

## Forum:[Hack Forums](#)

Thread: [Awards Market Pricing](#)

**Omniscient** - December 29, 2018, 11:09 am

It seems like almost all the awards have been sold for real money instead of Bytes. The minimum in the market was set at ? 1000 but I'm increasing it to ? 5000. The house fee is 20% and that's going to remain the same for now.

Existing awards for sale under 5000 are still in the market but any new awards posted must be priced at least ? 5000.

Out of the 292 awards sold, 233 were for the minimum 1000. That's not how I was hoping this would go. Unfortunately I'm considering suspending the Awards Market.

Thank you.

**Cyber** - December 29, 2018, 11:11 am

Yeah, I agree that this change needed to be set in place. I've been trying to sell some awards for bytes but no one wants them :(

**Qwazz** - December 29, 2018, 11:14 am

Suspend it, and make all awards Qwazz stars.

**webdev77** - December 29, 2018, 11:24 am

(Dec 29, 2018 12:09 PM)Omniscient Wrote: [\[CITE\]](#) It seems like almost all the awards have been sold for real money instead of Bytes. The minimum in the market was set at ? 1000 but I'm increasing it to ? 5000. The house fee is 20% and that's going to remain the same for now.

Existing awards for sale under 5000 are still in the market but any new awards posted must be priced at least ? 5000.

Out of the 292 awards sold, 233 were for the minimum 1000. That's not how I was hoping this would go. Unfortunately I'm considering suspending the Awards Market.

Thank you.

The house cut is too high to make legit use of the awards market imo. Why would anyone sell for 5k bytes instead of just asking for \$50 crypto and only wasting 200 bytes in fees instead of 1,000?

Just pointing out that little issue with how it currently works.

**Omniscient** - December 29, 2018, 11:27 am

(Dec 29, 2018 12:24 PM)webdev77 Wrote: [\[CITE\]](#) The house cut is too high to make legit use of the awards market imo. Why would anyone sell for 5k bytes instead of just asking for \$50 crypto and only wasting 200 bytes in fees instead of 1,000?

Just pointing out that little issue with how it currently works.

Avoiding the Bytes fee is just going to force me to raise minimums and maybe even the fee. I can easily do 10k ? minimum and a 50% fee. And I will if this continues. If no one uses the Awards Market anymore because of high fees then so be it. I won't have to suspend the market then.

**reBELLYus** - December 29, 2018, 11:28 am

Let's see how this plays out. It should be good for the award market.

**PerfectStorm** - December 29, 2018, 11:33 am

Its unfortunate I thought more people would use bytes instead of crypto. The only award I ever bought I used bytes.

**TCP** - December 29, 2018, 11:36 am

Why not using a standard set of ? prices according to the value of the awards?

The value of an award could be calculated by the number of people wearing one

**PerfectStorm** - December 29, 2018, 11:45 am

(Dec 29, 2018 12:36 PM)Exp500 Wrote: [\[CITE\]](#) Why not using a standard set of ? prices according to the value of the awards?

The value of an award could be calculated by the number of people wearing one

That is true but then again people like their freedom to sell sometimes. I honestly would be on board either way.

**TCP** - December 29, 2018, 11:48 am

(Dec 29, 2018 12:45 PM)PerfectStorm Wrote: [\[CITE\]](#) That is true but then again people like their freedom to sell sometimes. I honestly would be on board either way.

Perhaps different minimums for different awards? So people can still rise the price if they want ?

**reBELLYus** - December 29, 2018, 11:48 am

(Dec 29, 2018 12:45 PM)PerfectStorm Wrote: [\[CITE\]](#) That is true but then again people like their freedom to sell sometimes. I honestly would be on board either way.

Yeah, members want to set their own prices.

**Deathy** - December 29, 2018, 12:23 pm

Well isn't it obvious that most people would rather say.. \$80 in BTC/PP than the equivalent in bytes?  
?

**Omniscient** - December 29, 2018, 12:24 pm

(Dec 29, 2018 12:48 PM)Exp500 Wrote: [\[CITE\]](#) Perhaps different minimums for different awards? So people can still rise the price if they want ?

I'm not going to set market prices for awards. Just minimums for the prices.

We're adding features for Bytes to be used not abused.

**Roytoy** - December 29, 2018, 12:29 pm

Hoping to see bytes increase in value due to this change.

