

Forum:[Hack Forums](#)

Thread: [Crews Coming Soon](#)

Omniscient - October 17, 2018, 12:41 pm

About a week ago I hinted about Crews. I'm going to take a few minutes to try to elaborate on what we're planning and working on right now over at Knot.

Crews are going to be a new thing on HF. They will work in similar ways to groups but we are building from scratch almost all the features and functions.

The concept of Crews will begin simply and grow in complexity. Initially these Crews will be created via a purchase by a "Boss" who will pay for the Crew with Bytes and there will be tiers of choices. Examples of tiers would be Street (basic), Syndicate, or Cartel (top tier). Tiers might have options like X max members, ability to add custom Crew image, custom stars, possibly username alterations (shadows) as examples.

Crew Tiers purchases will be time-length based. The Street Crew for example might be a 60 day Bytes payments. I will likely provide longer lengths and maybe even an unlimited time too. Options are still being worked out.

What's going to be the point of having a Crew? Well, we're building gaming into HF and the Crews are going to be a central part of it. Concepts like having friends or foes, vendettas or alliances. Crews can have a Bytes Bank. Crews will be able to attack each other and do things like temp ban their opponents or maybe force a username change. You can steal Bytes from your foes or use your alliances for better attack win percentage. It's going to be all about gaming on HF with Bytes and Crews.

We're really only just beginning to code out ideas I have and it's going to take some time to see all of it realized.

This thread is more about giving the community a heads up about what we're planning and to get some possible feedback before we get too deep.

So what do you guys think?

EDIT: So it's clear. The new gaming aspects I'm adding to HF will be OPT-IN ONLY and will not effect those who are not interested in participating nor will it effect Marketplace activity. IS THAT CLEAR ENOUGH.

Originalkillit - October 17, 2018, 12:42 pm

Great

Crew vs HF avengers something like that or--->"Clash Of Crews"

Spoiler ([Click to View](#))

Started Recruiting alliances to fight against Forum Team crew

Nachfolger - October 17, 2018, 12:43 pm

Quote:Crews will be able to attack each other and do things like temp ban their opponents or maybe force a username change.

I'm quite concerned with the above bit. I sure hope these little things won't affect users who have no interest in partaking in crews.

Riggs - October 17, 2018, 12:45 pm

Sounds like a text-based mafia game?

Malevolent - October 17, 2018, 12:46 pm

[img]http://techchunks.com/wp-content/uploads/2010/03/How-to-Dominate-Zynga-Mafia-Wars-in-Facebook-Biggest-List-of-Mafia-Wars-Tricks-Cheat-Codes-Hacks-And-Tips.png[/img]

All jokes aside...

I used to play the shit out of Mafia Wars when Facebook was a thing.
This reminds me of a more interesting version with my favorite forum.

I'll be curious to see what the bytes cost is.

Frankey - October 17, 2018, 12:50 pm

(Oct 17, 2018 12:45 PM)Riggs Wrote: [\[CITE\]](#) Sounds like a text-based mafia game?

Yes, kinda has a vibe of Torn.com or MafiaWars. Either way, sound's like a great addition to HackForums.

Great to see that Bytes are going to be an important thing on HF. (Not that I've ever used the system I believe... hopefully soon I will ?)

Pain - October 17, 2018, 12:53 pm

Seems very interesting will look forward to this!

?--? ??? ?x? ?? ?? - October 17, 2018, 12:53 pm

Really liked the unique idea. I think this is going to be next addictive thing after slots and BlackJack.

Omniscient - October 17, 2018, 12:53 pm

Quote:Sounds like a text-based mafia game?

In essence it's going to have similarities to those types of RPG style of text-based play.

Banter. - October 17, 2018, 12:55 pm

dam things are heating up ?

the concept sounds really good and fun, it will bring a hole different aspect to Bytes.
excited for this ?

Frankey - October 17, 2018, 12:55 pm

(Oct 17, 2018 12:53 PM)Omniscient Wrote: [\[CITE\]](#) In essence it's going to have similarities to those types of RPG style of text-based play.

That's actually really cool :o

Good times to be here on HF :-)

?--? ??? ?x? ?? ?? - October 17, 2018, 12:56 pm

(Oct 17, 2018 12:53 PM)Omniscient Wrote: [\[CITE\]](#) In essence it's going to have similarities to those types of RPG style of text-based play.

How soon is it expected to show up in market? Looking forward for it to be launched.

b?xxy - October 17, 2018, 12:56 pm

Great, another way for decorated HF members to bully users.

Timo - October 17, 2018, 12:57 pm

Wait what?

People will be able to force me to change my username or temp ban me?

I mean the whole idea sounds like fun, but these things don't sound like a lot of fun.

Anyways, keep us updated, sounds really interesting!

Frankey - October 17, 2018, 12:59 pm

Just bought my first award, to finally support the site. I am so happy that there are many new features coming out. Thanks Omni and the rest of the HF staff team for keeping the site up for so long! :-)

and please keep on adding cool features to the site ?

Business - October 17, 2018, 12:59 pm

(Oct 17, 2018 12:57 PM)Timo Wrote: [\[CITE\]](#) Wait what?

People will be able to force me to change my username or temp ban me?

I mean the whole idea sounds like fun, but these things don't sound like a lot of fun.

Anyways, keep us updated, sounds really interesting!Omni, would these name changes be temporary? Can crew members opt out of battling?

