

Forum:[Hack Forums](#)

Thread: [Jagex Threatens RuneLite Into Shutting Down](#)

Saltpeter - May 15, 2018, 8:57 pm

Quote:I have just finished having a discussion with Mod Mat K, who is threatening legal action against RuneLite for copyright infringement if it is not shut down by the end of the week.

I inquired specifically what parts of RuneLite violate Jagex's copyright so that I could take it down, and even offered to close source the project, but MMK insisted that the entire project must be shut down, and gave no specifics about the copyright infringement claims, and only said legal action would be taken.

I was also informed that they were "working on" shutting down both OSB and Konduit, and that I was the "first" to be contacted.

RuneLite is certainly in a grey area to my knowledge of copyright law. I have no issue working with Jagex to remove parts of it from the public eye if requested. I would also have no issue shutting down the entire client if all 3rd party clients were banned. However, I do have an issue with shutting down the entire client while OSBuddy is allowed to operate.

While I agree that RuneLite does threaten the integrity of the game, what threatens it even more is that I have to buy OSBuddy in order to gain the same competitive advantages of other players in game. RuneLite exists to try and level the playing field as to who can develop on the client, of which I think it has done well.

Jagex, please work with me here instead of singling us out. We love the game, and have great respect for you, but this is not an acceptable way of dealing with the third party clients.

If anyone within the community happens to be a (copyright) lawyer, please contact me.

- Adam

This was posted a day ago on the RuneLite website. It seems incredibly shady to me that the only client out of the bunch that was open source and fully free to use was contacted first. If this is true about Jagex banning all third-party clients this could certainly be dark days ahead. I doubt I could go back to the vanilla client at this point.

[Source](#)

Tree Hugger - May 15, 2018, 10:15 pm

I honestly wouldn't mind if all 3rd party clients were banned. Some are getting to advantageous. If they only target this one client though that is some BS

DeadShot2 - May 15, 2018, 10:51 pm

It's funny they are going after Runelite first and not OSBuddy or Konduit.

Korvo - May 16, 2018, 3:25 am

Wow man that's really shitty. I love using Runelite. Maybe if jagex would make a proper client, we wouldn't have this issue. I've been playing since basically the start of runescape, and this is the

shittiest I've ever seen jagex be.

It's funny how they are taking soooo long to release mobile..Shit fortnite, which is more graphically intense has a mobile version..so does PUBG. Jagex is slack af now.

Also if you're using Runelite, just as a safety measure I HIGHLY suggest changing your password. If/when runelite does get shut down, don't want the creator taking all the shit.

LazyNotStupid - May 16, 2018, 3:57 am

OSBuddy developer said jagex isn't going to shut them down.

Korvo - May 16, 2018, 4:24 am

(May 16, 2018 03:57 AM)LazyNotStupid Wrote: [\[CITE\]](#) OSBuddy developer said jagex isn't going to shut them down.

Yeah that's more than likely because they receive a cut on the OSB Pro memberships. Jagex is just in it for the money. They have seriously gone down hill as of lately.

Dean Winchester? - May 16, 2018, 5:28 am

(May 16, 2018 03:25 AM)G?mbit Wrote: [\[CITE\]](#) Wow man that's really shitty. I love using Runelite. Maybe if jagex would make a proper client, we wouldn't have this issue. I've been playing since basically the start of runescape, and this is the shittiest I've ever seen jagex be.

It's funny how they are taking soooo long to release mobile..Shit fortnite, which is more graphically intense has a mobile version..so does PUBG. Jagex is slack af now.

Also if you're using Runelite, just as a safety measure I HIGHLY suggest changing your password. If/when runelite does get shut down, don't want the creator taking all the shit.

It's open sourced, any change can be viewed publicly, nobody is stealing your passwords.

(May 15, 2018 10:15 PM)Tree Hugger Wrote: [\[CITE\]](#) I honestly wouldn't mind if all 3rd party clients were banned. Some are getting to advantageous. If they only target this one client though that is some BS

There are a lot of features that are OP, yes, but there are also a fuckton of features that are only QoL and give no advantage

If they are going to get rid of all clients at least work on the vanilla client
It is so bad

Saltpeter - May 16, 2018, 8:59 am

We have a statement from Jagex now.

<http://services.runescape.com/m=news/third-party-client-update?oldschool=1>

Seems like RuneLite is the only one that infringes on their copyright according to them. This is absolute garbage, the creator even offered to make the project closed source to avoid this and Jagex refused.

TB12 - May 16, 2018, 10:57 am

(May 16, 2018 08:59 AM)Aerodactyl Wrote: [\[CITE\]](#) We have a statement from Jagex now.

<http://services.runescape.com/m=news/third-party-client-update?oldschool=1>

Seems like RuneLite is the only one that infringes on their copyright according to them. This is absolute garbage, the creator even offered to make the project closed source to avoid this and Jagex refused.