**luke** - December 29, 2018, 12:30 pm

A well needed update. Thanks Omni.

**SIM-3257834** - December 29, 2018, 12:39 pm

Well there goes lavish living ease of selling his awards.

**reBELLYus** - December 29, 2018, 12:41 pm

(Dec 29, 2018 01:39 PM)Ahri. Wrote: [\[CITE\]](#) Well there goes lavish living ease of selling his awards. I wonder how the lower tier awards are going to be sold now considering 5,000 bytes is roughly

\$45-\$50.

**Nick (Name)** - December 29, 2018, 12:50 pm

I'd say suspend the Award Market until the the forum game(s) are finished. I'm assuming bytes are going to be more prominent then.

**Leroy Jethro Gibbs** - December 29, 2018, 12:53 pm

So I'll be honest, I did consider using bytes at first when I was going to auction my award. One thing I will say is the value of a ? in USD is very confusing to me. I wish there was a place within the website that would make the value obvious. Even if its a market for trading BTC for bytes etc.

**Designer** - December 29, 2018, 12:54 pm

How many members even have 5,000+ bytes?

The 10th richest member out of 626k members has just over 11k bytes.

I don't see much awards being sold at all anymore with such a large increase in minimum price.

**Leroy Jethro Gibbs** - December 29, 2018, 12:57 pm

I'm still new to all the changes still so I might have missed something.

**reBELLYus** - December 29, 2018, 1:01 pm

(Dec 29, 2018 01:54 PM)Designer Wrote: [\[CITE\]](#) How many members even have 5,000+ bytes?  
The 10th richest member out of 626k members has just over 11k bytes.

I don't see much awards being sold at all anymore with such a large increase in minimum price. The 10th richest member has only 11k bytes? Yeah, this may be a problem then. Not sure how many bytes are in circulation though.

**#Skyline** - December 29, 2018, 1:06 pm

(Dec 29, 2018 12:14 PM)Qwazz Wrote: [\[CITE\]](#) Suspend it, and make all awards Qwazz stars. I like this.

**Designer** - December 29, 2018, 1:10 pm

(Dec 29, 2018 02:01 PM)reBELLYus Wrote: [\[CITE\]](#) The 10th richest member has only 11k bytes? Yeah, this may be a problem then. Not sure how many bytes are in circulation though.  
Yup, there are not enough bytes for people to actually use them to buy awards with.  
Let's say you want to sell/buy a \$500 award and Omni wants everyone to buy with bytes.

That'd be what, 50,000 bytes? Almost nobody has 5k let alone 50k to buy such an expensive award.

And then there are people who want to sell their award for \$10, \$20 or anything below \$50. Well with this minimum they can't even sell it anyway, not for bytes, not for fiat.

So essentially this will drastically reduce awards being sold, by a lot probably.

**Moon** - December 29, 2018, 1:11 pm

(Dec 29, 2018 01:53 PM)Leroy Jethro Gibbs Wrote: [\[CITE\]](#) So I'll be honest, I did consider using bytes at first when I was going to auction my award. One thing I will say is the value of a ? in USD is very confusing to me. I wish there was a place within the website that would make the value obvious. Even if its a market for trading BTC for bytes etc. I agree with this. The ? price is kind of confusing.

**PerfectStorm** - December 29, 2018, 1:13 pm

(Dec 29, 2018 02:11 PM)Winged-wyvern Wrote: [\[CITE\]](#) I agree with this. The ? price is kind of confusing.

average rate seems 0.01 per byte. So 0.01 times 2000=\$20 not hard to calculate if you can agree on a value.

Hopsin - December 29, 2018, 1:17 pm

Well, awards on HF were always based on money....so either suspend completely or increase the money value so people will force to use bytes instead. Which will increase forum activity. Don't take it granted though, just my opinion.

(Dec 29, 2018 02:06 PM)#Skyline? Wrote: [\[CITE\]](#) I like this.  
I don't.

eGod - December 29, 2018, 1:19 pm

(Dec 29, 2018 01:29 PM)Roytoy Wrote: [\[CITE\]](#) Hoping to see bytes increase in value due to this change.

Yeah that would be really cool.

Looking forward to that happening.