MR. MORNINGsTAR - October 17, 2018, 12:59 pm

This sounds like fun. Would like to see this happen.

Steve - October 17, 2018, 1:01 pm

RPG style sounds really cool. Going off of that, perhaps individual members could be able to 'upgrade' themselves by sacrificing an award or bytes for some crew feature. This could stay attached to their account permanently. Perhaps there could be several directions a member could choose to go in and continually progress, sort of like a skill tree.

A member that does this could serve a unique purpose or advantage for their crew and thus be more sought after by crews and more encouraged to generate bytes (i.e. forum activity). Adding individual tiers/upgrades/features would certainly add to the RPG dynamic.

Originalkillit - October 17, 2018, 1:02 pm

(Oct 17, 2018 12:41 PM)Omniscient Wrote: [\[CITE\]](#) temp ban their opponents or maybe force a username change. You can steal Bytes from your foes or use your alliances for better attack win percentage.

I can't even imagine this

If I challenge all admin and staff and if they loose then all of them are temp banned ?

Don't tell me that those poor guys are not allowed to take part

Steal bytes my list

Spoiler ([Click to View](#))

Omniscient

Xerotic

HF bot

b?xxy - October 17, 2018, 1:04 pm

(Oct 17, 2018 01:02 PM)Originalkillit Wrote: [\[CITE\]](#) I can't even imagine this
If I challenge all admin and staff and if they loose then all of them are temp banned ?

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Steal bytes my list
Spoiler ([Click to View](#))
Omniscient
Xerotic
HF bot

Ban all the staff so we can spam and generate bytes.

DOG - October 17, 2018, 1:05 pm

Is it going to be easy to use ? I'm afraid that bigger members will "scam" new members.

Also what about the current groups ? Half or more are inactive, members are less interested in them (I think).

Maybe you could fusion your idea with groups in a way to make it more fun, and also entertaining for groups owners and members :)

WageWolf - October 17, 2018, 1:15 pm

It is a nice, unique idea. Do not like the feel of a temp ban, or forced username change, though!

Originalkillit - October 17, 2018, 1:15 pm

(Oct 17, 2018 01:04 PM)b?xxy Wrote: [\[CITE\]](#) Ban all the staff so we can spam and generate bytes.
? No need to spam around after they are temp banned we can steal their bytes
But i wonder who will take care of HF in market section when that happens
So I think we should spare some staff members

Lets form alliances-->start recruiting

b?xxy - October 17, 2018, 1:22 pm

(Oct 17, 2018 01:15 PM)Originalkillit Wrote: [\[CITE\]](#) ? No need to spam around after they are temp banned we can steal their bytes
But i wonder who will take care of HF in market section when that happens
So I think we should spare some staff members

Lets form alliances-->start recruiting

We could temp ban them, and then have lower ranked people in our crews generating bytes after stealing their bytes.
Master plan.

SIM-1349466 - October 17, 2018, 1:34 pm

Hmmm interesting. It would be cool to have another layer of activites added to HF. My question is, if you force someone to change their username, is their username "on hold" or is it up for grabs for anyone that notices it?

Xerotic - October 17, 2018, 1:38 pm

(Oct 17, 2018 01:02 PM)Originalkillit Wrote: [\[CITE\]](#) I can't even imagine this
If I challenge all admin and staff and if they loose then all of them are temp banned ?

Don't tell me that those poor guys are not allowed to take part

Steal bytes my list
Spoiler ([Click to View](#))
Omniscient
Xerotic
HF bot

Won't be hard to make Staff/Admins immune.

Also wouldn't be hard to make uid=3874844 more susceptible to attack. ?

Spoiler ([Click to View](#))I jest of course.

Gt403cyl - October 17, 2018, 1:41 pm

(Oct 17, 2018 12:41 PM)Omniscient Wrote: [\[CITE\]](#) Crews will be able to attack each other and do things like temp ban their opponents or maybe force a username change.

I can see some potential issues here if I understsnd correctly....

If someone gets temp banned in the midst of a deal on HF and can't complete a contract....

Name changes could allow imposters to "use" the original name unless they are put on hold, to scam around...

Just some quick thoughts...

Originalkillit - October 17, 2018, 1:41 pm

(Oct 17, 2018 01:38 PM)Xerotic Wrote: [\[CITE\]](#) Won't be hard to make Staff/Admins immune.

Also wouldn't be hard to make uid=3874844 more susceptible to attack. ?

Spoiler ([Click to View](#))I jest of course.

? Surrender and form alliance with me

Username change will be bad for market place members

Instead how about forcing them to give away their popularity(which they consider useless) and also non donation awards

Kappa - October 17, 2018, 1:42 pm

Sounds great, I just hope the force username change if it does happen reserves your username or auto-changes your username back after the set time period. Looking forward to this though! :)

Eagle 95 - October 17, 2018, 1:44 pm

This seems highly interesting, great idea.

Yin Yang - October 17, 2018, 1:45 pm

Some underground cartel shit- I like it!

Zher0 - October 17, 2018, 1:45 pm

This is like Mafia wars, used to play the hell out of that game lol. Good idea!

