

Forum:[Hack Forums](#)

Thread: [Post Editing Changes](#)

Omniscient - March 7, 2018, 12:05 pm

Xerotic and I have added a new plugin to HF that does a Post Editing History.

It's a plugin at MyBB which we've altered to suit HF. It creates versions of the post and allows Admins and Staff to view editing history, to compare, and even revert.

We've also altered the plugin for some additional limitation settings.

"Number of Edits Allowed" - This is currently set to 10. Which means once you've edited your post 10 times you will not be able to edit it again.

"Time Between Edits" - This means you must wait 30 seconds between your edits.

Edits are not logged if done within an hour. The edit history is pruned after 60 days.

I'll try to explain how this all functions for you.

1. You make a post.
2. You must wait at least 30 seconds before you can edit.
3. If you want more than 1 hour to edit the post the version is stored in the history log.
4. If your post has 10 edits in the history log it will not allow you to further edit the page.
5. After 60 days edits are pruned so if you had 10 edits and 1 got pruned you can edit it again.

So to recap and explain again. You can't edit a post within 30 seconds. Only after 1 hour of your last edit will a new edit be saved. You could potentially edit a new post 10 times in 30 minutes but only 1 edit is actually saved.

I may alter the plugin further and adjust settings according to the communities needs but this should work well enough for us now.

This plugin now prevents all forms of edit abuse.

Any questions?

If you find a bug please report it to me asap.

Charger - March 7, 2018, 12:07 pm

This should cut down on the people that remove their threads.
Let's see how this goes.

Deany - March 7, 2018, 12:09 pm

This is interesting. I usually just stick to one thread for let's say, currency exchange. So if I exchange say 10 times I'd have to make another thread? Not a problem I suppose.

Omniscient - March 7, 2018, 12:14 pm

(Mar 7, 2018 01:09 PM)Japanese Wrote: [\[CITE\]](#) This is interesting. I usually just stick to one thread

for let's say, currency exchange. So if I exchange say 10 times I'd have to make another thread? Not a problem I suppose.

Again, it should be 10 changes in 60 days. And a change is only registered once in an hour. So let's say you have a post, you edit but realize you screwed up the edit. You have to wait about 30 seconds to edit the thread again but because the new edit was within an hour it's not logged.

Biggy - March 7, 2018, 12:16 pm

Sweet, my suggestion made is through!

Glad to see this. The edit abuse should hopefully stem down and we can stop seeing content be removed from the forums.

Nice job Omni & Xerotic! Keep up the good work, men.

webdev77 - March 7, 2018, 12:18 pm

Very reasonable restrictions here. I highly doubt anyone will run into these restrictions unless they just can't make up their mind what they want their thread to be on.

Renowned - March 7, 2018, 12:19 pm

Sounds like a great addition, nice work Omni and Xerotic!

ryan? - March 7, 2018, 12:23 pm

Does the hour extend each time you make an edit? Or is it an hour from the first edit?

licker98 - March 7, 2018, 12:27 pm

This is a nice change. I like it.

Riyu - March 7, 2018, 12:35 pm

Hopefully, this will completely stop the thread edit abuse going on.

illuminati? - March 7, 2018, 12:36 pm

I'm curious to know, does this apply to writ3rs, seeing how sometimes we may have to edit more than 10 times? within certain threads that we have?

Omniscient - March 7, 2018, 12:39 pm

Quote:Sweet, my suggestion made is through!

Why does it feel like you take credit for way too many things that happen around here?

Quote:Does the hour extend each time you make an edit? Or is it an hour from the first edit?

Maybe Xerotic can answer that by double-checking the code but my guess is that it checks if the edit dateline exists from within the hour and then simply does not save a new entry. It should be confirmed though.

Quote:Hopefully, this will completely stop the thread edit abuse going on.

It will and it does. Best part is that it's an automated plugin. Requires no new rules or policies or staff enforcement.

Biggy - March 7, 2018, 12:46 pm

(Mar 7, 2018 01:39 PM)Omniscient Wrote: [\[CITE\]](#) Why does it feel like you take credit for way too many things that happen around here?

Didn't mean to take away from you and Xerotics good work. My apologies. I didn't do much except make the suggestion, just happy to see more implemented.

Varane - March 7, 2018, 12:48 pm

(Mar 7, 2018 01:05 PM)Omniscient Wrote: [\[CITE\]](#) 5. After 60 days edits are pruned so if you had 10 edits and 1 got pruned you can edit it again.

This is great for the marketplace sellers who need to edit their thread once every few weeks.

Omniscient - March 7, 2018, 12:50 pm

(Mar 7, 2018 01:48 PM)Vyrez. Wrote: [\[CITE\]](#) This is great for the marketplace sellers who need to edit their thread once every few weeks.

Yeah, and I can make adjustments as needed. Like increasing the amount of edits allowed or changing prune times.

It will work out and we should have a great system now to prevent abuse. It may even help against scammers that alter their threads.

M?xim - March 7, 2018, 12:50 pm

Smart system.

+++++1

Especially the 5.

Crystallize. - March 7, 2018, 12:52 pm

I like this new system, should prevent all form of abuses now.

Great job both of you :)

Saltpeter - March 7, 2018, 12:52 pm

This compromise seems fair enough to curb the abuse that was happening. I'm also glad Staff now also have the ability to see past versions and revert edits. Good work Xerotic.

M?xim - March 7, 2018, 12:54 pm

(Mar 7, 2018 01:52 PM)Aerodactyl Wrote: [\[CITE\]](#) Good work Xerotic.

Xerotic and I

we've x2

Credit where itsz due

Good job omni+xero

Xerotic - March 7, 2018, 1:19 pm

(Mar 7, 2018 01:23 PM)ryan? Wrote: [\[CITE\]](#) Does the hour extend each time you make an edit? Or is it an hour from the first edit?

The hour begins when the post is created. After one hour from the post creation every edit will be logged.

Bluffer - March 7, 2018, 2:00 pm

Well I'm glad I read the rest of this thread before making my post. I was a bit concerned how this would affect marketplace threads but this really does seem like a good change. Nice job.

Ranger. - March 7, 2018, 2:01 pm

(Mar 7, 2018 01:16 PM)Biggy Wrote: [\[CITE\]](#) Sweet, my suggestion made is through!

Glad to see this. The edit abuse should hopefully stem down and we can stop seeing content be removed from the forums.

Nice job Omni & Xerotic! Keep up the good work, men.
Your suggestion was for a rule to be added to the docs.. not for the creation of a whole fucking plugin..

Biggy - March 7, 2018, 2:02 pm

(Mar 7, 2018 03:01 PM)Ranger. Wrote: [\[CITE\]](#) Your suggestion was for a rule to be added to the docs.. not for the creation of a whole fucking plugin..

Yeah, I know. I admit my comment was pretty ignorant. Didn't mean to take credit for it, I'd be pissed if someone did that to me too.

ZuGgY - March 7, 2018, 2:57 pm

Sounds good. Thanks for the update.

?BowmanBot? - March 7, 2018, 5:46 pm

I would like to report a problem with this new change.