Mix - December 29, 2018, 1:20 pm

I must admit I have bought only one award from the market for bytes and, the other 4 for real money. I must say that bytes havent really came to me that easy to get even tho I post so much, almost reminds me of omnicoin

PerfectStorm - December 29, 2018, 1:23 pm

(Dec 29, 2018 02:20 PM)Mix3rz Wrote: [\[CITE\]](#) I must admit I have bought only one award from the market for bytes and, the other 4 for real money. I must say that bytes havent really came to me that easy to get even tho I post so much, almost reminds me of omnicoin

Where are your bytes going? I mean you get like what 6 per post.

Can also exchange for bytes.

Mix - December 29, 2018, 1:26 pm

(Dec 29, 2018 02:23 PM)PerfectStorm Wrote: [\[CITE\]](#) Where are your bytes going? I mean you get like what 6 per post.

Can also exchange for bytes.

I mean for the past month ive been spinning a lot to get the award, and I only got that this morning at 6am GMT and well it was 20k spins ranging from 1 byte to 25 soo they go fast but now I dont need to spin so much I think I can get some more.

PerfectStorm - December 29, 2018, 1:27 pm

(Dec 29, 2018 02:26 PM)Mix3rz Wrote: [\[CITE\]](#) I mean for the past month ive been spinning a lot to get the award, and I only got that this morning at 6am GMT and well it was 20k spins ranging from 1 byte to 25 soo they go fast but now I dont need to spin so much I think I can get some more.

Yeah the slots will drain you in no time. I would know almost 200k spins ?

Mix - December 29, 2018, 1:29 pm

(Dec 29, 2018 02:27 PM)PerfectStorm Wrote: [\[CITE\]](#) Yeah the slots will drain you in no time. I would know almost 200k spins ?

I know I saw from your little win last night doubling bytes ?

Also where the fuck u get 3k bytes from

**Leroy Jethro Gibbs** - December 29, 2018, 1:39 pm

(Dec 29, 2018 02:13 PM)PerfectStorm Wrote: [\[CITE\]](#) average rate seems 0.01 per byte. So 0.01 times 2000=\$20 not hard to calculate if you can agree on a value.

I shouldn't have to agree though. It shouldn't be an opinion. It should be based on some sort of set price.

**Omniscient** - December 29, 2018, 3:00 pm

Quote:You should do a query of how many users have over 5,000 bytes.

Not including Admins, it's 35 members who have at least 5k ?.

Quote:So I'll be honest, I did consider using bytes at first when I was going to auction my award. One thing I will say is the value of a ? in USD is very confusing to me. I wish there was a place within the website that would make the value obvious. Even if its a market for trading BTC for bytes etc.

Byte value to USD is purely open market as I don't sell them directly and they are meant to be an internal rewards system. Their real value is \$0 because they are 100% useless away from HF.

Quote:I don't see much awards being sold at all anymore with such a large increase in minimum price.

That's fine then.

Quote:I get that, but 5,000 for an award is an absurd amount.

2k for the house at minimum, right?

Your math sucks. 20% of 5000 is 1000 ?.

Quote:So essentially this will drastically reduce awards being sold, by a lot probably.

Then my work is done. :)

**FriendZone** - December 29, 2018, 3:04 pm

(Dec 29, 2018 01:54 PM)Designer Wrote: [\[CITE\]](#) How many members even have 5,000+ bytes?

The 10th richest member out of 626k members has just over 11k bytes.

I don't see much awards being sold at all anymore with such a large increase in minimum price. Sorry for the off-topic question

How to see richest members?

**Omniscient** - December 29, 2018, 3:17 pm

(Dec 29, 2018 04:04 PM)Hexecutor Wrote: [\[CITE\]](#) Sorry for the off-topic question

How to see richest members?

Bottom of Stats page.

<https://hackforums.net/stats.php>

**FriendZone** - December 29, 2018, 3:23 pm

(Dec 29, 2018 04:17 PM)Omniscient Wrote: [\[CITE\]](#) Bottom of Stats page.

<https://hackforums.net/stats.php>

Thank you! I'm still learning HF functions

But I feel rich now that I'm 8th richest member ?

I might buy an award before the changes!

**Designer** - December 29, 2018, 4:57 pm

(Dec 29, 2018 04:00 PM)Omniscient Wrote: [\[CITE\]](#) Not including Admins, it's 35 members who have at least 5k ?.

