

Forum:[Hack Forums](#)

Thread: [Is form2.show not a thing anymore?](#)

NotAFed - September 6, 2018, 4:04 pm

Working on a project, and trying to open my second form when a button is clicked. Only problem is that I can't seem to open said form because apparently form2.show isn't a thing anymore? Am I high or am I retarded? Help pls :)

VmX5 - September 6, 2018, 4:07 pm

Be a little more specific, what does the error say, what exactly happened... Something more than "form2.show isn't a thing anymore"

0xDEAD10CC - September 6, 2018, 7:35 pm

It was never a thing in C#... Learn how to instantiate classes and call methods properly. Only VB.NET has default instances.

Le-coyote - September 7, 2018, 6:35 am

(Sep 6, 2018 07:35 PM)0xDEAD10CC Wrote: [\[CITE\]](#) It was never a thing in C#... Learn how to instantiate classes and call methods properly. Only VB.NET has default instances.

Maybe try this :

```
Code Private Sub Button1_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles Button1.Click
    Me.Hide() /// Close your initial form
    Form2.Show() /// Open the form2
```

StarZ - September 7, 2018, 7:53 am

```
Code Form2 newForm = new Form2();
newForm.Show();
```

Dotexe - September 7, 2018, 7:57 am

(Sep 7, 2018 06:35 AM)Le-coyote Wrote: [\[CITE\]](#) Maybe try this :

```
Code Private Sub Button1_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles Button1.Click
    Me.Hide() /// Close your initial form
    Form2.Show() /// Open the form2
This is VB --, OP clearly wants it on C#
```

This is what you need to do

```
Code Form2 _form2 = new Form2();
_form2.Show();
However this will initialize every single time a new form, if you don't want you can dispose it
```

Closed User - September 7, 2018, 1:16 pm

Disposable:

```
Code using (Form2 form = new Form2())
{
```

```
    form.Show();  
}
```

I guess you could also do initialize a new form2 and set as property then call it like:

Code Form2 form; //property

```
private void Form1_Load(object sender, System.EventArgs e)  
{  
    form = new Form2(); //initialize new instance  
}
```

//Consume it like below:
form.Show();

0xDEAD10CC - September 10, 2018, 9:10 pm

(Sep 7, 2018 01:16 PM)Big Benim Wrote: [\[CITE\]](#) Disposable:

Code using (Form2 form = new Form2())

```
{  
    form.Show();  
}
```

I guess you could also do initialize a new form2 and set as property then call it like:

Code Form2 form; //property

```
private void Form1_Load(object sender, System.EventArgs e)  
{  
    form = new Form2(); //initialize new instance  
}
```

//Consume it like below:
form.Show();

Other events may happen before form Load event so why wouldn't you just use the constructor ?
Unless the idea is to lazy initialize it but then you can just use Lazy<T>.

BahNahNah - September 10, 2018, 9:21 pm

(Sep 7, 2018 01:16 PM)Big Benim Wrote: [\[CITE\]](#) Disposable:

Code using (Form2 form = new Form2())

```
{  
    form.Show();  
}
```

.Show is non-blocking. The form will flash up briefly then be disposed.

Either use .ShowDialog which will suspend the use of the first form, or remove the using statement.