal pro minecraft PvP combat tactics" lmao, sprinting slightly faster, or having a smooth aimbot.

Nowadays all admins either instantly ban you if the hacks are obvious or they want to screenshare you, so if you're playing on a server you donated for or are popular on a ghost-client is a better alternative to all the bulky public style clients.

But in practice the clients were poorly coded and used public like modloaders or other methods to inject into the JVM, coders that enjoy(ed) making HQ hacks with good looking GUI's and nice systems and what not find the fact that most basic minecraft players care more about the server they play on and their status on those servers then the quality of the clients they use very illogical or don't get it at all and therefor get mad or angry or unsettled or call it cancer.

Let me explain it a different way, we're in a bike race right?

Normal hacked clients would mean you'd have a electric powered bike, pretty obvious you're cheating be yeah whatever if the admins don't see it you're fine.

Ghostclients are like doping or making sure your bike has been extremely well designed in a way you're better then the rest but that the admins/Supervisors can't see the difference.

Normal people have normal bikes....

It's like the in between of going all out using a hacked client to wreck and grief the shit out of servers and just playing minecraft legit.