

Forum:[Hack Forums](#)

Thread: [Superior Helpdesk - For Beginners & Advanced Programmers](#)

N1l0c - April 13, 2018, 12:50 am

Welcome to the official coding/programming helpdesk by Superior.

Our most experienced developers will happily answer your questions and assist you as good as possible in order to solve problems you face.

The questions can reach from easy questions like "How do I learn programming?" to anything advanced.

Please provide code snippets.

Please note that we're going to add a FAQ to this thread in order to cover the most asked questions.

JPRS - April 13, 2018, 2:20 am

So are you advertising a web-site or are you opening a perpetual thread for HF users?

N1l0c - April 13, 2018, 2:56 am

(Apr 13, 2018 02:20 AM)JPRS Wrote: [\[CITE\]](#) So are you advertising a web-site or are you opening a perpetual thread for HF users?

I'm opening a helpdesk in the name of Superior. This thread is meant to help any user who needs assistance. Users can simply asks questions in here and our developer team will answer them asap.

//edit

If you don't know what Superior is: It's an official group owned my KinG.

JPRS - April 13, 2018, 3:26 am

(Apr 13, 2018 02:56 AM)N1l0c Wrote: [\[CITE\]](#) I'm opening a helpdesk in the name of Superior. This thread is meant to help any user who needs assistance. Users can simply asks questions in here and our developer team will answer them asap.

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If you don't know what Superior is: It's an official group owned my KinG.

I'm not sure how a help desk works in this context...

Say I want your help desk to help me with a problem... How do I present that problem to your people?

Travelers - April 13, 2018, 3:50 am

Thank you for hosting a help desk.

I am wanting to learn Python and my goal is to be able to create scripts and small programs. The intention is that these scripts will be for incident response as well as some minor hacking tools. I will

need them to run on both Windows and Linux. Should I learn Python version 2 or Python version 3 to accomplish this task?

JPRS - April 13, 2018, 4:10 am

(Apr 13, 2018 03:50 AM)Tiers Wrote: [\[CITE\]](#) Thank you for hosting a help desk.

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I would start by Googling "is python 2 compatible with python 3".

N1l0c - April 13, 2018, 11:57 pm

(Apr 13, 2018 03:26 AM)JPRS Wrote: [\[CITE\]](#) I'm not sure how a help desk works in this context...

Say I want your help desk to help me with a problem... How do I present that problem to your people?

You'll have to ask your question in this thread. Please explain your problem as good as possible and provide code snippets if needed.

(Apr 13, 2018 03:50 AM)Tiers Wrote: [\[CITE\]](#) Thank you for hosting a help desk.

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Well, imho it's better to learn V3 since it's the newer one. However you could run into compatibility issues like I did a few weeks ago when using libraries. But most of the code you write will work on either versions.

Check out <http://blog.teamtreehouse.com/python-2-vs-python-3>

Elitas - April 14, 2018, 8:55 am

If you code for V3, you shouldn't really run into any issues in terms of running it in V2, except for raw_input and input differences. You can fix this using a simple 1 liner though in order to make it fully compatible.

Travelers - April 14, 2018, 10:13 am

(Apr 13, 2018 11:57 PM)N1l0c Wrote: [\[CITE\]](#) You'll have to ask your question in this thread. Please explain your problem as good as possible and provide code snippets if needed.

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(Apr 14, 2018 08:55 AM)Elitas Wrote: [\[CITE\]](#) If you code for V3, you shouldn't really run into any issues in terms of running it in V2, except for raw_input and input differences. You can fix this using a simple 1 liner though in order to make it fully compatible.

Thank you both. I have started to learn v3.

N1l0c - April 15, 2018, 9:56 am

(Apr 14, 2018 10:13 AM)Tiers Wrote: [\[CITE\]](#) Thank you both. I have started to learn v3.
You're welcome.

Feel free to ask further questions.

Chances - April 16, 2018, 5:49 pm

I know very little about coding but want to create a supreme bot to cop stuff eventually an aio bot. Where do you recommend me to start or can you head me in the right direction?