So ~0,0056% out of all HF members are able to buy an award on the market. Isn't that a bit low?

(Dec 29, 2018 04:00 PM)Omniscient Wrote: [\[CITE\]](#) Then my work is done. :)

Don't take this the wrong way, but.. you're happy that pretty much nobody on the whole forum is able to use the award market now?

With the minimum price at 1000 bytes it was much more accessible for users (from a bytes amount perspective as well as the fiat values people assign to bytes).

Doesn't that make the award market.. well, pretty useless? Maybe a better way to put it, too exclusive?

I understand that you want people to use their bytes the way you intended, but with this minimum price it will take a very long time (I recon) before enough people have enough bytes to use the award market feature.

**Lemon-Haze** - December 29, 2018, 5:04 pm

(Dec 29, 2018 12:09 PM)Omniscient Wrote: [\[CITE\]](#) It seems like almost all the awards have been sold for real money instead of Bytes. The minimum in the market was set at ? 1000 but I'm increasing it to ? 5000. The house fee is 20% and that's going to remain the same for now.

Existing awards for sale under 5000 are still in the market but any new awards posted must be priced at least ? 5000.

Out of the 292 awards sold, 233 were for the minimum 1000. That's not how I was hoping this would go. Unfortunately I'm considering suspending the Awards Market.

Thank you.

I feel like this is kinda counter-intuitive. 5k bytes is a lot of bytes to get just by posting around the forum and being active, especially for just one award. I feel like if I wanna collect a few awards and they cost a minimum of 5k bytes each to get, then I would rather spend some \$10-\$20 and buy a whole bunch of bytes rather than make a shitton of posts. Its just a "how valuable is your time?" thing, because it takes a while to get 5k bytes unless you get lucky gambling. If you wanna force more people to use the awards market, just ban threads selling awards for crypto, or the sale of awards for crypto in general. I think raising the minimum is just going to push more people towards using cash instead

**Wave Digital** - December 29, 2018, 8:07 pm

For what it's worth I feel like the sale of awards undermines the value of the award in the first place. Not sure what the logic was behind it in the first place.

**VoIPv2** - December 29, 2018, 8:26 pm

? 5,000 is a lot already.

Even the Jackpots that I am seeing don't pay that well. The only valid solution I can see is purchasing ? from the site (Similar to a mobile app). Wish the process luck, but I do believe 5,000 for awards are far too expensive.

**PerfectStorm** - December 29, 2018, 10:07 pm

(Dec 29, 2018 09:26 PM)VoIPv2 Wrote: [\[CITE\]](#) ? 5,000 is a lot already.

Even the Jackpots that I am seeing don't pay that well. The only valid solution I can see is purchasing ? from the site (Similar to a mobile app). Wish the process luck, but I do believe 5,000 for awards are far too expensive.

Dunno awards should have a higher value in my opinion.

**Evil** - December 29, 2018, 10:16 pm

Omni, this is a great decision. The barrier of entry to get a very respected and hard reward was way too low. I think this will slow down the award market to a slower, healthier rate. I just hope you don't take the market down completely. <3

**Evanescent** - December 30, 2018, 12:46 am

(Dec 29, 2018 09:26 PM)VoIPv2 Wrote: [\[CITE\]](#) ? 5,000 is a lot already.

Even the Jackpots that I am seeing don't pay that well. The only valid solution I can see is purchasing ? from the site (Similar to a mobile app). Wish the process luck, but I do believe 5,000 for awards are far too expensive.

IMO, admin wanted to slow it down purposely so that grabbing an award should be difficult(at least the ones which admin allots for member's achievement).

**Dan.** - December 30, 2018, 6:02 am

Since most people are just gifting the purchase amount back minus the fee, the use of bytes seems counterintuitive.

I only see the min increase reducing the trading of lower value awards. It also lowers the number of member capable of buying awards, which should reduce prices.

Have you considered making it a crypto purchase and skimming fees off the top?

You could also require for deal disputes to be valid the full amount must be sent through the market system.

**Omniscient** - December 30, 2018, 12:05 pm

Quote:With the minimum price at 1000 bytes it was much more accessible for users (from a bytes amount perspective as well as the fiat values people assign to bytes).

Doesn't that make the award market.. well, pretty useless? Maybe a better way to put it, too exclusive?

Seems better than closing it which I was seriously considering.