Xerotic - October 17, 2018, 1:47 pm

(Oct 17, 2018 01:42 PM)Kappa Wrote: [\[CITE\]](#) Sounds great, I just hope the force username change if it does happen reserves your username or auto-changes your username back after the set time

period. Looking forward to this though! :)

So many different ideas can be implemented. Let's look at the "hacker" theme as an example. Quick idea of the top of my head: Corrupting an opposing crew (like a corrupted drive that only works part of the time) could cause the victimized crew to have their posts fail X% of the time (aka their post wouldn't be made or would be hidden for X time until it is visible). Not saying this is a planned feature, just different fun things that can be done to attack an opposing crew. And of course there could be limits in place in that you need to be in "battle" with another crew to have these effects happen.

Trip - October 17, 2018, 1:49 pm

(Oct 17, 2018 01:47 PM)Xerotic Wrote: [\[CITE\]](#) So many different ideas can be implemented. Let's look at the "hacker" theme as an example. Quick idea of the top of my head: Corrupting an opposing crew (like a corrupted drive that only works part of the time) could cause the victimized crew to have their posts fail X% of the time (aka their post wouldn't be made or would be hidden for X time until it is visible). Not saying this is a planned feature, just different fun things that can be done to attack an opposing crew. And of course there could be limits in place in that you need to be in "battle" with another crew to have these effects happen.

Would these games affect all sections on the forums or just certain ones that are not marketplace related etc?

Cameron - October 17, 2018, 1:50 pm

This sounds fucking awesome! Infamous crew coming for you all!

Bluffer - October 17, 2018, 1:59 pm

This is such a great idea!

Riggs - October 17, 2018, 2:00 pm

(Oct 17, 2018 12:53 PM)Omniscient Wrote: [\[CITE\]](#) In essence it's going to have similarities to those types of RPG style of text-based play.

I think this will add an interesting dynamic to the community, but please don't let people force-change my username. I want to comfortably continue berating people on here with impunity.

metaph0rbia - October 17, 2018, 2:08 pm

oooo this is gonna be fun, great work omni

SIM-403479 - October 17, 2018, 2:13 pm

Time to get the boys together.

luke - October 17, 2018, 2:15 pm

Damn, why did I gamble a majority of my bytes?

Condoms - October 17, 2018, 4:56 pm

I wanna join a crew. Gotta hustle and get those Bytes.

Rob the jewelry store and tell them to make me a grill.

Pikachu - October 17, 2018, 5:04 pm

(Oct 17, 2018 12:41 PM)Omniscient Wrote: [\[CITE\]](#) What's going to be the point of having a Crew?

Well, we're building gaming into HF and the Crews are going to be a central part of it. Concepts like having friends or foes, vendettas or alliances. Crews can have a Bytes Bank. Crews will be able to attack each other and do things like temp ban their opponents or maybe force a username change. You can steal Bytes from your foes or use your alliances for better attack win percentage. It's going to be all about gaming on HF with Bytes and Crews.

Sounds like HF is gonna turn into all-out warfare at some point.. Imao this should be interesting.

Juffar - October 17, 2018, 5:23 pm

(Oct 17, 2018 12:43 PM)Nachfolger Wrote: [\[CITE\]](#) I'm quite concerned with the above bit. I sure hope these little things won't affect users who have no interest in partaking in crews.
Basically what I'm thinking as well.

Great idea though and I guess it's time for me to start saving Bytes.

Agent Shark - October 17, 2018, 5:45 pm

Just out of curiosity, has the gaming section grew exponentially in the past year? I like the idea a lot.

Prince™ - October 17, 2018, 6:28 pm

Sounds interesting Omni. It's going to be a lot of fun stuff happening here in HF soon!

Omniscient - October 17, 2018, 6:59 pm

Quote:How soon is it expected to show up in market? Looking forward for it to be launched.

We're expecting to have the ability to create Crews within the week.

Quote:Omni, would these name changes be temporary? Can crew members opt out of battling?

It's an example of a potential feature and yes, it would be temporary. As for opting out, a lot of aspects are in development. You'll have to wait to see actual features in place.

Quote:A member that does this could serve a unique purpose or advantage for their crew and thus be more sought after by crews and more encouraged to generate bytes (i.e. forum activity). Adding individual tiers/upgrades/features would certainly add to the RPG dynamic.

It began by adding Bytes. Now it's the Crews. This is all part of a long-term development plan that we are pursuing.

Quote:Is it going to be easy to use ? I'm afraid that bigger members will "scam" new members.

New members don't have a lot of Bytes. And why must this be about scamming at all? It's a fun game we're adding. It's not going to be for the Marketplace.

Quote:If someone gets temp banned in the midst of a deal on HF and can't complete a contract....

You guys make it hard to roll out features. I'm trying to excite the member base with something fun. Temp bans are only a potential option for the game and btw, it would be like 15 minutes or something annoying like that. Have more faith I'm not an idiot.

Quote:Would these games affect all sections on the forums or just certain ones that are not marketplace related etc?

This game will not effect Marketplace activity. Is that clear enough for members? It's a game.

Quote:I'm quite concerned with the above bit. I sure hope these little things won't affect users who have no interest in partaking in crews.

This is why Crews are separate from groups. Eventually I hope to add more individual based gaming aspects to HF but I'm starting with Crews. Well, truly this all started with Bytes. You need a

points system really to implement something of this nature.

muzzy. - October 17, 2018, 7:10 pm

Haha I called it!

Can we get another big double bytes weekend before stuff starts to really ramp up? I think if the site has a massive bytes bank that isn't just condensed into a couple of members who've had the forethought to store em up it'll make the overall competitiveness a little more exciting.