I was creating a thread with a bunch of MyBB code and every time I pressed preview page or went into full edit after it was posted, new MyBB code links were added.

I am reading this thread after the fact so I can provide no screenshots of it happening.

I will explain as best as I can.

After and before every [code] [/code] , "[url=] [/url] was added. This also happened within the list code.

I would delete the random mybb codes and press preview post, it would show back up again.

I hope someone can replicate this problem.

Xerotic - March 7, 2018, 5:49 pm

(Mar 7, 2018 06:46 PM)?BowmanBot? Wrote: [\[CITE\]](#) I would like to report a problem with this new change.

I was creating a thread with a bunch of MyBB code and every time I pressed preview page or went into full edit after it was posted, new MyBB code links were added.

I am reading this thread after the fact so I can provide no screenshots of it happening.

I will explain as best as I can.

After and before every [code] [/code] , "[url=] [/url] was added. This also happened within the list code.

I would delete the random mybb codes and press preview post, it would show back up again.

I hope someone can replicate this problem.

This plugin shouldn't affect full edit like that. Maybe it is bad MyBB code? If you could PM me a pastebin with an example post content that will create this error I can do further testing.

?BowmanBot? - March 7, 2018, 5:56 pm

(Mar 7, 2018 06:49 PM)Xerotic Wrote: [\[CITE\]](#) This plugin shouldn't affect full edit like that. Maybe it is bad MyBB code? If you could PM me a pastebin with an example post content that will create this error I can do further testing.

I will provide you the pastebin momentarily but for now here are some screenshots after the edit.

Spoiler [\(Click to View\)](#)

Xerotic - March 7, 2018, 6:05 pm

(Mar 7, 2018 06:56 PM)?BowmanBot? Wrote: [\[CITE\]](#) I will provide you the pastebin momentarily but for now here are some screenshots after the edit.

Spoiler [\(Click to View\)](#)

Gives me some badly parsed MyCode as well. However I do not believe this is an issue with this plugin. I believe that it may be an issue with your formatting. The 1.8 parser seems to work differently and can be "finicky".

When I'm on my desktop I'll take a closer look at your MyCode but I believe formatting is the issue here.

?BowmanBot? - March 7, 2018, 6:07 pm

(Mar 7, 2018 07:05 PM)Xerotic Wrote: [\[CITE\]](#) Gives me some badly parsed MyCode as well. However I do not believe this is an issue with this plugin. I believe that it may be an issue with your formatting. The 1.8 parser seems to work differently and can be "finicky".

When I'm on my desktop I'll take a closer look at your MyCode but I believe formatting is the issue here.

I will try to eliminate that as the issue. I have never experienced this before today.

Will update if I find the formatting as the issue.

Nuworld - March 7, 2018, 6:10 pm

(Mar 7, 2018 01:36 PM)illuminati? Wrote: [\[CITE\]](#) I'm curious to know, does this apply to writ3rs, seeing how sometimes we may have to edit more than 10 times? within certain threads that we have?

This is a very good question.

I know i make more than 10 edits a week with the wiki

work list thread (Notable members) and with over 200 members in that list.

Armada - March 7, 2018, 6:10 pm

(Mar 7, 2018 07:05 PM)xadamxk Wrote: [\[CITE\]](#) 10 edits in 2 months?

RIP sales threads and advanced tutorials.

I was kind of thinking the same for specific sales threads, for example people who keep a updated inventory or balance for CE.

?BowmanBot? - March 7, 2018, 6:30 pm

(Mar 7, 2018 07:05 PM)Xerotic Wrote: [\[CITE\]](#) Gives me some badly parsed MyCode as well. However I do not believe this is an issue with this plugin. I believe that it may be an issue with your formatting. The 1.8 parser seems to work differently and can be "finicky".

When I'm on my desktop I'll take a closer look at your MyCode but I believe formatting is the issue here.

I've narrowed it down to aligning [code].

The error occurs when the [code] in my thread is aligned.

Will be sending you a new pastebin.

EDIT:

Just tried posting it over at KnotBB.

Unless you have implimented the new editing plugin there, it is a formatting issue.

Galaxias - March 7, 2018, 9:22 pm

Will there be an additional limitation lift on edits depending on the status you have on HF? (L33T, UB3R, R3KT).

As someone who plans to write additional threads that may require extensive edits over a course of a month, I find that this may hinder that situation.

Evanescent - March 7, 2018, 9:35 pm

(Mar 7, 2018 07:05 PM)xadamxk Wrote: [\[CITE\]](#) 10 edits in 2 months?

RIP sales threads and advanced tutorials.

Also was thinking about the sales thread. So practically only 10 edits in 2 months if done with an hour's gap.

10 edits in the same day in 10 hours, boom!! No longer editing, hence new threads(Cross posting)
-> More work for staff, deleting and warning people.

Hope this limit doesn't apply to Original Post(OP).

Divined - March 7, 2018, 10:10 pm

This is great, thank you for adding this.

ven0m - March 7, 2018, 11:38 pm

I really like this feature. Great work Omniscient and Xerotic.

wraxu - March 7, 2018, 11:53 pm

Damn. This is gunna be annoying on my sales thread if I can't edit the status ect.

The Unknown Coder - March 8, 2018, 6:49 am

Would this affect the titles of the threads also or just the posts?

Charger - March 8, 2018, 8:28 am

(Mar 8, 2018 07:49 AM)The Unknown Coder Wrote: [\[CITE\]](#) Would this affect the titles of the threads also or just the posts?

Thread title edits are the same as thread content edits (from MyBB's view).

Deany - March 8, 2018, 9:21 am

(Mar 8, 2018 12:53 AM)wraxu Wrote: [\[CITE\]](#) Damn. This is gunna be annoying on my sales thread if I can't edit the status ect.

After 60 days pass I think you're able to again

Omniscient - March 8, 2018, 9:29 am

Quote:The hour begins when the post is created. After one hour from the post creation every edit will be logged.

Ahh, that makes more sense now. :) I was slightly confused about how that worked.

But I'm noticing something. The posts where the edit isn't saved because it's within that hour the (view edit history) link is there but of course it goes to nothing. I know it would take a query to remove that so probably not worth it.

Quote:Gives me some badly parsed MyCode as well. However I do not believe this is an issue with this plugin.

Be careful because it could be MyBB and the way the hooks are. A couple of the MyBB hooks are used twice. In such an instance a parser might double up. Look for that when hunting that down. I've complained to them about this and they have it marked to get fixed. Really dumb of them to use the same hook twice. This is why you might have to change the hooks you use or we may just need to alter the code ourselves to fix this.

Quote:10 edits in 2 months?

RIP sales threads and advanced tutorials.

I may alter it. But for the immediate future we'll see how this goes. I can easily prune after 30 days but allow 15 edits. The real goal of this plugin is to prevent edit abuse. To give staff, mentors, and admins enough time to find someone abusing edits and revert them then give them a very long ban. 60 days should be more than enough time but 30 may do as well. And the amount of edits is set to 10 for now just to see how much the table in the DB gets used. I really have no idea the amount of post editing that goes on. But since the plugin was enable there has been 330 edits saved. Seems like a lot to me. About 30,000 entries for 60 days.

