

Forum:[Hack Forums](#)

Thread: [Boosting + Report Bot Website - Help](#)

DevTM - August 6, 2018, 8:43 pm

Hey guys I have got a couple questions please anyone with knowledge help me out.

1) Looking to make my own Report Bot website. Does anyone know which Report Bot node is working? Also is there any tutorials on how to make a report website? Complete newbie so need a guide that not complex.

2) I also want to get into Boosting. I am using Windows, does anyone know any program that is working that can run multiple CS without any errors?

I have heard of Sandboxie but hear it no longer works does anyone know how to bypass VAC for Sandboxie? Please comment or PM me.

Thanks.

CatalystFTW - August 7, 2018, 12:05 am

You are asking for someone else to setup your full business for you. Please stop.

D.Evin - August 7, 2018, 12:30 am

(Aug 6, 2018 08:43 PM)DevTM Wrote: [\[CITE\]](#) Hey guys I have got a couple questions please anyone with knowledge help me out.

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(Aug 7, 2018 12:05 AM)CatalystFTW Wrote: [\[CITE\]](#) You are asking for someone else to setup your full business for you. Please stop.

First of all this^

You will need this:Hundreds of CS:GO accounts

Working payment processing system

Since you clearly have no experience developing you would need to purchase or find a working source or ask someone to set this up for you

A solid second PC capable of running many instances of CS:GO (assuming you want the vertigo boost)

Sandboxie is still working with some tweaks, not sure if it is public did not search for it since i already know how it works

You can't get 16:0 matches all the time with 1 account getting all the kills (you will be forced to Overwatch and highly chance of getting banned)

So you are expecting to spend a lot of money since you can't do it yourself.

You then also have to pay someone to keep it up2date if something changes because you can't maintain it yourself.

1 CS:GO = 5\$ You will need at least 222 at first to start things off(11:222= 20 reports every 6 or 12 hours, not sure again what time span it was) = 1100\$

I doubt you are willing to pay all that and then on top pay more to promote yourself.

You will be competing with for example "http://zonerbot.xyz" that are already well established/known for a long time so think for yourself why should anyone purchase from you instead of from them?

baitorgaitor - August 7, 2018, 5:54 pm

The new boosting tric is to stay afk and tie 15 - 15.

Apparantly you don't get overwatched

tooomuch - August 8, 2018, 7:16 pm

I heard that those reportbots no longer work wasnt this stated at one of the confereces hosted by one of the vavle employees ?

D.Evin - August 9, 2018, 2:48 am

(Aug 8, 2018 07:16 PM)tooomuch Wrote: [\[CITE\]](#) I heard that those reportbots no longer work wasnt this stated at one of the confereces hosted by one of the vavle employees ?

They said something in that direction, but never that reportbots are not working.

And they still work, same goes for commendations ?

CatalystFTW - August 9, 2018, 8:11 am

(Aug 7, 2018 05:54 PM)baitorgaitor Wrote: [\[CITE\]](#) The new boosting tric is to stay afk and tie 15 - 15.

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Thats not it lol

(Aug 8, 2018 07:16 PM)tooomuch Wrote: [\[CITE\]](#) I heard that those reportbots no longer work wasnt this stated at one of the confereces hosted by one of the vavle employees ?

They claim they have an ai anticheat which knows if you are cheating. I wont trust the word of such retards.

D.Evin - August 9, 2018, 10:56 am

(Aug 9, 2018 08:11 AM)CatalystFTW Wrote: [\[CITE\]](#)

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Possible tho until to a certain extend. Based on gameplay they can create a AI who learned based on previous convicted cheaters.

It could also be bullshit like you said and like valve has proofed before and even it was true it would be far from perfect (example fairfight, BF)

Source:

<https://forums.battlefield.com/en-us/discussion/42654/how-fairfight-works-and-how-will-destroy-a-game>

Quote:FF doesn't check files on your computer. It also makes detecting some hacks nearly impossible. Like ESP (if done intelligently), or percent based aim adjustment, or really a lot of non-obvious client side exploits/hacks. ESP draws a wireframe box around other players in a game, as long as you don't "randomly" shoot through walls, track people that you don't have Line-of-sight on, and things like that. It's unlikely that ESP hackers can be detected due to lag existing in game, and Ubisoft's less than perfect netcode. Could be the person had insane reflexes, lag, or pre-firing. Percent based aim adjustment is sort of like aim assist. Most basic aimbots will snap to a player's head/body and track them, allowing for effort free aiming. This gets detected by FF eventually. However, percent based aim adjustment only moves your cursor a little bit, allowing you to be more accurate when you use your twitch muscles in a firefight. This is more difficult for FF to detect since it could very well be player skill and it doesn't throw off your statistics that much. All in all it's a good, non-invasive system. It has problems, but so does everything.

Same goes for this new system of Valve, smooth/curved/humanized aimbots + most people are already familiar with ESP and no worries.

This is all a publicity stunt tbh.

CatalystFTW - August 9, 2018, 9:07 pm

(Aug 9, 2018 10:56 AM)D.Evin wrote: [\[CITE\]](#) Possible tho until to a certain extent. Based on gameplay they can create a AI who learned based on previous convicted cheaters.

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I have been playing with legit aa and using features which even the coder said are very easy to detect server side(fix leg movement) and yet i haven't had a single ban in over a year. Fairfight is pretty good you will be banned midgame if you ever decide to rage hack in Battlefield.

D.Evin - August 10, 2018, 3:07 am

(Aug 9, 2018 09:07 PM)CatalystFTW wrote: [\[CITE\]](#) I have been playing with legit aa and using features which even the coder said are very easy to detect server side(fix leg movement) and yet i haven't had a single ban in over a year. Fairfight is pretty good you will be banned midgame if you ever decide to rage hack in Battlefield.

True however let's compare that to for example BE.

Sadly it is greatly game depended on how good it can be, but even if they added it to CS:GO it would get rid of around 85% of the cheaters maybe even more.

It would get rid of most of the pasters and new/low developers. So i don't get why they would waste effort on a brand new system instead of one that has a team with experience behind it.

CatalystFTW - August 10, 2018, 3:32 am

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You mean 99.99999%? The only developer I know capable of making undetected and good cheats in the csgo p2c scene is esoterik.

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(Aug 10, 2018 03:32 AM)CatalystFTW Wrote: [\[CITE\]](#) You mean 99.99999%? The only developer I know capable of making undetected and good cheats in the csgo p2c scene is esoterik.

Sadly i never had the chance of playing with it, but that is okay.

I prefer playing ESEA/FACEIT anyway, MM/HVH is not meant for me.

Watched and "tried" it obv for fun but it doesn't mean anything to me.

But yeah, it would be probably a higher %. Sadly valve wants to keep things in own hands.

And we all know they are not capable (or willing?) to take the measures that is actually needed.

But even then, i don't think it would "save" CS:GO.

Mar228 - August 11, 2018, 10:38 am

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CatalystFTW - August 11, 2018, 11:03 am

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They aren't willing to implement that kind of an anticheat. But they are indeed capable of making one like it or hiring people who can do it. Csgo was beyond saving when they started with trade restrictions, even though many new players keep joining the old ones who played csgo for gambling and trading are leaving.