Great work as always team - I think after all these years it might be time to put a diamond below my name. I truly believe that these innovations will have ripple effects across all sorts of online communities, just like the original set of plugins you developed did so many years ago.

Mr. Robot - October 17, 2018, 7:26 pm

Yall best believe Cyber Gents are gonna be #1 crew round these parts.

Omniscient - October 17, 2018, 7:27 pm

(Oct 17, 2018 07:10 PM)muzzy. Wrote: [\[CITE\]](#) Great work as always team - I think after all these years it might be time to put a diamond below my name. I truly believe that these innovations will have ripple effects across all sorts of online communities, just like the original set of plugins you developed did so many years ago.

Hard to tell if that's going to be true. I think I'm going to take some old concepts (text RPG) but incorporate them into forums in a new way. I used to greatly enjoy browser based gaming but I also enjoy forums. Mixing the two imho is something natural.

I doubt we'll get copied though. Too much of what we're doing is original and a lot of work and requires a fair amount of expertise. The MyBB community doesn't have enough interested coders for this.

Gt403cyl - October 17, 2018, 7:28 pm

(Oct 17, 2018 07:26 PM)Mr. Robot Wrote: [\[CITE\]](#) Yall best believe Cyber Gents are gonna be #1 crew round these parts.

We shall see!

Who knows what can happen!

Trip - October 17, 2018, 7:33 pm

Damn, sounds like an awesome forum game. It will probably boost activity across the board, and bring old/new members. Start hoarding up them bytes and fuck up other crews.

Mr. Robot - October 17, 2018, 7:33 pm

(Oct 17, 2018 07:28 PM)Gt403cyl Wrote: [\[CITE\]](#) We shall see!

Who knows what can happen!

We know what can happen.

It's simple.

If it can be done, we will do it.

There's no reason doing something half arsed.

We have the means to do whatever he puts forward - We are going to represent all the best parts.

Omniscient - October 17, 2018, 7:33 pm

I may also consider converting some custom usergroups into Crews.

DOG - October 17, 2018, 7:34 pm

I have a small idea for the temp ban. Cause if you are in a middle of a deal and u get banned it will suck and create problem lol.

So my idea is: let's say you are in a middle of a deal(contract open) and suddenly u receive a ban(15min)from the game, then u won't be banned until the contract is closed. Once it closed u will receive automatically the ban. :)

But then I'm just saying, it's still in development, I have no clue how it is going to be.

Anyway, now I need to get more bytes :) (open the damn shop, so we can buy them :p)

(Oct 17, 2018 07:33 PM)Omniscient Wrote: [\[CITE\]](#) I may also consider converting some custom usergroups into Crews.

That would be AMAZING!

Edit: I presume it is going to be mobile friendly? And easy to use on the phone?

Trip - October 17, 2018, 7:39 pm

(Oct 17, 2018 07:34 PM)SuperPom Wrote: [\[CITE\]](#) I have a small idea for the temp ban. Cause if you are in a middle of a deal and u get banned it will suck and create problem lol.

So my idea is: let's say you are in a middle of a deal(contract open) and suddenly u receive a ban(15min)from the game, then u won't be banned until the contract is closed. Once it closed u will receive automatically the ban. :)

That would be AMAZING!

Edit: I presume it is going to be mobile friendly? And easy to use on the phone?Look bro the page before this he addressed that...

(Oct 17, 2018 06:59 PM)Omniscient Wrote: [\[CITE\]](#) "This game will not effect Marketplace activity. Is that clear enough for members? It's a game."

"You guys make it hard to roll out features. I'm trying to excite the member base with something fun. Temp bans are only a potential option for the game and btw, it would be like 15 minutes or something annoying like that. Have more faith I'm not an idiot. "

DOG - October 17, 2018, 7:41 pm

(Oct 17, 2018 07:39 PM)Select Wrote: [\[CITE\]](#) Look bro the page before this he addressed that...

"This game will not effect Marketplace activity. Is that clear enough for members? It's a game."

"You guys make it hard to roll out features. I'm trying to excite the member base with something fun. Temp bans are only a potential option for the game and btw, it would be like 15 minutes or something annoying like that. Have more faith I'm not an idiot. "

I know omg, I was replying to this message. Even if doesn't affect the marketplace, you could still get banned no? (That's the way I understood) (and I don't really care I don't use marketplace that much)

At the end he says he is not an idiot so he knows what he is doing. I was giving some ideas.

Gay - October 17, 2018, 7:42 pm

Damn it's really turning into real life GTA V up in here, next thing you know mans are gonna start dealing arms and shootin down the opponents for their supplies.

I like it, it's what made GTA V fun years back, it's great.

emotionull - October 17, 2018, 8:01 pm

(Oct 17, 2018 12:46 PM)?alevolent Wrote: [\[CITE\]](#)
[img]http://techchunks.com/wp-content/uploads/2010/03/How-to-Dominate-Zynga-Mafia-Wars-in-Facebook-Biggest-List-of-Mafia-Wars-Tricks-Cheat-Codes-Hacks-And-Tips.png[/img]

All jokes aside...

I used to play the shit out of Mafia Wars when Facebook was a thing.
This reminds me of a more interesting version with my favorite forum.

I'll be curious to see what the bytes cost is.

This is exactly what I was thinking, I'm actually super excited for this if its similar.

iNviZ - October 17, 2018, 8:33 pm

This is great. Fuck yes, I am very excited for this.

