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Thread: [Smuggled Anger Weapons out of Soul's Bane Quest](#)

NER? - November 7, 2017, 3:11 pm

So this summer one of my old accounts banned back in 07-'10 or so got unbanned, and I was curious if the old anger weapons I smuggled out were still on it. AND THEY WERE! Unfortunately if I try to unbank them, they disappear (as why I lost one of them before I ended up getting banned). But even before that mechanic they DIDN'T work outside of the area and allow me to hit really high anyways. Just sort of a cool thing/unique characteristic of one of my accounts, but not really useful.

Image tags/embed isn't working for some reason..so..:

<https://imgur.com/a/ybsoY>

Shutdown. - November 8, 2017, 11:04 am

Too bad you can't wear them around, would be fun fashionscape for sure!

NER? - November 8, 2017, 12:12 pm

(Nov 8, 2017 12:04 PM)Shutdown. Wrote: [\[CITE\]](#) Too bad you can't wear them around, would be fun fashionscape for sure!

You used to be able to, but no one even knew what they were so not much attention or anything but I guess I did like wearing the mace.

Brew. - November 8, 2017, 12:22 pm

Nice, love too see some bug abuse around here even if it was few years back.

Raddify - November 8, 2017, 4:06 pm

thats kinda goofy. any other accounts with some fun stuff on it haahaha?

Mafty Navue Erin - November 8, 2017, 5:32 pm

You can use keepsake keys on them nowadays to make them a cosmetic item though. Pretty cool that you managed to smuggle though.

NER? - November 8, 2017, 7:09 pm

(Nov 8, 2017 06:32 PM)Faulkner Wrote: [\[CITE\]](#) You can use keepsake keys on them nowadays to make them a cosmetic item though. Pretty cool that you managed to smuggle though.

They disappear if you take them out of the bank. I think that's how I accidentally misclicked and lost the spear.

Mafty Navue Erin - November 8, 2017, 10:47 pm

(Nov 8, 2017 08:09 PM)NER? Wrote: [\[CITE\]](#) They disappear if you take them out of the bank. I think that's how I accidentally misclicked and lost the spear.

I meant during the quest, but it seems that completion of the quest gives the weapons as overrides now.