Quote:I know i make more than 10 edits a week with the wiki

I am upping it to 15 for now. I know some of you have special needs. We do have the ability to exempt some groups from the limit and we may end up doing just that.

Quote:I've narrowed it down to aligning [code].

The error occurs when the [code] in my thread is aligned.

I can tell you the align code with 1.8x sucks.

Quote:Just tried posting it over at KnotBB.

Unless you have implimented the new editing plugin there, it is a formatting issue.

We did have it running there. I just deactivated it. So try now and if it still formats badly then it's MyBB parser.

Quote:Will there be an additional limitation lift on edits depending on the status you have on HF? (L33T, UB3R, R3KT).

It's very possible to be an upgrade feature. I may end up restricting the different groups for max edits in 60 days. I personally think it would be a good upgrade ability.

Quote:Hope this limit doesn't apply to Original Post(OP).

Actually it does apply to OP and that's actually where a lot of edit abuse occurs. Don't panic yet about the number. I see that there is some concern and we'll do our best to adjust this for our communities needs.

Quote:Would this affect the titles of the threads also or just the posts?

Good question. Yes, it does. But I see it's not actually saving the old subject. I'm going to have that fixed.

Quote:After 60 days pass I think you're able to again

This functions similar to the way reputations work. It's a rotating 60 day prune. So let's say you have 1 edit pruned on that 60th day. Now you have 9 in the queue and can make 1 edit.

Xerotic - March 8, 2018, 9:49 am

(Mar 8, 2018 10:29 AM)Omniscient Wrote: [\[CITE\]](#) But I'm noticing something. The posts where the edit isn't saved because it's within that hour the (view edit history) link is there but of course it goes to nothing. I know it would take a query to remove that so probably not worth it.

By-product of altering the plugin to suit HF posts table needs. Figured I'd save showthread.php a query.

(Mar 8, 2018 10:29 AM)Omniscient Wrote: [\[CITE\]](#) We do have the ability to exempt some groups from the limit and we may end up doing just that.

It's very possible to be an upgrade feature. I may end up restricting the different groups for max edits in 60 days. I personally think it would be a good upgrade ability.
?

(Mar 8, 2018 10:29 AM)Omniscient Wrote: [\[CITE\]](#) Good question. Yes, it does. But I see it's not actually saving the old subject. I'm going to have that fixed.
?

?BowmanBot? - March 8, 2018, 11:24 am

(Mar 8, 2018 10:29 AM)Omniscient Wrote: [\[CITE\]](#) I may alter it. But for the immediate future we'll see how this goes. I can easily prune after 30 days but allow 15 edits. The real goal of this plugin is to prevent edit abuse. To give staff, mentors, and admins enough time to find someone abusing edits and revert them then give them a very long ban. 60 days should be more than enough time but 30 may do as well. And the amount of edits is set to 10 for now just to see how much the table

in the DB gets used. I really have no idea the amount of post editing that goes on. But since the plugin was enable there has been 330 edits saved. Seems like a lot to me. About 30,000 entries for 60 days.

A good portion of those edits was me trying to figure out what the problem with my formatting was. Sorry about that Omni.

kawaii - March 8, 2018, 11:43 am

Your improvments to the existing plugin seem really nice Xerotic, any plans to contribute back to the upstream? I know that Starpaul would certainly appreciate it.

Elitas - March 8, 2018, 3:04 pm

Sounds really good Omni. I think it would be a great idea to add additional editing ability as a perk for UB3R/R3KT members.

Not unlimited, but just do something like so:Normal Members: 15

L33T Members: 20

UB3R Members: 25

R3KT Members: 30

Of course I don't need to tell you which figure would belong to each usergroup, take my above list as an example of what I mean, not a recommendation on the number of edits.

Side note though: UB3R/3P1C members (together), receive the perk of 1 second searches. I think 1 second limits on edits would be a cool feature for them too, as I mostly edit directly after sending a message and noticing some grammar mistakes. Just a thought (happened on this post).

Xerotic - March 8, 2018, 5:08 pm

(Mar 7, 2018 10:35 PM)Evanescent Wrote: [\[CITE\]](#) Also was thinking about the sales thread. So practically only 10 edits in 2 months if done with an hour's gap.

10 edits in the same day in 10 hours, boom!! No longer editing, hence new threads(Cross posting)
-> More work for staff, deleting and warning people.

Hope this limit doesn't apply to Original Post(OP).

(Mar 8, 2018 10:29 AM)Omniscient Wrote: [\[CITE\]](#) I am upping it to 15 for now. I know some of you have special needs. We do have the ability to exempt some groups from the limit and we may end up doing just that.

It was upped to 15.

Bear in mind that the plugin just became active on HF recently. It is likely the setting values will be adjusted as time moves forward. Also keep in mind that just a couple of hours ago the functionality was added to have different limits based on your usergroup. So with time I am sure upgraded accounts will have different permissions than normal members.

Give Omni time to figure out the best settings.

Omniscient - March 8, 2018, 6:53 pm

Quote:Your improvments to the existing plugin seem really nice Xerotic, any plans to contribute back to the upstream? I know that Starpaul would certainly appreciate it.

He certainly has my permission to do so. When we use an existing plugin and alter it for the better I think it's fine to share the changes. What I don't do any longer is share any original work done on HF.

Quote:Not unlimited, but just do something like so:

Normal Members: 15
L33T Members: 20
UB3R Members: 25
R3KT Members: 30

Actually more like:

Not unlimited, but just do something like so:

Normal Members: 3
3p1c Members: 5
L33T Members: 10
UB3R Members: 20
R3KT Members: 25

I think that's more realistic and I can see that being based on a 30 day prune cycle. And you forgot 3p1c.

And the cooldown period would likely be 0 for Ub3r and/or 3p1c.

JeremyBTC - March 8, 2018, 7:01 pm

"4. If your post has 10 edits in the history log it will not allow you to further edit the page."

I don't really like the idea of this, I can understand for data-management purposes, but what about people who have long-term sales threads?

H??????a X™ - March 8, 2018, 7:01 pm

Well this will be a helpful plug in. I've seen in the past all the forms of abuse that can take place, may it be potential scammers editing their old posts to suit their new name before making deals to rule breaking and everything in between.

Good job on making the plug in. It's nice to see HF thrive after a decade with new implementations.

Omniscient - March 8, 2018, 7:21 pm

(Mar 8, 2018 08:01 PM)JeremyBTC Wrote: [\[CITE\]](#) "4. If your post has 10 edits in the history log it will not allow you to further edit the page."

I don't really like the idea of this, I can understand for data-management purposes, but what about people who have long-term sales threads?

So you have sales threads which you edit the original post more than 10 times in 60 days?

GhostLikesToast - March 8, 2018, 7:38 pm

Awesome! Looks like a very helpful thing you guys have come up with. I hope this works really well and helps stop edit abusing and a lot of other negative things I'm sure.

Thank you Omni and Xerotic for doing this!

~GhostLikesToast

VmX5 - March 8, 2018, 7:58 pm

I like this change as it still allows users to change and improve their own content but still protects the site from removed content. Well done!

