

Forum: [Hack Forums](#)

Thread: [Space Experiment](#)

Mister Slyther - August 14, 2018, 6:39 am

Now indeed what I did here is very Dribbble-like, i posted it here:

<https://dribbble.com/shots/4954053-Space-Experiment>

However, an artist named Gal Shir inspired me to invest in an iPad Pro (12.9 Inch) and an Apple Pencil. Quite expensive gear.

I began practicing illustration and I love the style he has, so I want to master it and practice it.

Again this piece is nothing official, it's all just practice.

I think I'm making good progress with illustrating so far.

App used: Procreate

Tablet: iPad Pro

Pen: Apple Pencil

Becoming a good illustrator means I can make my own icons, artwork for websites & apps, etc.. and I really want to get the hang of it.

In all honesty, I don't like to use Shutterstock or use any custom artwork made by others, unlike other designers. Only icons because those are useful resources. But as a UI Designer, there is no excuse and so I will invest in myself to become better, and better.

Vyxn - August 14, 2018, 7:02 am

I love how you think. Its a good practice as a designer to make their own design but if you can save some of your time for a bigger one then you can also take any available resources from others.

Keep it up. I love the result after you implement it. ?

Mr_Bot - August 14, 2018, 7:03 am

Damm good stuff you are doing ! :)

Mister Slyther - August 14, 2018, 3:47 pm

(Aug 14, 2018 07:02 AM)Vyxn Wrote: [\[CITE\]](#) I love how you think. Its a good practice as a designer to make their own design but if you can save some of your time for a bigger one then you can also take any available resources from others.

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I suppose depending on what the circumstances are, it wouldn't hurt to use released illustrated sources.

Thanks for the kind words, I'm pushing myself.

(Aug 14, 2018 07:03 AM)Mr_Bot Wrote: [\[CITE\]](#) Damm good stuff you are doing ! :)
Thanks, man, appreciate it.

?roye - August 14, 2018, 5:19 pm

This is really good, you made this entire thing on your ipad? No PC involved?

Mister Slyther - August 15, 2018, 1:41 am

(Aug 14, 2018 05:19 PM)Troye. Wrote: [\[CITE\]](#) This is really good, you made this entire thing on your ipad? No PC involved?
Correct.

My iPad Pro is 12.9 inch, it's the biggest tablet in the market if i'm right and illustrating on it is really good.

The Apple Pencil is very powerful as well.

Look it up.

Rivalry - August 15, 2018, 6:46 am

Super cool you did your own illustration! Not often you see that when it's so easy to steal stuff.

Gal's a phenomenal artist and nobody could expect you to be as good as him yet, but if you look at his stuff one reason it's so good is his use of flow. You've mimicked his colours, style, and shapes well, but your illustration is lacking the flow that his work has; everything in Gal's work flows naturally, which gives it a really intuitive feeling and leads the eye to whatever content he wants you to see. Yours doesn't quite do this; the shapes may be Gal-ish, but they don't all flow in the same direction and the edges of the piece are really jagged (Gal's always flow). Check out [this shot by Gal](#) to see what I mean rather than me just ineptly explaining it, lol. You can see there the edges of the piece are smooth curves rather than looking like jagged splashes of paint like yours, and you can also see the beautiful flow of the piece down towards the pencil tip - all of the shapes, lines, and curves focalise there. You're absolutely right to imitate what he's doing as part of your learning process, and your illustration's colours etc are all great - just thought I'd point out this aspect of his work :)

The rest of your piece is clearly not what you spent the most time on so I won't labour the point, but there's not enough contrast in your typography which leads to everything looking kinda bland and samey. Vary your font weights more, or try introducing a second font. Also, the CTA has similar visual weight to all the other type which reduces the piece's visual hierarchy: the illustration stands out first (which is fine), but then everything else kinda morphs into one and it's unclear what you want me to do after looking at the illustration. Decide what you want to give prominence during your wireframing, and then design accordingly.

Hope all that makes sense and some of it's helpful! Keep up the great work dude, I remember 6 months ago you weren't half as good as this :)

Mister Slyther - August 15, 2018, 7:02 am

(Aug 15, 2018 06:46 AM)Rivalry Wrote: [\[CITE\]](#) Super cool you did your own illustration! Not often you see that when it's so easy to steal stuff.

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Thanks, Rivalry! as always you always write solid feedback and I appreciate it very much.

I'm working on an illustration right now, and man it's not easy. Gotta keep hustling.

Nachfolger - August 15, 2018, 7:07 am

I think the guys would've looked better with a helmet, but the website design is incredible looking.

Earned a +3.

Meteorlol - August 15, 2018, 5:32 pm

I honestly think this is amazing; It's something I'd hang on my wall.