Quote: I feel like if I wanna collect a few awards and they cost a minimum of 5k bytes each to get, then I would rather spend some \$10-\$20 and buy a whole bunch of bytes rather than make a shitton of posts.

And that's fine too. Then it gives Bytes value to members who are actively posting.

Soon we'll have the gaming system in place which is going to offer more ways to earn Bytes.

Quote:If you wanna force more people to use the awards market, just ban threads selling awards for crypto, or the sale of awards for crypto in general.

Those types of rules don't work well. Members would just do deals off-site.

Quote: I think raising the minimum is just going to push more people towards using cash instead That's what members were doing anyways. Which is why I changed the settings.

Quote:For what it's worth I feel like the sale of awards undermines the value of the award in the first place.

I'm starting to believe that too. I was hoping that this would have a more positive effect on awards in accounts but I'm not so sure. I wasn't 100% convinced this was going to work but I was hopeful about it.

Quote:Have you considered making it a crypto purchase and skimming fees off the top?  
I have not considered that. Not sure it's a good idea for Bytes though.

**Ram** - December 31, 2018, 11:18 am

Just increase whatever you want but dont close it. I like the award market idea but 5k min is maybe too much since some awards aint even worth that much lol unless you kill bytes price then i guess its ok .

**Blazin** - December 31, 2018, 9:38 pm

I kind of had a feeling this would happen. There's just more uses for money compared to bytes in real life I noticed it really spike around the christmas time.

Not saying the idea is bad, just people seen a quick way to get cash for a investment they spent on the forum or money. I didn't sell even one award for bytes nor usd.  
Even though I could use money the memories mean more to me.

**test** - December 31, 2018, 10:26 pm

I think there should be more risk free ways of gaining bytes if that is the case. What about a daily reward for logging into/visiting HF? 10 bytes every day for 6 days then on your 7th consecutive day logging in you get 50 or 100 or something? Something like your first post of the day gives x instead of the base y amount.

**Leroy Jethro Gibbs** - January 1, 2019, 7:16 am

(Dec 31, 2018 10:38 PM)Blazin Wrote: [\[CITE\]](#) I kind of had a feeling this would happen. There's just more uses for money compared to bytes in real life I noticed it really spike around the christmas time.

Not saying the idea is bad, just people seen a quick way to get cash for a investment they spent on the forum or money. I didn't sell even one award for bytes nor usd.  
Even though I could use money the memories mean more to me.  
Ha! Gayyyyyyyyyy.

[warn]

**tweety** - January 1, 2019, 7:43 am

the problem is bytes isn't a good currency to hold, it's not like crypto do people want to trade what they feel safe with. why would I want to hold 50 bucks of bytes when you generate them out of thin air and could affect prices, when I can just use crypto?

**Blazin** - January 1, 2019, 4:36 pm

(Jan 1, 2019 08:16 AM)Leroy Jethro Gibbs Wrote: [\[CITE\]](#) Ha! Gayyyyyyyyyy.

Yes I'm so gay I wasn't a sell out.

You're the gayest. No need for money when I got projects worth a ton on the way.

Also, not to offend anyone. I Like the idea you can market them but not the idea someone could get a award without really earning it per-say. I wouldn't want someone running around with my awards they didn't earn. For that reason none were sold. Great for the ones that did.

**Almonds** - January 1, 2019, 5:58 pm

(Dec 31, 2018 11:26 PM)testaccountplsignore Wrote: [\[CITE\]](#) I think there should be more risk free ways of gaining bytes if that is the case. What about a daily reward for logging into/visiting HF? 10 bytes every day for 6 days then on your 7th consecutive day logging in you get 50 or 100 or something? Something like your first post of the day gives x instead of the base y amount.

I second this idea- potentially could bring more of an incentive for steady traffic. Require daily amounts of posts; we'll do the work of weeding out the spammers by reporting as usual.

**Dan.** - January 1, 2019, 6:13 pm

(Jan 1, 2019 06:58 PM)Almonds Wrote: [\[CITE\]](#) I second this idea- potentially could bring more of an incentive for steady traffic.

I don't think you can have too many ways for an active user to gain bytes.

**Almonds** - January 1, 2019, 6:16 pm

(Jan 1, 2019 07:13 PM)Dan. Wrote: [\[CITE\]](#) I don't think you can have too many ways for an active user to gain bytes.

