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Thread: [Theocritus' Ebook Review for "Sin+'s Private Method" by Sin+](#)

Theocritus - August 2, 2018, 1:07 pm

Before I begin my review, I would like to thank you for giving us ("Appraisers"), the opportunity to review your eBook.

Product: [=> \[\\$200+/WEEK\] PRIVATE MONEY MAKING METHOD | 100% MAKE MONEY GUARANTEED | <=](#) by "Sin+"

This eBook consists of 1 page and 1 tutorial video, as well as some other needed assets in relation to the method.

The grammar in this eBook is fine overall, as again it is just 1 page long, so you can't really mess up much in that case. The structure and everything seem fine as well, as again this is just 1 page so nothing can be too bad.

As said this eBook is 1 page long and contains a very simple method revolving around a certain game and how to make money from said game. The 1 page does clearly state how you are supposed to accomplish these earnings, and you have a tutorial video as well that is supposed to show you the step by step.

The major issue with this tutorial video however is that the framerate is so incredibly bad my VLC could just not play any fluid video at all. The sound was running fine, and I believe the tutorial is pretty decent overall as well. But due to this horrible framerate It seems impossible to actually watch what is happening on screen as it is frozen most of the time. OP needs to completely redo this tutorial with a decent framerate, so people can actually follow along and understand properly what is actually happening and learn from it. As it is now it's frankly a hot mess of a video tutorial in my opinion.

As I said I think the method here has some potential, and it is not something I have seen before either. But as it stands the eBook itself has decent content, but due to the lack of tutorial text wise you are forced to follow and understand what is happening in the video tutorial, which you simply cannot do at this time, in my opinion.

Price wise as well I feel that OP must at the very least fix his video tutorial quality to come close to justifying the current price point.

Final Thoughts

To OP I would suggest you flesh out your written eBook a bit more. Add some tips or advice, try to refine it more overall. And of course I implore you to fix your video tutorial so you can come close to the value of the current asking price.

If you are someone that is in gaming, then you will probably enjoy this method a good bit I would think. It's easy enough to do and if the video tutorial gets fixed I can perhaps agree with the asking price. Though when it comes to eBooks on this site the current pricing is a bit high in relation to the

contents within.