Galaxias - March 8, 2018, 8:40 pm

I'd like to also ask is it possible to somehow make this not affect editing posts in personal group subforums? Within Appraisers we keep track of our appraisals from the Appraisals & Pricing section and this would conflict with our ability to continue to update our threads to include recent appraisals. Although I do believe we could simply make new posts to include them, I'd prefer to keep it clean and all in one post so its readable and simple to manage.

Just curious about your thoughts on this.

Omniscient - March 8, 2018, 9:02 pm

Quote:I'd like to also ask is it possible to somehow make this not affect editing posts in personal group subforums?

For now I have to decline this. Likely alterations for upgraded groups will suffice.

Riyu - March 8, 2018, 11:21 pm

Rip. Hit the 15 edits in one day.

I kinda forgot this was a thing and kept updating the amount I had left (CE Thread)

Omniscient - March 8, 2018, 11:22 pm

(Mar 9, 2018 12:21 AM)Riyu\ Wrote: [\[CITE\]](#) Rip. Hit the 15 edits in one day.

Which post?

Riyu - March 8, 2018, 11:22 pm

(Mar 9, 2018 12:22 AM)Omniscient Wrote: [\[CITE\]](#) Which post?
It was this one

<https://hackforums.net/showthread.php?tid=5808884>

ryan? - March 8, 2018, 11:26 pm

Not sure if already mentioned, but it would be nice to have a counter or something letting you know how many edits you've made/have left.

Omniscient - March 8, 2018, 11:32 pm

(Mar 9, 2018 12:22 AM)Riyu\ Wrote: [\[CITE\]](#) It was this one

<https://hackforums.net/showthread.php?tid=5808884>

You updated your currency available constantly.

You'll have to figure out a better way because that's not going to work anymore.

Riyu - March 8, 2018, 11:45 pm

(Mar 9, 2018 12:32 AM)Omniscient Wrote: [\[CITE\]](#) You updated your currency available constantly.

You'll have to figure out a better way because that's not going to work anymore.
Rip my inbox then. No one ever reads the last post for some odd reason.

Omniscient - March 8, 2018, 11:57 pm

(Mar 9, 2018 12:45 AM)Riyu\ Wrote: [\[CITE\]](#) Rip my inbox then. No one ever reads the last post for some odd reason.

Why do you need to have exact amount available? Why can't you just say you do trades up to X amount and if you're short then you let them know when they contact you.

Or use an image you control and embed it with your changes.

Elitas - March 9, 2018, 12:05 am

(Mar 8, 2018 07:53 PM)Omniscient Wrote: [\[CITE\]](#) He certainly has my permission to do so. When we use an existing plugin and alter it for the better I think it's fine to share the changes. What I don't do any longer is share any original work done on HF.

Actually more like:

Not unlimited, but just do something like so:

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I think that's more realistic and I can see that being based on a 30 day prune cycle. And you forgot 3p1c.

And the cooldown period would likely be 0 for Ub3r and/or 3p1c.

Hmm, I guess giving 3P1C members an advantage is a nice idea. I was thinking make give 3p1c a cooldown over something like 3s instead of additional editing ability as it's not a primary upgrade (and 0 for 3P1C/UB3R), but I guess that works too!

I assume Staff/Mentors will be immune from the whole editing thing, as they are generally trusted guys and there aren't too many of them, so logging all their edits wouldn't be too bothersome?

Biggy - March 14, 2018, 3:46 pm

A bit of an annoyance on this:

Whenever I quick edit, it doesn't give me the popup saying that I can't edit my post for so and so seconds like full edit does. Not sure if this is intentional but I often edit my post on mobile and add some things that I forgot, but when I click save they don't go through because I can't edit yet, and I lose everything I just typed.

Elitas - March 14, 2018, 3:49 pm

(Mar 14, 2018 03:46 PM)Biggy Wrote: [\[CITE\]](#) A bit of an annoyance on this:

Whenever I quick edit, it doesn't give me the popup saying that I can't edit my post for so and so seconds like full edit does. Not sure if this is intentional but I often edit my post on mobile and add some things that I forgot, but when I click save they don't go through because I can't edit yet, and I

lose everything I just typed.

I think it gives a red warning after the edit has been completed. Pop-up, in javascript. You may not have seen that - But it sounds like you have.

Maybe a friendly warning can be added in before, but I think the way the plugin works is that it sends the POST request and then the plugin validates whether or not they can edit right now. So this would require a javascript alternative for it (the warning afterwards (pop-up) is in javascript), maybe something can be fixed up by Xerotic and Omni.

Biggy - March 14, 2018, 4:00 pm

(Mar 14, 2018 03:49 PM)Elitas Wrote: [\[CITE\]](#) I think it gives a red warning after the edit has been completed. Pop-up, in javascript. You may not have seen that - But it sounds like you have.

Maybe a friendly warning can be added in before, but I think the way the plugin works is that it sends the POST request and then the plugin validates whether or not they can edit right now. So this would require a javascript alternative for it (the warning afterwards (pop-up) is in javascript), maybe something can be fixed up by Xerotic and Omni.

It does give a warning; however, whenever you edit in Full Edit, it will give you a warning and keep your content until it's eligible to be edited. In quick edit, it erases any edits you tried to make, thus making you retype it.

It's small, but I do use HF mobile A LOT. It wouldn't be that annoying on my PC.

Nonetheless, since we're moving into a more mobile friendly environment, I figured I may as well report it as I'm sure other mobile users will experience it as well.

Designer - March 14, 2018, 5:04 pm

Great addition in my opinion!

? Soufian ? - March 14, 2018, 5:13 pm

I kinda find this feature to become annoying unfortunately. The past days whenever I post something and I see that something's wrong with my post which makes me want to quickly edit it, I must wait 30 seconds. These 30 seconds are a lot when your post is really important in a thread in which people are active. I honestly don't see what value this 30 second limit would add to the forum.

Still not sure how someone can abuse editing by having a 30 second limit, anyone mind telling?

Facebook - March 14, 2018, 6:35 pm

Plugin looks useless to me.

Varane - March 15, 2018, 8:06 pm

(Mar 14, 2018 05:13 PM)? Soufian ? Wrote: [\[CITE\]](#) I kinda find this feature to become annoying unfortunately. The past days whenever I post something and I see that something's wrong with my post which makes me want to quickly edit it, I must wait 30 seconds. These 30 seconds are a lot when your post is really important in a thread in which people are active. I honestly don't see what value this 30 second limit would add to the forum.

Still not sure how someone can abuse editing by having a 30 second limit, anyone mind telling?

This is the only part of the new features that I am not a fan of. I make mistakes and like to edit and correct my mistakes but I hate the fact that I have to sit there for 30 seconds to make the fix when in the past I could quickly fix the mistake and leave in the span of 5-10 seconds.

Meow - March 15, 2018, 8:09 pm

(Mar 14, 2018 05:13 PM)? Soufian ? Wrote: [\[CITE\]](#) I kinda find this feature to become annoying unfortunately. The past days whenever I post something and I see that something's wrong with my

post which makes me want to quickly edit it, I must wait 30 seconds. These 30 seconds are a lot when your post is really important in a thread in which people are active. I honestly don't see what value this 30 second limit would add to the forum.

