

Forum:[Hack Forums](#)

Thread: [PUBG Sounds](#)

Crummzyy - August 18, 2017, 8:30 pm

I've been playing a lot of PUBG and I have my volume up to 75 on all of the categories. Is there a way to get rid of MY vehicle sound, because it is very loud and I can't hear gunshots when driving.

skelly76 - August 18, 2017, 8:37 pm

I like the fact that you can't hear too much while driving. It gives it that higher difficulty level. It'd be too easy if you could hear everything around you.

If you choose to increase your mobility you have to accept the consequences:

- You hear less
- Other people hear your car

That's the price of driving in this game.

(Aug 18, 2017 08:34 PM)- Sam - Wrote: [\[CITE\]](#) Not right now no lol. Yeah the vehicle sounds are pretty loud especially the plane at the start. They did add a quick mute hotkey though by pressing Ctrl + M. I use it for when you're in the plane.

Plane is pretty loud, but it's something the developers know about and they haven't removed so I assume it's meant to be. Makes it somewhat realistic, that's probably what they're aiming for. I can see them decreasing it before leaving early access though as they get more complaints.

Crummzyy - August 18, 2017, 9:08 pm

(Aug 18, 2017 08:34 PM)- Sam - Wrote: [\[CITE\]](#) Not right now no lol. Yeah the vehicle sounds are pretty loud especially the plane at the start. They did add a quick mute hotkey though by pressing Ctrl + M. I use it for when you're in the plane. Yeah, I use that when I am on the plane and when I parachute.

(Aug 18, 2017 08:37 PM)Aerial Wrote: [\[CITE\]](#) I like the fact that you can't hear too much while driving. It gives it that higher difficulty level. It'd be too easy if you could hear everything around you.

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Plane is pretty loud, but it's something the developers know about and they haven't removed so I assume it's meant to be. Makes it somewhat realistic, that's probably what they're aiming for. I can see them decreasing it before leaving early access though as they get more complaints. Yeah that's true.

Riggs - August 19, 2017, 11:30 am

Doubt you could find and replace the responsible sound file, as the game runs a file integrity check during every startup and it would flag the incorrect checksum every time the game runs.

