

Forum:[Hack Forums](#)

Thread: [Interest in learning animation and game dev in Batch?](#)

?CARUs L?VE?™ - April 20, 2018, 9:35 pm

Hello,

Just wondering if I can find someone to code fun things with. I can teach you whatever you need so no requirements.

If you're wondering about the kind of games and animations I make in batch, then I recommend looking at my threads here on HF.

Thanks

DeITex - April 21, 2018, 10:01 pm

I'd be down man. I mean I can't guarantee my time on a schedule since life is a thing, but I'm sure you could teach me some things looking at what you've made. So yeah, I'd be down to collaborate on some things. ?

Just wondering though, what's your motivation behind making these games? Since they don't seem to do much other than entertain. Just a fun hobby on the side? ?

?CARUs L?VE?™ - April 22, 2018, 9:43 am

(Apr 21, 2018 10:01 PM)DeITex Wrote: [\[CITE\]](#) Just wondering though, what's your motivation behind making these games? Since they don't seem to do much other than entertain. Just a fun hobby on the side? ?

I tend to be asked this question the most lol

It is, I guess in a way, sort of hard to explain why. I look at Java and C++ as languages with all these tools inside the tool-bag already. A good example is that you can draw circles, triangles, squares, polygons, 3D is literally built into Java now.

In batch we don't have these tools. In fact, (prior to WIN10) we would have to establish a certain number of lines, each with a certain length, and manipulate the strings to display a circle. Not only that, but we would have to implement a :function that would actually DRAW that circle, of any size, into this CMD canvas, so-to-speak.

I never would have learned the fundamentals of DIFFERENT circle algorithms, or Line drawing algorithms, because JAVA already includes them.. I never would have learned how to do those things myself.

I guess what I'm trying to say is that while batch isn't totally powerful, it's STILL a complete language, that is completely capable of WAY more than people give it credit for. Most often the response I get for my releases are "I didn't know batch could do that..". And it's true because of the image it has thanks to the 14 year of l33t DD0S lingo. Currently windows is at version 10, and people STILL think microsoft will just hand out a free ddos tool. It just has a bad rep.

Lastly, I hope all of this answers your question, but when it all comes down to it, it's all about the fun in challenging myself. I find it fun to make batch do things it's not really supposed to do. It's just fun.

