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Thread: [How to use static invoke for all my methods](#)

GoodVibes - April 5, 2018, 5:59 pm

I need to transform all the invoke's in my methods to static invokes.

I was originally doing this with BCEL and using an ASM wrapper to transfer over their class format and utilize ASM's visitors (tree API) as it's much faster.

It's been working well but after comparing bytecode, it seems that even after transforming everything it runs well (ofc) but after running my control flow obfuscation it still runs but sometimes I'll throw exceptions with no data.

Could anyone help me out?

Thanks

GenericSkid - April 6, 2018, 1:12 am

Quote:I need to transform all the invoke's in my methods to static invokes.

Can you elaborate? Are you trying to make all of your methods static?

GoodVibes - April 7, 2018, 2:54 pm

(Apr 6, 2018 01:12 AM)GenericSkid Wrote: [\[CITE\]](#) Can you elaborate? Are you trying to make all of your methods static?

Difficult to explain, are you familiar with bytecode obfuscation methods? Or specifically, obfuscation techniques utilized by RS.

GenericSkid - April 7, 2018, 4:01 pm

(Apr 7, 2018 02:54 PM)GoodVibes Wrote: [\[CITE\]](#) Difficult to explain, are you familiar with bytecode obfuscation methods? Or specifically, obfuscation techniques utilized by RS.

I've never touched Runescape but am familiar with bytecode and various obfuscators on the market. If you got a sample to accompany your request that would certainly help.

Edit: Been a few days. You still want help on this?