I know what you mean. The bonus posting bytes for upgraded members is quite sufficient enough imo.

**Vince** - January 1, 2019, 6:45 pm

People would rather dodge the fee because Bytes are hard to come by unless you are willing to spend money to buy them off others. People cba to constantly post to get them.

**ven0m** - January 2, 2019, 1:00 am

(Dec 29, 2018 12:14 PM)Qwazz Wrote: [\[CITE\]](#) Suspend it, and make all awards Qwazz stars. I second this statement.

**PerfectStorm** - January 2, 2019, 1:01 am

(Jan 2, 2019 02:00 AM)ven0m Wrote: [\[CITE\]](#) I second this statement.

Then everyone will have rows of the same shit.

**Uploader.sx** - January 2, 2019, 3:52 am

Ouch. Now i can't sell my clover award.

Pretty much too expensive.

But great way to prevent abuse.

**Lavish Living** - January 2, 2019, 3:59 am

Should just set no fee, but you can't send/donate any of the bytes you receive from award sales - that way you avoid ppl just sending back the minimum bytes.

Not sure if that's possible to do but yeah something like that would be better than a \$10+ fee per award

**Neeeeeeeeeeel.-** - January 2, 2019, 6:34 am

What about disabling the feature to sell an award to a specific member?

"If you would like to sell your award to a specific member you will see an optional field where you can supply their username. By doing this you are reserving the award sale for that specific member

and no other member will be able to fill the order."

Will definitely reduce the amount of awards sold for money because If setup an award sale, anyone could buy it.

If you want a to sell your award, why would you care about who buys it?

Maybe a plus restriction that you couldn't regret about an award sale for at least 24hs so people can't take the sale down too fast trying to "bypass" the system so a specific user could buy it very fast.

**Ram** - January 2, 2019, 6:53 am

(Jan 2, 2019 07:34 AM)Neeeeeeeeeeel.- Wrote: [\[CITE\]](#) What about disabling the feature to sell an award to a specific member?

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Maybe a plus restriction that you couldn't regret about an award sale for at least 24hs so people can't take the sale down too fast trying to "bypass" the system so a specific user could buy it very fast.

I dont think it would work cuz there would be too many bytes and no one would wanna buy em. Unless he makes market with btc and taking cut from btc instead of bytes but I believe that would be too complicated to make.

**Juffar** - January 2, 2019, 7:41 am

(Jan 2, 2019 07:53 AM)Ram Wrote: [\[CITE\]](#) I dont think it would work cuz there would be too many bytes and no one would wanna buy em. Unless he makes market with btc and taking cut from btc instead of bytes but I believe that would be too complicated to make.

Have you even read the 1st post?

**Neeeeeeeeeeel.-** - January 2, 2019, 7:53 am

(Jan 2, 2019 07:53 AM)Ram Wrote: [\[CITE\]](#) I dont think it would work cuz there would be too many bytes and no one would wanna buy em. Unless he makes market with btc and taking cut from btc instead of bytes but I believe that would be too complicated to make.Omni wants awards sold for bytes and my suggestion is, in my opinion, a way to achieve it.

You think it's not going to work but your argument is "no one would wanna buy em" so "let's convert the awards market to btc only" which is what Omni have just said is trying to avoid.

Doesn't make sense for me.

**Ram** - January 2, 2019, 9:31 am

(Jan 2, 2019 08:53 AM)Neeeeeeeeeeel.- Wrote: [\[CITE\]](#) Omni wants awards sold for bytes and my suggestion is, in my opinion, a way to achieve it.

You think it's not going to work but your argument is "no one would wanna buy em" so "let's convert

the awards market to btc only" which is what Omni have just said is trying to avoid.

Doesn't make sense for me.

I'm fine with him wanting to be bought with bytes etc, but problem is bytes arent adopted much by sellers and nobody wants to buy em unless u sell for dirty cheap.

**Neeeeeeeeeeel.-** - January 2, 2019, 11:26 am

(Jan 2, 2019 10:31 AM)Ram Wrote: [\[CITE\]](#) I'm fine with him wanting to be bought with bytes etc, but problem is bytes arent adopted much by sellers and nobody wants to buy em unless u sell for dirty cheap.

And that's the whole point of having an award sale for ? only. Then, people would want ? because is the only currency available to buy an award from the market.