Evil - October 17, 2018, 9:14 pm

I was worried at first, but after reading your replies to how this will work I think this will be a great and fun addition to the site :D

Almonds - October 17, 2018, 9:19 pm

Brilliant concept, can't wait to see it implemented.

A great year for HF. Can't wait to see it!

Condoms - October 17, 2018, 9:20 pm

Wonder how Crew Recruitment is going work out..

Going be crazy. But fun at the same time.

Evanescence - October 17, 2018, 9:53 pm

Sounds like World Wars.

It's time for Crew Wars. Get ready!!

Traum - October 17, 2018, 10:35 pm

That sounds super good!

How will groupmembers communicate with each other though? Will there be groupchats? I guess subforums will stay for bought groups only.

Kill Joy - October 18, 2018, 4:22 am

This is awesome!

Should have saved the bytes I had before, but looks like I'll be needing to get some more very soon. :)

Korvo - October 18, 2018, 5:33 am

Dude this is totally epic! So looking forward to this..

Amazing concept, keep up the great work guys.

Traum - October 18, 2018, 5:35 am

I hope the prices will stay low so we can have a lot of crews on here. Oh and also that I can lead one by chance.

Omniscient - October 18, 2018, 7:25 am

Quote:How will groupmembers communicate with each other though? Will there be groupchats? I guess subforums will stay for bought groups only.

Crews won't get forums. However, we're getting closer to putting XMPP into HF. Also there will be tools for Boss's to PM all members.

Quote:Should have saved the bytes I had before, but looks like I'll be needing to get some more very soon. :)

I tried to tell you. Some of you were impatient and just gambled all your Bytes away.

iNuke - October 18, 2018, 7:29 am

(Oct 18, 2018 07:25 AM)Omniscient Wrote: [\[CITE\]](#) I tried to tell you. Some of you were impatient and just gambled all your Bytes away.

Is 4k bytes enough lol? (Don't mind my current 10k, 6k are from Xerotic and Banter so I can give them to our Infamous' contest winners).

I still feel like 4k is nothing. Damn I need to stack up more :(

Nadisty - October 18, 2018, 7:30 am

Interesting feature. Bringing something fresh to the game.

Omniscient - October 18, 2018, 7:58 am

I suggest you try to have at least 10k Bytes. For the big dogs on HF, you might want to have 100k.

Nadisty - October 18, 2018, 8:01 am

(Oct 18, 2018 07:58 AM)Omniscient Wrote: [\[CITE\]](#) I suggest you try to have at least 10k Bytes. For the big dogs on HF, you might want to have 100k.

Is that for the price of a crew, or additional features within?

Cha0 - October 18, 2018, 8:05 am

Okay... Hope these features won't overshadow people who're just on HF for information exchange like myself.

V For Vendetta - October 18, 2018, 8:07 am

Will other people's actions get in the way of people who aren't interested? I wouldn't want to be forced to change my username, or have my posts blocked as frankly, I'm only here to learn more about computers/security and do not care about crews. It's good you're engaging your audience, but there will be a substantial amount of members here who are only here to do business or to learn. Will crews' actions get in the way of those members?

Traum - October 18, 2018, 10:05 am

(Oct 18, 2018 07:58 AM)Omniscient Wrote: [\[CITE\]](#) I suggest you try to have at least 10k Bytes. For the big dogs on HF, you might want to have 100k.

Oof, that's a lot. I will have to acquire a lot more Bytes to get one myself!

Will there be split ownership?

DOG - October 18, 2018, 10:08 am

(Oct 18, 2018 08:07 AM)V For Vendetta. Wrote: [\[CITE\]](#) Will other people's actions get in the way of people who aren't interested? I wouldn't want to be forced to change my username, or have my posts blocked as frankly, I'm only here to learn more about computers/security and do not care about crews. It's good you're engaging your audience, but there will be a substantial amount of members here who are only here to do business or to learn. Will crews' actions get in the way of those members?

I think he said that if you don't want to be part, you don't have to. If you join the crew then you will have the consequences of the game but if you don't join a crew then you will be a normal member and no one will ban you or change your name etc etc :p

Omniscient - October 18, 2018, 11:00 am

Quote:Is that for the price of a crew, or additional features within?

It's not the price of anything. It's a suggestion for how many Bytes you should try to have.

Quote:Will other people's actions get in the way of people who aren't interested

No, it's an opt-in style of game.

V For Vendetta - October 18, 2018, 3:22 pm

(Oct 18, 2018 11:00 AM)Omniscient Wrote: [\[CITE\]](#) No, it's an opt-in style of game.

(Oct 18, 2018 10:08 AM)SuperPom Wrote: [\[CITE\]](#) I think he said that if you don't want to be part, you don't have to. If you join the crew then you will have the consequences of the game but if you don't join a crew then you will be a normal member and no one will ban you or change your name etc etc :p

Thank you! :)

Nuworld - October 18, 2018, 7:18 pm

(Oct 17, 2018 07:33 PM)Omniscient Wrote: [\[CITE\]](#) I may also consider converting some custom usergroups into Crews.

This could be very interesting.

Maybe a inactive groups?

(Oct 18, 2018 07:58 AM)Omniscient Wrote: [\[CITE\]](#) I suggest you try to have at least 10k Bytes. For the big dogs on HF, you might want to have 100k.

10K-100K seams very fair IMO.