Pretty retarded that closed source isn't enough for them. When I use to play I would use OSBuddy, glad to see they aren't fucked at least

Tree Hugger - May 16, 2018, 1:40 pm

If Runelite goes someone will just fork the client

I Am Kira - May 16, 2018, 2:02 pm

(May 16, 2018 01:40 PM)Tree Hugger Wrote: [\[CITE\]](#) If Runelite goes someone will just fork the client This lol ^ If it's open source I may as well. Is RL client detectable to Fagex?

luv. - May 16, 2018, 2:04 pm

(May 16, 2018 03:57 AM)LazyNotStupid Wrote: [\[CITE\]](#) OSBuddy developer said jagex isn't going to shut them down.

Didn't the guy who make this go on and work for Jagex?

DeadShot2 - May 16, 2018, 2:06 pm

Response from runelite dev :

First off, I would like to thank everyone in the community showing so much support for RuneLite. What Jagex did was clearly a great injustice.

It is unfortunate the only way I seem to be able to have any meaningful discussion with Jagex is via loud blog posts.

I have read the Third Party Client Update and it contains some new details to me. Specifically, the "sharing of tools used to deobfuscate Old School RuneScape code, and then re-publishing said code."

So, I have stripped the aforementioned tools and RuneScape client from GitHub. I will be removing the other distributions off of the server shortly.

Unfortunately this means now RuneLite will be only partially-open source. RuneLite is BSD-2 licensed and the license permits me to do this. This will hinder new contributions some in that they cannot learn of and create new APIs for client access, but we already have a well established API which can be used in the majority of cases.

I don't really agree with some of the reasoning behind this, bots have existed before RuneLite existed, and I'm sure some of them have a better knowledge of the game than I do, but if it must be taken down, then okay.

Regarding "The conversation with RuneLite is part of the long-term strategy and approach for all 3rd party clients and the future of our own official client.", as started in the initial post, I have no problem shutting down RuneLite if all third party clients are to be shut down. But I will not shut it down with the other clients still running.

Jagex, if you have objections to any other aspect of RuneLite, I would prefer if you contacted me and told me about it, instead of threatening me to take down the entire project. I have no problem working with you to address any concerns.

There is a large portion of RuneLite code that Jagex definitely has no claim over, and it belongs to me, and to the many contributors to the project, and I think it is wrong for you to claim it must all be removed.

- Adam

Dean Winchester? - May 16, 2018, 2:26 pm

(May 16, 2018 02:04 PM)luv. Wrote: [\[CITE\]](#) Didn't the guy who make this go on and work for Jagex? osbuddy's developer started with "rsbuddy" which was a bot made for osrs or rs, jagex found him and decided to hire him, he quit in 2013 or smth and made osbuddy after that, based off the code he used for rsbuddy

tutus - May 16, 2018, 7:27 pm

well bro i just want to skip the message on the index page

Wet Rag - May 17, 2018, 7:17 am

(May 16, 2018 02:26 PM)Dean Winchester? Wrote: [\[CITE\]](#) osbuddy's developer started with "rsbuddy" which was a bot made for osrs or rs, jagex found him and decided to hire him, he quit in 2013 or smth and made osbuddy after that, based off the code he used for rsbuddy
OSRS wasn't a thing when RSBuddy was out ?

falkenburry - May 17, 2018, 8:57 am

(May 15, 2018 10:15 PM)Tree Hugger Wrote: [\[CITE\]](#) I honestly wouldn't mind if all 3rd party clients were banned. Some are getting to advantageous. If they only target this one client though that is some BS

Are you wanting to kill the game? The game is already \$11 a month. No one wants to pay for a launcher. It's all about money in the long run, jagex works with OSBUDDY.

BOOSLI - May 17, 2018, 5:37 pm

Konduit was one of the 3rd party clients jagex also mentioned they were going to shut down. They blame it on copyright infringement while OSB is the one that is using their game to make money from, yet jagex will support OSB and not the free clients.

Not to mention, OSB was at one time a botting community. I feel safer using conduit or runelite than a client that was made by a botting community. Jagex is so against botting but they sure love to support OSB.

Korvo - May 17, 2018, 5:40 pm

(May 17, 2018 05:37 PM)BOOSLI Wrote: [\[CITE\]](#) Konduit was one of the 3rd party clients jagex also mentioned they were going to shut down. They blame it on copyright infringement while OSB is the one that is using their game to make money from, yet jagex will support OSB and not the free clients.

Not to mention, OSB was at one time a botting community. I feel safer using conduit or runelite than a client that was made by a botting community. Jagex is so against botting but they sure love to support OSB.

Also funny thing is a lot of the Jmods use osbuddy themselves. Seems pretty hypocritical to me. Runelite is probably the safest & best client out there.

And I heard that right after the Runelite news dropped, OsBuddy made some premium features free. Trying to get more people back to using it. Let's just hope runelite will live on.

Manks - May 17, 2018, 5:52 pm

(May 15, 2018 10:15 PM)Tree Hugger Wrote: [\[CITE\]](#) I honestly wouldn't mind if all 3rd party clients were banned. Some are getting to advantageous. If they only target this one client though that is some BS

It's not like you're not able to download them. Runelite is FREE and better optimized then Jagex's

own client.