Thanks

darkwolfkat - April 27, 2018, 2:52 am

I would like to start learning how to make game cheats such as aimbots,esp,wallhacks those kinds of things for various games what would I need to learn?

Tuxedo - April 27, 2018, 3:07 am

Sent you a PM regarding an assignment of mine!

N1l0c - April 27, 2018, 3:23 am

(Apr 27, 2018 02:52 AM)darkwolfkat Wrote: [\[CITE\]](#) I would like to start learning how to make game cheats such as aimbots,esp,wallhacks those kinds of things for various games what would I need to learn?

From my experience these kind of programs are often written in either C# (or Java) , C++ or plain C. I'd recommend C# for beginners since it's one of the easier languages.

(Apr 27, 2018 03:07 AM)Tuxedo Wrote: [\[CITE\]](#) Sent you a PM regarding an assignment of mine! Thanks, I'll reply within the next 24-32 hours since I'm currently travelling.

Elitas - April 27, 2018, 10:42 am

(Apr 16, 2018 05:49 PM)Chances Wrote: [\[CITE\]](#) I know very little about coding but want to create a supreme bot to cop stuff eventually an aio bot. Where do you recommend me to start or can you head me in the right direction?

Thanks

Find a specific HTML element on the page when an account doesn't exist, then find if that element exists when the account does.

That way, you can 'hook' to the element, and then scan through hundreds of webpages, even using Python, and find which ones are free!

Next step is of course to automate taking them. Instead of automated registration, grab an account you already have, if the site allows you login without a Captcha, then it's very much easily possible to do this. Then attempt to automate the changing of your name and BOOM, you can copy random @s.

Donkey Death Jam - April 28, 2018, 2:53 pm

(Apr 27, 2018 02:52 AM)darkwolfkat Wrote: [\[CITE\]](#) I would like to start learning how to make game cheats such as aimbots,esp,wallhacks those kinds of things for various games what would I need to learn?

1. Learn the concept of programming.
2. Have a thorough understanding of how virtual memory works, how it is allocated, the difference between RVA & VA, the stack, the stack frame, the heap etc.
3. Understand why we have PE headers and what is contained in them.
4. Take a crash course in x86 assembly, nothing too deep, the goal is to be able to read it and have a rough idea of what it is doing.
5. Learn how to use a debugger for dynamic analysis, and IDA for static analysis. This should give

you a decent understanding of reverse engineering.

6. Learn C++ and have an introduction to the Windows API.

7. Reverse engineer a x86 game, assault cube is the game of choice when it comes to starting out as it has no protection and is open source.

8. Use the Windows API to read/write game memory, or create a DLL and inject it to have an internal cheat (internal is easier if you already program imo, nothing really changes as you can just use pointers)

9. Be prepared to spend many hours looking at assembly and debugging, you'll only be writing code 1% of the time.

10. Continue reversing games/programs, experimenting, and maybe after a year you can start looking into anti cheat protected games.

You will not be motivated to do all of this if your soul purpose is to make a game hack. You have to have a genuine interest in how things work, what is behind the product and then you'll be able to commit to learning most of these things. If this interests you, and your brain is buzzing with all these new terms you might've not heard, then you're good :-)) if the thought of learning all of that is off-putting... then you aren't going to stick to it. Eitherway I wish you luck & shoot me a PM if you want some good books on these topics.

To OP: I hope it was okay to post here! Great thread & very helpful for beginners.

darkwolffkat - May 1, 2018, 8:12 am

(Apr 28, 2018 02:53 PM)Donkey Death Jam Wrote: [\[CITE\]](#) 1. Learn the concept of programming.

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To OP: I hope it was okay to post here! Great thread & very helpful for beginners.

I don't have 25 posts so I can't really pm you but if you could recommend some books that'd be great.

MoraXen - May 15, 2018, 5:42 pm

(May 1, 2018 08:12 AM)darkwolfkat Wrote: [\[CITE\]](#) I don't have 25 posts so I can't really pm you but if you could recommend some books that'd be great.

There are some good books on [this](#) thread. Most of the thread is a bit irrelevant to you, but at one point I mention WinAPI. You can learn WinAPI programming using C++ to make cheats. I also put a link to a nice book in there. Hope this helps ?