However, As it stands currently we have more ways to lose Bytes than there is to gain Bytes.

I understand we have the lottery/Slots/BlackJack/Cryptocurrency.

This being said we have a system of luck/risk to gain Bytes.

Not to mention posting/thread creation to gain bytes.

The Crews group sounds like a great idea and I'm sure the activity will be overwhelming in time.

This is just a though and a idea.

10K-100K bytes would need some work to achieve.

Would there be in the future other options to gain bytes in order to participate?

savaged. - October 18, 2018, 7:38 pm

i would strongly suggest making it similar to gangwarsmobile as it sounds a little similar.

Omniscient - October 18, 2018, 8:28 pm

I will likely increase Byte income for posting soon.

DOG - October 18, 2018, 8:38 pm

(Oct 18, 2018 08:28 PM)Omniscient Wrote: [\[CITE\]](#) I will likely increase Byte income for posting soon.
You could x2 for night time ? When traffic is lower :p

Lavish Living - October 18, 2018, 8:44 pm

(Oct 18, 2018 07:18 PM)Nuworld Wrote: [\[CITE\]](#) This could be very interesting.
Maybe a inactive groups?

10K-100K seams very fair IMO.

However, As it stands currently we have more ways to lose Bytes than there is to gain Bytes.

I understand we have the lottery/Slots/BlackJack/Cryptocurrency.

This being said we have a system of luck/risk to gain Bytes.

Not to mention posting/thread creation to gain bytes.

The Crews group sounds like a great idea and I'm sure the activity will be overwhelming in time.

This is just a though and a idea.

10K-100K bytes would need some work to achieve.

Would there be in the future other options to gain bytes in order to participate?you can either buy from other users or pm omni for a private deal. (large amounts only)

Octavia - October 18, 2018, 10:13 pm

Sounds interesting to say the least. The temp ban or force name change should be funny ?

BTB™ - October 18, 2018, 10:53 pm

Interesting.

Hope it will get further clear once it's launched.

Roytoy - October 19, 2018, 12:42 am

That's such an interesting concept. I'm sure as long as it's optional it should only get positive responses.

Pikachu - October 19, 2018, 2:46 am

(Oct 19, 2018 12:42 AM)Roytoy Wrote: [\[CITE\]](#) That's such an interesting concept. I'm sure as long as it's optional it should only get positive responses.

lets crew up and take over! >:D

Roytoy - October 19, 2018, 3:09 am

(Oct 19, 2018 02:46 AM)Mimikyu Wrote: [\[CITE\]](#) lets crew up and take over! >:D

Haha I don't think my bytes qualify me ?

Originalkillit - October 19, 2018, 1:18 pm

(Oct 18, 2018 08:28 PM)Omniscient Wrote: [\[CITE\]](#) I will likely increase Byte income for posting soon.
Cool why tomorrow when you can do it right now so members can prepare for this one ?

Blazin - October 19, 2018, 2:55 pm

Can you make it into like a mafia game, where I can kill Armada? or MR Robot? That would be fun. Jokes aside really cool idea I am impressed.

Xerotic - October 19, 2018, 3:16 pm

(Oct 19, 2018 02:55 PM)Blazin Wrote: [\[CITE\]](#) Can you make it into like a mafia game, where I can kill Armada? or MR Robot? That would be fun. Jokes aside really cool idea I am impressed. I personally think that the games/features involved should be tech/hack related. ?

EDIT: That doesn't negate a "mafia" theme though. I just think tech elements should be involved. We are still working on specifics though. ?

Omniscient - October 19, 2018, 4:05 pm

Quote:Cool why tomorrow when you can do it right now so members can prepare for this one

My plan is to offer a Bytes earning bonus for upgraded members. So let's say regular members earn 2 Bytes per reply. L33t might earn 1.5x which is 3 Bytes. r00t/Ub3r might earn 2x which would be 4 Bytes. These are just examples. It will give incentive to upgrade.

Quote:I personally think that the games/features involved should be tech/hack related.

And as we discussed, they will be.

Vanderbilt - October 19, 2018, 4:05 pm

I like the idea of a temp ban but just for the gaming part of it or for the bytes and crews but not for the rest parts of the site

Originalkillit - October 19, 2018, 4:16 pm

(Oct 19, 2018 04:05 PM)Omniscient Wrote: [\[CITE\]](#) My plan is to offer a Bytes earning bonus for upgraded members. So let's say regular members earn 2 Bytes per reply. L33t might earn 1.5x which is 3 Bytes. r00t/Ub3r might earn 2x which would be 4 Bytes. These are just examples. It will give incentive to upgrade.

And as we discussed, they will be.

You specified that a month ago if you remember that members will be earning bytes based on upgrades

Waiting for that too?

WageWolf - October 19, 2018, 4:20 pm

(Oct 19, 2018 04:05 PM)Vanderbilt Wrote: [\[CITE\]](#) I like the idea of a temp ban but just for the gaming part of it or for the bytes and crews but not for the rest parts of the site

Yeah, even if it excludes the market, other forum sections being restricted will still be pretty angering.

Business - October 19, 2018, 8:51 pm

(Oct 19, 2018 08:40 PM)xadamxk Wrote: [\[CITE\]](#) In the few weeks I've been inactive, HF has turned into a gaming site xD

Kind of cool tbhIt has given me an addiction I never knew I wanted. I'm in love with the Blackjack system.

