

Forum:[Hack Forums](#)

Thread: [Still Life painting](#)

Snowchugger - August 2, 2017, 6:26 am

I've just finished a quick piece I made today on my day off. I normally don't get much time to paint, so I took full advantage of it.

Please let me know any critique, I am trying to improve.

[goo .gl/zaQF2o](http://goo.gl/zaQF2o)

Here is the process of the painting:

[goo .gl/N6tY8p](http://goo.gl/N6tY8p)

If someone can please post the links or embed the images, I do not have that privilege yet according to HF rules.

Lor?d - August 2, 2017, 6:30 am

Here's the images for anyone who is too lazy to follow OP's links

Spoiler [\(Click to View\)](#)

Snowchugger - August 2, 2017, 6:31 am

(Aug 2, 2017 06:30 AM)That One Random Wrote: [\[CITE\]](#) Here's the images for anyone who is too lazy to follow OP's links

Thanks.

logi22 - August 2, 2017, 12:31 pm

its good and i like the font. But in the first pic i would give some more space between the letters it will look more luxury

Snowchugger - August 2, 2017, 1:02 pm

(Aug 2, 2017 12:31 PM)logi22 Wrote: [\[CITE\]](#) its good and i like the font. But in the first pic i would give some more space between the letters it will look more luxury

What font?

I'm confused

AvessoVision - August 2, 2017, 1:12 pm

(Aug 2, 2017 01:02 PM)Snowchugger Wrote: [\[CITE\]](#) What font?

I'm confused

Welcome to the post farming section where people don't actually give constructive feedback.

Back to the main topic now;

I like it. It has a bit of depth due to the colder shades. Although you should refine it a lot more. It feels like a sandstorm passed through and wiped all your textures and details which made it smooth as butter. Would also like constant shading since you have a strong light source, there's merely any shading to balance it out.

Try to highlight the edges of some flowers, as the light wants to drop on them or even go through

them. Play with color dodge or something that has a strong reaction.

Proper shading and details. All you need to work on.

Snowchugger - August 2, 2017, 1:15 pm

(Aug 2, 2017 01:12 PM)AvessoVision Wrote: [\[CITE\]](#) Welcome to the post farming section where people don't actually give constructive feedback.

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Yes I assumed it was a copy paste reply. Not very nice of people who do this.

So thank you for a breath of fresh air with actual helpful tips.

I agree lightning is a bit lacking in this piece, I will refine it as much as I can when I have the time. I appreciate you pointing this out to me :)

AvessoVision - August 2, 2017, 1:33 pm

(Aug 2, 2017 01:15 PM)Snowchugger Wrote: [\[CITE\]](#) Yes I assumed it was a copy paste reply. Not very nice of people who do this.

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Here's something to make an idea on how to manage it;

Red is inappropriate. Draw out your light source in your mind. You can also study an object on the table.

You can see the highlighted edges of the flowers. With a 3px brush and linear dodge (add) which was obviously done in a hurry but I know you could do better.

And follow an overall harder shading if you're going with bright background.

Spoiler [\(Click to View\)](#)

Snowchugger - August 2, 2017, 1:39 pm

(Aug 2, 2017 01:33 PM)AvessoVision Wrote: [\[CITE\]](#) Here's something to make an idea on how to manage it;

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I used a reference with a pretty decent light source but it got messed up in my painting. I get what you're saying though. I normally work in black and white which is much easier - for any type of light and shadow (highlight, occlusion, cast shadow, soft shadows, etc). I really need to just sit down and take the time to learn it in colour as well. Thanks for the overpaint with tips, I'll keep it in the back of my mind when I work on it later :)

BATMOOSEMIKE - August 2, 2017, 9:30 pm

Dude, this looks absolutely beautiful!

The shading on the bottom of the vase looks a little off though, makes it seem like it's floating in midair.

I don't know if maybe you were going for that though.