Still not sure how someone can abuse editing by having a 30 second limit, anyone mind telling? +1 for this. I had to edit my post quickly because I didn't provide enough context to my post (it was lounge tho, nothing special) but it was a bit weird having to wait 30 seconds. I don't think 30 seconds wait time before editing post is a necessary feature.

I do think 10 edits per 60 days is a nicely added feature that will hopefully stop thread edit abuse. ?

Fortunate - March 15, 2018, 9:19 pm

This has made me realize how much I edit my posts, maybe I should read them carefully before I post them.

This encourages people to read what they have typed instead of just pressing the reply button whenever they're done, but it becomes annoying when you need to actually correct a bad typo in an active conversation, not a big deal though.

Omniscient - March 15, 2018, 9:31 pm

I changed the Time Between Edits setting to 10 seconds from 30 seconds.

Fortunate - March 15, 2018, 9:33 pm

(Mar 15, 2018 09:31 PM)Omniscient Wrote: [\[CITE\]](#) I changed the Time Between Edits setting to 10 seconds from 30 seconds.

Thank you, great choice in my opinion.

Time to edit my posts then ?

Redrum - March 16, 2018, 2:05 am

Good idea, but wouldn't it be better limiting the amount of edits per day, say 1-2 edits per day as well?

Vince - March 16, 2018, 10:55 am

(Mar 16, 2018 02:05 AM)M D K Wrote: [\[CITE\]](#) Good idea, but wouldn't it be better limiting the amount of edits per day, say 1-2 edits per day as well?

Yeahhhh no. That's a great way to piss people off, especially those who post a lot.

bandors - March 16, 2018, 11:16 am

I think sales threads should be allowed to be edited more than 10 times, I have sales threads I've been running 5 years, will probably run 5 years more, would be nice not to have to stress about sales thread editing :P

SIM-2501407 - March 16, 2018, 11:29 am

(Mar 9, 2018 12:45 AM)Riyu. Wrote: [\[CITE\]](#) Rip my inbox then. No one ever reads the last post for some odd reason. My thoughts too since I exchange cryptos from time to time.

I do like the idea of using an image I control. Wouldn't be hard to do that.

(Mar 7, 2018 02:19 PM)Xerotic Wrote: [\[CITE\]](#) The hour begins when the post is created. After one hour from the post creation every edit will be logged. Any reason for this? Sometimes I make a post and quickly realize an incorrect sentence that needs to be edited. With a 1 hour gap, someone could quote whatever is posted before it is edited, causing problems.

For example sake, a simple misplaced comma could change the entire meaning of a sentence. Or if a user forgets to post a crucial piece of data, especially in a debate scenario, it could lead to the end user to misinterpret what the original users point (argument) was.

(Mar 8, 2018 07:53 PM)Omniscient Wrote: [\[CITE\]](#) Actually more like:

Not unlimited, but just do something like so:

Normal Members: 3
3p1c Members: 5
L33T Members: 10
UB3R Members: 20
R3KT Members: 25

I think that's more realistic and I can see that being based on a 30 day prune cycle. And you forgot 3p1c.

And the cooldown period would likely be 0 for Ub3r and/or 3p1c. I support that.

EDIT: I actually HATE this update.

ven0m - March 16, 2018, 11:51 am

(Mar 15, 2018 09:31 PM)Omniscient Wrote: [\[CITE\]](#) I changed the Time Between Edits setting to 10 seconds from 30 seconds.

I am glad that this discourse is creating the optimum solution for this issue. Great work, Omniscient.

Meow - March 16, 2018, 11:57 am

(Mar 8, 2018 07:53 PM)Omniscient Wrote: [\[CITE\]](#)

Actually more like:

Not unlimited, but just do something like so:

Normal Members: 3
3p1c Members: 5
L33T Members: 10
UB3R Members: 20
R3KT Members: 25

I think that's more realistic and I can see that being based on a 30 day prune cycle. And you forgot 3p1c.

And the cooldown period would likely be 0 for Ub3r and/or 3p1c.
+1 for this. Also, it's good that you lowered edit to 10 seconds, much better now.

If you were to edit the plugin as your post above, I think it would be perfect combination between somewhat restricting post editing but then again giving members options to edit their threads for whatever reasons. ?

iNviZ - March 16, 2018, 8:48 pm

This should really help with the thread edit abuse. Nice job.

Riyu - March 16, 2018, 11:42 pm

(Mar 15, 2018 09:31 PM)Omniscient Wrote: [\[CITE\]](#) I changed the Time Between Edits setting to 10

seconds from 30 seconds.

Thank god. I was going crazy with having to wait so long.

Vitani - March 17, 2018, 3:04 pm

I like this new change. No more abuse and still all the privileges. Great job @Xerotic and @Omniscient!

Copywriter - March 17, 2018, 10:55 pm

I'm so sad that this is another change due to those who abused the edit/close shit.

Unfortunately I can no longer edit my account shop that I update frequently... so I'm wondering if I should just open up new threads for every few accounts.

I don't want to spam though.

(Mar 7, 2018 01:14 PM)Omniscient Wrote: [\[CITE\]](#) Again, it should be 10 changes in 60 days. And a change is only registered once in an hour. So let's say you have a post, you edit but realize you screwed up the edit. You have to wait about 30 seconds to edit the thread again but because the new edit was within an hour it's not logged.

Also with this, I edited my account shop due to formatting issues, and it said that I had already reached the 15 edit limit. However I had edited it within the hour time frame. So I'm assuming it gave all the "changes."

Zexi - March 18, 2018, 12:25 am

I always thought it was better to keep all my exchanges in one thread instead of spamming more and more threads for each currency exchange i need done. My main thread is stuck at "Done." now lol.

Anyways i understand why you are doing this. We'll just get used to it.

EDIT: <https://hackforums.net/showthread.php?tid=5808840&pid=56793068#pid56793068>

Nvm just saw your post. This is a great idea and it will probably give more appeal to my text only threads lmao

Diabolic - March 19, 2018, 4:37 pm

Awesome. Onwards and upwards.

Mr. Robot - March 20, 2018, 1:05 am

This is really good for the site in my opinion. Thanks for the update.

Silver Fang - March 20, 2018, 1:15 am

Well in my opinion this goes both good and bad. You guys pretty much summed up the good parts, however the bad part is that threads that needs upgrade every now and then for example:

<https://hackforums.net/showthread.php?tid=5731373>

Oh well hope this improves the community.

Omniscient - March 26, 2018, 1:56 pm

FYI I've come up with a solution with Xerotic for additional features of the plugin.

1. If you have a sticky (paid or otherwise) then the thread has unlimited edits.
2. If your thread has a Sales Tag then the edit limit is going to be doubled.

Be aware this is not yet implemented but should be this week. It will hopefully resolve issues for the time being especially for those with paid stickies. And Sales Tags are relatively cheap and now this adds a bonus value-add to purchases.