Slots are the root of all evil...

emotionull - October 19, 2018, 9:11 pm

Could we attempt to implment fake hacking via the website, as in like that old browser game that was multiplayer, you infected computers, banks, earned money, hacked others, cleared logs, etc.

ThomasGB - October 19, 2018, 9:23 pm

This is going to be crazy

Next thing I guess bytes will be a crypto lol

Xerotic - October 19, 2018, 9:48 pm

(Oct 19, 2018 09:11 PM)emotionull Wrote: [\[CITE\]](#) Could we attempt to implment fake hacking via the website, as in like that old browser game that was multiplayer, you infected computers, banks, earned money, hacked others, cleared logs, etc.

Seems like someone can see the future. ?

PerfectStorm - October 19, 2018, 9:51 pm

(Oct 17, 2018 12:56 PM)b?xxy Wrote: [\[CITE\]](#) Great, another way for decorated HF members to bully users.

Thats a grim way to look at it

(Oct 19, 2018 04:05 PM)Omniscient Wrote: [\[CITE\]](#) My plan is to offer a Bytes earning bonus for upgraded members. So let's say regular members earn 2 Bytes per reply. L33t might earn 1.5x which is 3 Bytes. r00t/Ub3r might earn 2x which would be 4 Bytes. These are just examples. It will give incentive to upgrade.

And as we discussed, they will be.
This upgrade Idea sounds very nice.

emotionull - October 19, 2018, 10:08 pm

(Oct 19, 2018 09:48 PM)Xerotic Wrote: [\[CITE\]](#) Seems like someone can see the future. ?

YES! I will literally cry if this gets added. I use to play that game and browse HF. I feel like you guys could do it ten times better and more realistic as well. Excited to see whats to come.

DamienVC - October 20, 2018, 2:11 am

(Oct 19, 2018 09:11 PM)emotionull Wrote: [\[CITE\]](#) Could we attempt to implment fake hacking via the website, as in like that old browser game that was multiplayer, you infected computers, banks, earned money, hacked others, cleared logs, etc.

Hacker Experience?

southpaw - October 20, 2018, 10:35 am

can't wait for this to be implemented

Omniscient - October 20, 2018, 11:10 am

(Oct 20, 2018 02:11 AM)DamienVC Wrote: [\[CITE\]](#) Hacker Experience?

I tried to contact the owner of the project to buy it but he never responded to me. I'd even buy just version 1. He has a version 2 he is working on forever but it's very far behind in development. Some assume it's never coming.

For those who don't know what we're talking about...

<https://legacy.hackerexperience.com/>

emotionull - October 20, 2018, 11:10 pm

(Oct 20, 2018 11:10 AM)Omniscient Wrote: [\[CITE\]](#) I tried to contact the owner of the project to buy it but he never responded to me. I'd even buy just version 1. He has a version 2 he is working on forever but it's very far behind in development. Some assume it's never coming.

For those who don't know what we're talking about...

<https://legacy.hackereexperience.com/>

I use to play this as a kid. I think you guys could make a way better version that connects to the forums more.

VirtualFrost - October 20, 2018, 11:29 pm

(Oct 20, 2018 11:10 AM)Omniscient Wrote: [\[CITE\]](#) I tried to contact the owner of the project to buy it but he never responded to me. I'd even buy just version 1. He has a version 2 he is working on forever but it's very far behind in development. Some assume it's never coming.

For those who don't know what we're talking about...

<https://legacy.hackereexperience.com/>

I've been looking forward to seeing HE2 for ages, just disappointed I haven't seen any posts from them for a very long time. I love this concept and it'd be cool to see something like this integrated into HF for sure. 100% fits the theme and I'd probably end up sitting on this site more often with something like this.

Rubentastic - October 20, 2018, 11:52 pm

Really curious on how crews will look like! Seems like a very cool new thing on HF. HF is changing a lot recently with all this new stuff. I like it! ?

Aadgjmptw72 - October 20, 2018, 11:54 pm

Im make a crew for the regular members where no one who is upgraded is allowed in PM me if you wanna join

Im hyped for all these future HF updates

SecureOp - October 21, 2018, 6:55 am

I really like how HF is adapting to the iGaming industry, this could really be a good turn-over.

Edge of Nowhere - October 21, 2018, 6:56 am

Sounds like a good idea, but, very similar to groups.

Lavish Living - October 21, 2018, 6:59 am

(Oct 20, 2018 11:54 PM)Aadgjmptw72 Wrote: [\[CITE\]](#) Im make a crew for the regular members where no one who is upgraded is allowed in PM me if you wanna join

Im hyped for all these future HF updates

Inb4 upgrades members only feature , or only upgraded users can purchase a crew :p

Hei?eke? - October 21, 2018, 7:02 am

I like this idea, it will be like playing mafia wars or Outlaws 10 years ago?

gstar - October 21, 2018, 7:27 am

This actually sounds really cool, can't wait.

Fissan - October 21, 2018, 7:41 am

I like this idea, it could bring a new interesting dynamic to the site.

Quiver - October 21, 2018, 7:43 am

Super excited for this! ?

Michael - October 21, 2018, 7:50 am

This is a very nice concept, I'm looking very forward to this.

Condoms - October 21, 2018, 7:52 am

This is probably the sole concept of getting everyone maxed out on Bytes..

Crews will probably be released in the next day or 2.