(May 17, 2018 05:40 PM)G?mbit Wrote: [\[CITE\]](#) Also funny thing is a lot of the Jmods use osbuddy themselves. Seems pretty hypocritical to me. Runelite is probably the safest & best client out there.

And I heard that right after the Runelite news dropped, OsBuddy made some premium features free. Trying to get more people back to using it. Let's just hope runelite will live on.

Have you watched A Friend's video on this? He makes a good point

OSBuddy PRO is paid for, which I (A friend) believes that Jagex gets a cut from it. Which is why runelite the FREE client is the first to go

(May 16, 2018 02:06 PM)DeadShot2 Wrote: [\[CITE\]](#) Response from runelite dev :

First off, I would like to thank everyone in the community showing so much support for RuneLite. What Jagex did was clearly a great injustice.

It is unfortunate the only way I seem to be able to have any meaningful discussion with Jagex is via loud blog posts.

I have read the Third Party Client Update and it contains some new details to me. Specifically, the "sharing of tools used to deobfuscate Old School RuneScape code, and then re-publishing said code."

So, I have stripped the aforementioned tools and RuneScape client from GitHub. I will be removing the other distributions off of the server shortly.

Unfortunately this means now RuneLite will be only partially-open source. RuneLite is BSD-2 licensed and the license permits me to do this. This will hinder new contributions some in that they cannot learn of and create new APIs for client access, but we already have a well established API which can be used in the majority of cases.

I don't really agree with some of the reasoning behind this, bots have existed before RuneLite existed, and I'm sure some of them have a better knowledge of the game than I do, but if it must be taken down, then okay.

Regarding "The conversation with RuneLite is part of the long-term strategy and approach for all 3rd party clients and the future of our own official client.", as started in the initial post, I have no problem shutting down RuneLite if all third party clients are to be shut down. But I will not shut it down with the other clients still running.

Jagex, if you have objections to any other aspect of RuneLite, I would prefer if you contacted me and told me about it, instead of threatening me to take down the entire project. I have no problem working with you to address any concerns.

There is a large portion of RuneLite code that Jagex definitely has no claim over, and it belongs to me, and to the many contributors to the project, and I think it is wrong for you to claim it must all be removed.

- Adam

Based off this, they should keep it up. A big fuck you to Jagex and see what happens in court. I'd support the man if he decided to create a gofundme for a lawyer. This is just another case of copyright infringement that needs a clear definition in the books, similar to H3H3 vs Santoro

BOOSLI - May 17, 2018, 6:45 pm

To me, it seems as if jagex got rid of any original jagex members, and brought in a whole team of brainless children that have no clue how to keep the game going in the same direction as it was at one point going, and insist on adding things that only they think is neat such as EoC and the graphics and all the other shit updates that killed RS in the first place, and taking away things from their subscribers that is the main reason why a lot of people play such as when they took the duel arena away in 2006 causing mass amount of players to quit, and then finishing most of the remaining players off by taking out the wilderness a week later..

They realized that they were losing tons and tons of money, so they decide to come out with OSRS, which I assume they realized was the best era of Runescape and the money was fantastic, but once again, they must have gotten the money they wanted and now these brainless children are beginning to add similar if not the same updates they started adding that lead up to the shit updates that brought along eoc and rs3. All I see is this game turning into a clone of RS3 and the players supporting all these updates should take their asses back to RS3.

If you want RS3 updates in OSRS, why the hell can't you just go play RS3? Every single poll that is made and able to vote on, is always 80% yes and 20% no. I am not sure if there are actually idiots voting yes and wanting RS3 the sequel, or if Jagex added it in there to make the players think they have a choice when actually Jagex doesn't give a fuck about the players and adds these unbelievable updates on their own without the communitys opinion.

I was browsing RS Forums the other day and seen tons of "game suggestions" to add "make graphics changeable for people who want RS3(updated graphics) and for people who want OS graphics can still use those"

Why? My question is why do you come to OSRS and insist on turning it into RS3? Go play RS3 in Legacy mode without action bar, and it would be the same exact thing, except in RS3 you have a few more skills that you can level.

Zher0 - May 17, 2018, 6:52 pm

Just started using Runelite and it's a great client. I don't see what the issue is, if the client is not interacting with game mechanics/movements then it should be legal.

Saltpeter - May 17, 2018, 7:11 pm

(May 17, 2018 06:52 PM)Zher0 Wrote: [\[CITE\]](#) Just started using Runelite and it's a great client. I don't see what the issue is, if the client is not interacting with game mechanics/movements then it should be legal.

Jagex's big issue was that RuneLite had a public deobfuscator to allow anyone to create plugins which they thought would make it easier for people to create bots. The irony of that is that there are plenty of large botting clients out there that have already done this.

test - May 17, 2018, 7:21 pm

Jagex collecting those fat racks from OSB.