Meow - March 26, 2018, 1:58 pm

(Mar 26, 2018 01:56 PM)Omniscient Wrote: [\[CITE\]](#) FYI I've come up with a solution with Xerotic for additional features of the plugin.

1. If you have a sticky (paid or otherwise) then the thread has unlimited edits.
2. If your thread has a Sales Tag then the edit limit is going to be doubled.

Be aware this is not yet implemented but should be this week. It will hopefully resolve issues for the time being especially for those with paid stickies. And Sales Tags are relatively cheap and now this adds a bonus value-add to purchases.

I think this is perfect solution, especially for members who have a lot of marketplace threads & often buy stickies and tags.

Charger - March 26, 2018, 3:25 pm

(Mar 26, 2018 01:56 PM)Omniscient Wrote: [\[CITE\]](#) FYI I've come up with a solution with Xerotic for additional features of the plugin.

1. If you have a sticky (paid or otherwise) then the thread has unlimited edits.
2. If your thread has a Sales Tag then the edit limit is going to be doubled.

Be aware this is not yet implemented but should be this week. It will hopefully resolve issues for the time being especially for those with paid stickies. And Sales Tags are relatively cheap and now this adds a bonus value-add to purchases.

Will definitely encourage more stickies and sales tags. Very nice.

Shield Crypter - March 27, 2018, 2:46 am

Crypter sellers like me have to edit their threads daily to post scan updates. 10 Edit limit, means we can't update our threads after 10 days. What can we do about this Omni?

Zexi - March 27, 2018, 2:52 am

(Mar 27, 2018 02:46 AM)Shield Crypter Wrote: [\[CITE\]](#) Crypter sellers like me have to edit their threads daily to post scan updates. 10 Edit limit, means we can't update our threads after 10 days. What can we do about this Omni?

Embed an image that you have access to edit and just edit it each time. Takes a second getting used to it but its worth it. :)

tcsh - March 28, 2018, 6:54 pm

(Mar 7, 2018 01:05 PM)Omniscient Wrote: [\[CITE\]](#) Xerotic and I have added a new plugin to HF that does a Post Editing History.

It's a plugin at MyBB which we've altered to suit HF. It creates versions of the post and allows Admins and Staff to view editing history, to compare, and even revert.

We've also altered the plugin for some additional limitation settings.

"Number of Edits Allowed" - This is currently set to 10. Which means once you've edited your post 10 times you will not be able to edit it again.

"Time Between Edits" - This means you must wait 30 seconds between your edits.

Edits are not logged if done within an hour. The edit history is pruned after 60 days.

I'll try to explain how this all functions for you.

1. You make a post.
2. You must wait at least 30 seconds before you can edit.
3. If you want more than 1 hour to edit the post the version is stored in the history log.
4. If your post has 10 edits in the history log it will not allow you to further edit the page.
5. After 60 days edits are pruned so if you had 10 edits and 1 got pruned you can edit it again.

So to recap and explain again. You can't edit a post within 30 seconds. Only after 1 hour of your last edit will a new edit be saved. You could potentially edit a new post 10 times in 30 minutes but only 1 edit is actually saved.

I may alter the plugin further and adjust settings according to the communities needs but this should work well enough for us now.

This plugin now prevents all forms of edit abuse.

Any questions?

If you find a bug please report it to me asap.

I got crucified when I suggested pretty much this a while back. Heh, the irony.

Still, happy for this being added to HF :)

Omniscient - April 15, 2018, 8:03 pm

New [Help Docs](#) to explain limitations.

<https://hackforums.net/misc.php?action=help&hid=41>

I will also be adding to the upgrade page the features for each group.

Charger - April 15, 2018, 8:10 pm

(Apr 15, 2018 08:03 PM)Omniscient Wrote: [\[CITE\]](#) New [Help Docs](#) to explain limitations.

<https://hackforums.net/misc.php?action=help&hid=41>

I will also be adding to the upgrade page the features for each group.

So 3p1c adds 10 or is 10?

Omniscient - April 15, 2018, 8:13 pm

(Apr 15, 2018 08:10 PM)Charger Wrote: [\[CITE\]](#) So 3p1c adds 10 or is 10?

These are hard numbers. So the 10 is your actual limit. They do not accumulate.

Deplexx89478yu - October 9, 2018, 5:54 pm

(Mar 7, 2018 01:05 PM)Omniscient Wrote: [\[CITE\]](#) Xerotic and I have added a new plugin to HF that does a Post Editing History.

It's a plugin at MyBB which we've altered to suit HF. It creates versions of the post and allows Admins and Staff to view editing history, to compare, and even revert.

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4. If your post has 10 edits in the history log it will not allow you to further edit the page.
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So to recap and explain again. You can't edit a post within 30 seconds. Only after 1 hour of your last edit will a new edit be saved. You could potentially edit a new post 10 times in 30 minutes but only 1 edit is actually saved.

I may alter the plugin further and adjust settings according to the communities needs but this should work well enough for us now.

This plugin now prevents all forms of edit abuse.

Any questions?

If you find a bug please report it to me asap.

Can I edit a post older than 48 hours old?

Originalkillit - October 10, 2018, 8:25 am

Shit I am the only member who edits posts/thread more than others
Bad news for me

xitoxic - October 10, 2018, 11:12 am

Interesting, good step against the thread edit abuse.

Agent Shark - October 10, 2018, 11:43 am

Cool change. Definitely well needed.

xanicode - November 2, 2018, 7:20 am

(Mar 7, 2018 01:05 PM)Omniscient Wrote: [CITE](#) Xerotic and I have added a new plugin to HF that does a Post Editing History.

It's a plugin at MyBB which we've altered to suit HF. It creates versions of the post and allows Admins and Staff to view editing history, to compare, and even revert.

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So to recap and explain again. You can't edit a post within 30 seconds. Only after 1 hour of your last edit will a new edit be saved. You could potentially edit a new post 10 times in 30 minutes but only 1 edit is actually saved.

I may alter the plugin further and adjust settings according to the communities needs but this should work well enough for us now.

This plugin now prevents all forms of edit abuse.

Any questions?

If you find a bug please report it to me asap.

Kindly delete my thread .. finding it hard to delete kindly delete all..

Kindly help to remove this thread totally it has been solved

I am been disturbed .

Thank you

Juffar - November 2, 2018, 9:02 am

I know this thread is a few months old so there might have been some more changes but I'm able to edit my post instantly after making it using the quick edit and it also changes instantly to the edited content.

Evil - November 2, 2018, 9:46 am

"Edits are not logged if done within an hour."

O thank god. I make so many edits in the first hour it's not even funny haha.

Neodraxis - November 2, 2018, 1:09 pm

(Oct 9, 2018 05:54 PM)Deplexx89478yu Wrote: [\[CITE\]](#) Can I edit a post older than 48 hours old? Don't think non-upgraded members can even edit posts.

Evanescence - November 2, 2018, 5:11 pm

(Nov 2, 2018 09:02 AM)Juffar Wrote: [\[CITE\]](#) I know this thread is a few months old so there might have been some more changes but I'm able to edit my post instantly after making it using the quick edit and it also changes instantly to the edited content.