SecureOp - October 21, 2018, 8:06 am

(Oct 21, 2018 07:52 AM)Condoms Wrote: [\[CITE\]](#) This is probably the sole concept of getting everyone maxed out on Bytes..

Crews will probably be released in the next day or 2.

Let's fight some wars.

Condoms - October 21, 2018, 8:07 am

(Oct 21, 2018 08:06 AM)Zajbu Wrote: [\[CITE\]](#) Let's fight some wars.

You're the second person to wage war against me. It will be on like donkeykong. ?

SecureOp - October 21, 2018, 8:11 am

(Oct 21, 2018 08:07 AM)Condoms Wrote: [\[CITE\]](#) You're the second person to wage war against me. It will be on like donkeykong. ?

It was a friendly wager for war ?

I'm interested how this will be implemented and the UI.

Suggestion - October 21, 2018, 8:28 am

This sounds very interesting. Can't wait.

Omniscient - October 21, 2018, 8:38 am

Quote:Inb4 upgrades members only feature , or only upgraded users can purchase a crew :p

That's already planned that you have to be r00t/ub3r to start a Crew.

SecureOp - October 21, 2018, 8:39 am

(Oct 21, 2018 08:38 AM)Omniscient Wrote: [\[CITE\]](#) That's already planned that you have to be r00t/ub3r to start a Crew.

Is there any plan on allowing only upgraded members participating in the crew (not to start).

Lavish Living - October 21, 2018, 8:41 am

(Oct 21, 2018 07:52 AM)Condoms Wrote: [\[CITE\]](#) This is probably the sole concept of getting everyone maxed out on Bytes..

Crews will probably be released in the next day or 2.

I'd be surprised if the update came that soon. It seemed like it was very much in its early development stages when this thread was started.

I'm excited tho :)

Omniscient - October 21, 2018, 8:55 am

Quote:Is there any plan on allowing only upgraded members participating in the crew (not to start).

That has not yet been decided.

And Crews was suppose to be out this weekend but Xerotic is a bit behind. Looking over the beta code at Knot it looks almost done. I really hope to make it live today.

Lavish Living - October 21, 2018, 8:58 am

(Oct 21, 2018 08:55 AM)Omniscient Wrote: [\[CITE\]](#) That has not yet been decided.

And Crews was suppose to be out this weekend but Xerotic is a bit behind. Looking over the beta code at Knot it looks almost done. I really hope to make it live today.

Welp condoms was right, I'm just an idiot I'll crawl back into my shell...

But damn! Can't wait

IBotnet - October 21, 2018, 2:40 pm

(Oct 17, 2018 12:46 PM)?alevolent Wrote: [\[CITE\]](#)

[img]<http://techchunks.com/wp-content/uploads/2010/03/How-to-Dominate-Zynga-Mafia-Wars-in-Facebook-Biggest-List-of-Mafia-Wars-Tricks-Cheat-Codes-Hacks-And-Tips.png>[/img]

All jokes aside...

I used to play the shit out of Mafia Wars when Facebook was a thing.

This reminds me of a more interesting version with my favorite forum.

I'll be curious to see what the bytes cost is.

I use to play the Mob Boss game on Myspace back in the day. It was dope.

Xerotic - October 21, 2018, 4:08 pm

(Oct 21, 2018 08:41 AM)Lavish Living Wrote: [\[CITE\]](#) I'd be surprised if the update came that soon. You doubt me? ?

WageWolf - October 21, 2018, 4:37 pm

(Oct 21, 2018 04:08 PM)Xerotic Wrote: [\[CITE\]](#) You doubt me? ?

So, if it is not released tonight, we can then call you a liar? :P

Lavish Living - October 21, 2018, 4:37 pm

(Oct 21, 2018 04:08 PM)Xerotic Wrote: [\[CITE\]](#) You doubt me? ?

The thread seemed so vague! and like it was just in the rough drafting stages not even in the coding stages yet.

Sorry ;(

surprise the world and get this shit out before the clock strikes midnight PST today ;) Or in 5 hrs when bytes bonus day is over!

Kill Joy - October 21, 2018, 4:51 pm

(Oct 21, 2018 04:37 PM)Lavish Living Wrote: [\[CITE\]](#) The thread seemed so vague! and like it was just in the rough drafting stages not even in the coding stages yet.

Sorry ;(

surprise the world and get this shit out before the clock strikes midnight PST today ;) Or in 5 hrs when bytes bonus day is over!

A massive addition to the backend for all of this done a such a short amount of time is amazing.

It's okay to get some fresh air in you Xerotic. :P

Xerotic - October 21, 2018, 4:54 pm

(Oct 21, 2018 04:37 PM)Lavish Living Wrote: [\[CITE\]](#) The thread seemed so vague! and like it was just in the rough drafting stages not even in the coding stages yet.

Well I had just started coding it a couple days before.

Rayner - October 31, 2018, 12:41 am

I like the sound of the crew vs crew games.

Null - October 31, 2018, 12:58 pm

(Oct 20, 2018 11:10 AM)Omniscient Wrote: [\[CITE\]](#) I tried to contact the owner of the project to buy it but he never responded to me. I'd even buy just version 1. He has a version 2 he is working on forever but it's very far behind in development. Some assume it's never coming.

For those who don't know what we're talking about...

<https://legacy.hackerexperience.com/>

did you try with [HackerForever](#)

game is better than HackerExperience imo but the owner is busy with other projects and pretty much killed the game.