I think vendors get unlimited edits now.

Juffar - November 2, 2018, 5:21 pm

(Nov 2, 2018 05:11 PM)Evanescent Wrote: [\[CITE\]](#) I think vendors get unlimited edits now. I don't remember having any of these limitations before I was v3ndor neither.

Athr - November 2, 2018, 8:34 pm

10 edits should be enough.

Evanescent - November 2, 2018, 8:50 pm

(Nov 2, 2018 05:21 PM)Juffar Wrote: [\[CITE\]](#) I don't remember having any of these limitations before I was v3ndor neither.

You had limitations. 20 edits per month for ep1c and 15 for Ub3r if I'm not wrong. But you certainly had limits for editing.

Juffar - November 3, 2018, 2:41 am

(Nov 2, 2018 08:50 PM)Evanescent Wrote: [\[CITE\]](#) You had limitations. 20 edits per month for ep1c and 15 for Ub3r if I'm not wrong. But you certainly had limits for editing.

Yes I had and I think I still have these limitations. I wrote the limitations I do not have in my first post.

Omniscient - November 3, 2018, 1:13 pm

I'll make changes to vendors have unlimited edits. :) Good feature.

DashPHP - November 3, 2018, 2:06 pm

Nice feature to the HF!

I would like to ask if it would be okay to remove the 30 second timer for the first time editing. This is because (has happened to me) sometimes you write so much or you write very fast or whatever, and think your thread is properly and correctly formatted. Finally, after you click the submit button and then all of a sudden you get the 'oh shit, let me fix that' moment. And now I have to kill 30 seconds to edit :)

OK I'm making it as if i'm a kid that has no patience, but I mean why not.

Mr.Cat - November 3, 2018, 4:12 pm

I dont know, i dont like this upgrade. Time will tell

John Doe 5726 - November 4, 2018, 5:50 am

What kind of abuse can happen with a thread edit?

Zymase - November 4, 2018, 5:56 am

(Nov 4, 2018 06:50 AM)John Doe 5726 Wrote: [\[CITE\]](#) What kind of abuse can happen with a thread edit?

Mass wipe out content

Affect SEO

Get banned

John Doe 5726 - November 4, 2018, 6:25 am

(Nov 4, 2018 06:56 AM)Zymase Wrote: [\[CITE\]](#) Mass wipe out content

Affect SEO

Get banned

Okay, but users own content though, not the Administrator.

I don't really think they're talking about that kind of abuse.

Zymase - November 4, 2018, 6:29 am

(Nov 4, 2018 07:25 AM)John Doe 5726 Wrote: [\[CITE\]](#) Okay, but users own content though, not the Administrator.

I don't really think they're talking about that kind of abuse.

They are ? Originally.

But this system prevents more than just that.

And we don't own the content.

John Doe 5726 - November 4, 2018, 6:32 am

(Nov 4, 2018 07:29 AM)Zymase Wrote: [\[CITE\]](#) They are ? Originally.

But this system prevents more than just that.

And we don't own the content.

Depends which country, but here in Finland, we do. Due to Europe, they can't get ownership on people's content just like that.

Zymase - November 4, 2018, 6:44 am

(Nov 4, 2018 07:32 AM)John Doe 5726 Wrote: [\[CITE\]](#) Depends which country, but here in Finland, we do. Due to Europe, they can't get ownership on people's content just like that.

Ow might be true. Well users who don't like the system can leave, pretty much. Nobody forces them to stay or to post content.

Pretty much.

John Doe 5726 - November 4, 2018, 6:49 am

(Nov 4, 2018 07:44 AM)Zymase Wrote: [\[CITE\]](#) Ow might be true. Well users who don't like the system can leave, pretty much. Nobody forces them to stay or to post content.

Pretty much.

The law allows users to change their mind and ask for all content to be removed.

Zymase - November 4, 2018, 7:04 am

(Nov 4, 2018 07:49 AM)John Doe 5726 Wrote: [\[CITE\]](#) The law allows users to change their mind and ask for all content to be removed.

Loopholes my friend ?

Quote:You agree that all posts and content posted meets the standard for "important public interests" or "journalism" and as such will not be required to be altered or deleted.

You agreed to it yourself - John. Are you telling me that you didn't read what you agreed to?

John Doe 5726 - November 4, 2018, 7:09 am

(Nov 4, 2018 08:04 AM)Zymase Wrote: [\[CITE\]](#) Loopholes my friend ?

You agreed to it yourself - John. Are you telling me that you didn't read what you agreed to?
Such terms are not applicable under European law.

Zymase - November 4, 2018, 11:17 am

(Nov 4, 2018 08:09 AM)John Doe 5726 Wrote: [\[CITE\]](#) Such terms are not applicable under European law.

Even if you chose to AGREE to them?

Hard to believe that, but it could very well be like you are saying.

Omniscient - November 4, 2018, 2:04 pm

Quote:Such terms are not applicable under European law.

Actually.....we don't have to delete your posts. Relevant info:

<https://gdpr-info.eu/art-6-gdpr/>

"processing is necessary for compliance with a legal obligation to which the controller is subject;"

"processing is necessary in order to protect the vital interests of the data subject or of another natural person;"

"processing is necessary for the performance of a task carried out in the public interest or in the exercise of official authority vested in the controller;"

<https://gdpr-info.eu/art-23-gdpr/>

"public security;"

"the prevention, investigation, detection or prosecution of criminal offences or the execution of criminal penalties, including the safeguarding against and the prevention of threats to public security;"

<https://gdpr-info.eu/art-17-gdpr/>

"Paragraphs 1 and 2 shall not apply to the extent that processing is necessary: "

"for exercising the right of freedom of expression and information;"

"for compliance with a legal obligation which requires processing by Union or Member State law to which the controller is subject or for the performance of a task carried out in the public interest or in the exercise of official authority vested in the controller;"

"for archiving purposes in the public interest, scientific or historical research purposes or statistical purposes in accordance with Article 89(1) in so far as the right referred to in paragraph 1 is likely to render impossible or seriously impair the achievement of the objectives of that processing; or"

"for the establishment, exercise or defence of legal claims."

Disey_ - November 4, 2018, 10:40 pm

(Nov 4, 2018 03:04 PM)Omniscient Wrote: [\[CITE\]](#) Actually.....we don't have to delete your posts. Relevant info:

<https://gdpr-info.eu/art-6-gdpr/>

"processing is necessary for compliance with a legal obligation to which the controller is subject;"

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"for the establishment, exercise or defence of legal claims."

But my content does not fall under any of these, so yes, you do have to delete my posts ?

I don't think anyone is going to attack the forum due to it's little size compared to big corporations, but you are certainly not GDPR compliant, or at least, the clause that says, you agree not to post personal information, does not make you GDPR compliant, you could perform deletion requests manually if asked though.

And really, it'd be nice if you did not delete my accounts, I can create new ones but like... a bit annoying.. ?

If you can't have a conversation without having to terminate the other party's way of communication.. it's like DDoS script kiddies, same behavior.

Grow up.

(Nov 4, 2018 12:17 PM)Zymase Wrote: [\[CITE\]](#) Even if you chose to AGREE to them?

Hard to believe that, but it could very well be like you are saying.

Yes, even if I agree to them, it's not because you create terms that you can suddenly do everything you want, the European lawmakers know very well that a minority of the people are even actually capable of understanding these terms every single time, and it's better to have safe guards than just let people give up on all their rights, you should not be able to give up on all your rights, I think it's better that way.

Actually the situation in the United States is very critical on that level, it's very much of a corporation-first ideology around these topics.

(Nov 4, 2018 12:17 PM)Zymase Wrote: [\[CITE\]](#) -

I went digging a little;

http

s://europa.eu/youreurope/citizens/consumers/unfair-treatment/unfair-contract-terms/index_en.htm

Quote:Under EU law, standard contract terms used by traders have to be fair. This doesn't change if they're called "terms and conditions" or are part of a detailed contract that you actually have to sign. The contract is not allowed to create an imbalance between your rights and obligations as a consumer and the rights and obligations of sellers and suppliers.

Contract terms must be drafted in plain, understandable language. Any ambiguities will be interpreted in your favour.

This is not about privacy or data protection but that draws the kind of legal mindset the Europe has. You were surprised, now you have a reference.

Omniscient - November 5, 2018, 12:13 pm

Quote:But my content does not fall under any of these, so yes, you do have to delete my posts

I say it does fall under those categories.

<https://gdpr-info.eu/art-17-gdpr/>

"Paragraphs 1 and 2 shall not apply to the extent that processing is necessary: "

"for exercising the right of freedom of expression and information;"

"for compliance with a legal obligation which requires processing by Union or Member State law to which the controller is subject or for the performance of a task carried out in the public interest or in the exercise of official authority vested in the controller;"

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"for the establishment, exercise or defence of legal claims."

And lastly, if I was to actually say "Sure, I'll remove it"...I would then require you to PROVE to me your identity. You would have to send me your passport or other identifying information so that I can prove who you are and that you are indeed an EU resident.

Fairly sure that your identity on HF is safe and that we haven't sold your data or plan to do so.

You got a fucking attitude too btw. Don't like it. You're a piece of shit.

Mr. Robot - November 5, 2018, 12:59 pm

(Nov 5, 2018 01:13 PM)Omniscient Wrote: [CITE](#) I say it does fall under those categories.

<https://gdpr-info.eu/art-17-gdpr/>

"Paragraphs 1 and 2 shall not apply to the extent that processing is necessary: "

"for exercising the right of freedom of expression and information;"

"for compliance with a legal obligation which requires processing by Union or Member State law to which the controller is subject or for the performance of a task carried out in the public interest or in the exercise of official authority vested in the controller;"

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Fairly sure that your identity on HF is safe and that we haven't sold your data or plan to do so.

You got a fucking attitude too btw. Don't like it. You're a piece of shit.

You turned into Ben Shapiro for a second there, facts don't care about his feelings that's for damn sure.

Disey__ - November 5, 2018, 1:11 pm

Quote:"for exercising the right of freedom of expression and information;"

I am not a news outlet, and my freedom of expression is mine, not anyone else's.

Quote:"for compliance with a legal obligation which requires processing by Union or Member State law to which the controller is subject or for the performance of a task carried out in the public interest or in the exercise of official authority vested in the controller;"

Hack Forums is not an European entity and thus cannot be subject to legal obligations within Europe (other than international arbitration but that's another thing). Hack Forums is a privately owned forum.

Quote:"for archiving purposes in the public interest, scientific or historical research purposes or statistical purposes in accordance with Article 89(1) in so far as the right referred to in paragraph 1 is likely to render impossible or seriously impair the achievement of the objectives of that processing; or"

My content is not scientific or historical research.. if it had to be used on Hack Forums for statistical purposes serving the public interest then I'm curious how, because it does not seem like an actual thing.

Quote:"for the establishment, exercise or defence of legal claims."

There is no ongoing legal case which I am aware of that involves my data posted on Hack Forums, and if it did, it would have to be in Europe to matter within the GDPR. Hack Forums is not an European entity.

Please do tell me how you think any of these work on the present case.

Yes, I would have to prove that I'm an European citizen, and for that, you can have my passport which you are legally required to erase the copy of once it is done.

I'm not sure what kind of attitude, or if you think about people's attitude like that as soon as they don't agree with you.

You could not resist post banning me on the other account, which is the same as banning the account, can't you be mature?

If you're not interested in discussion because it annoys you, then you can simply not respond, I was talking with Zymase, not you.

compunerd - May 18, 2019, 5:55 am

Hello, I don't have the option to edit a thread I started the other day.

Guess it's this situation. Can someone make it sticky or something because, waiting for 59 days to get a chance to finally edit it (10 times) doesn't sound good. Tried to give back to the community and this is what happens...? I made a mini-tutorial that was supposed to be updated frequently with fresh info.

Can a moderator please contact me about this?

?BowmanBot? - May 18, 2019, 6:27 am

(May 18, 2019 05:55 AM)compunerd Wrote: [\[CITE\]](#) Hello, I don't have the option to edit a thread I started the other day.

Guess it's this situation. Can someone make it sticky or something because, waiting for 59 days to get a chance to finally edit it (10 times) doesn't sound good. Tried to give back to the community and this is what happens...? I made a mini-tutorial that was supposed to be updated frequently with fresh info.

Can a moderator please contact me about this?

The only ways to get around the edit limitations are to either buy a sticky for the thread which you can do [here](#). Or you can buy a sales tag for the thread which can be found [here](#).

I recommend buying a sales tag as it is cheaper at \$20 for 30 days.

For future threads, I would recommend you limit the amount of updates that you do as well as use "placeholder" posts so that you can utilize them for updates.

Best of luck! <3

blackoracle - June 21, 2019, 7:18 am

I post a thread and edit it 1 time. I am trying to edit but no way.

Thread link below

[Help With Cyberseal Crypter](#)

pr.account - August 1, 2019, 4:58 am

after how many month I can edit my thread again??

DrDoof - August 1, 2019, 5:09 am

(Aug 1, 2019 04:58 AM)pr.account Wrote: [\[CITE\]](#) after how many month I can edit my thread again??
60 days after your first edit if the OP is still accurate

pr.account - August 1, 2019, 5:30 am

(Aug 1, 2019 05:09 AM)DrDoof Wrote: [\[CITE\]](#) 60 days after your first edit if the OP is still accurate
it's been more than 2 months now but still don't see any edit option

DrDoof - August 1, 2019, 7:29 am

(Aug 1, 2019 05:30 AM)pr.account Wrote: [\[CITE\]](#) it's been more than 2 months now but still don't see
any edit option

So you haven't made 5 edits already in the past 60 days?

Omniscient - August 1, 2019, 1:22 pm

(Aug 1, 2019 05:30 AM)pr.account Wrote: [\[CITE\]](#) it's been more than 2 months now but still don't see
any edit option

And you won't get edit options either unless you upgrade. Your limitations as a registered member prevent you from editing older posts and also limits the amount of edits you can do in a short time-frame.