

Forum:[Hack Forums](#)

Thread: [how much did it take to start drop shipping?](#)

smokedowt1 - February 9, 2019, 3:25 am

how much time did you spend and how much money was it to actually get drop shipping going with shopify? has anyone here ever spent money on it and then just failed and never made money with it?

Mr.Motivation - February 9, 2019, 3:29 am

More money you have less time it takes, the start is just you spending money on ads and testing what works and what doesn't.

I used probably close to 15k\$ on courses, testing ads etc. but I have now started sharing my knowledge here on HF so people don't have to figure out everything on their own and lose money in that process.

But if you have everything perfect from the start you can probably get going with 200-500\$ but if you have no knowledge 200-500\$ doesn't take you anywhere really, it can but not likely.

Not trying to push anyone away from dropshipping but i'm telling from my own experience that it's not as cheap as it seems first.

Meow - February 9, 2019, 5:34 am

In the beginning, you just want to test products until you find a winner. If you have less than \$500, I wouldn't recommend getting into Shopify.

There are a lot of people who spend money and don't get anything in return (well.. except data) as most of them think money is going to magically appear in their account if they run \$5/day FB ad for 3 days.

Dropshipping, Shopify in generl, is a real business model, not some get rich quick thing where you just setup the store, add 2-3 products with default description and run ads.

Cryptography - February 9, 2019, 5:58 am

(Feb 9, 2019 04:29 AM)Himmayn Wrote: [\[CITE\]](#) More money you have less time it takes, the start is just you spending money on ads and testing what works and what doesn't.

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Both of these guys hit it spot on!

Never go into Shopify thinking it's easy money, it's not.

Most of the hype comes from ecommerce gurus who make money off teaching people about it.

Most newbies tend to dropship from China, which usually ends up in a nice shitstorm after a couple of months. (and if you do, prepare for the impending logistical nightmare that's called Chinese new year) - China is great if you can have someone there physically and do the QA (there's a bunch of services online that does this for you)

I've seen a lot more people succeed when they source their products from the country they are targeting or have some logistics hub that they could use.

There are also rare cases where you have a great product and/or a big budget (around \$30k+) where you can get success almost instantly.

When you get into Shopify at first with a small amount of money, be prepared to lose all that money but you'll definitely get some nice experience which is the most important thing. Don't skimp out on educating yourself w/ ads - a few nuances might make the difference between a winning and a losing ad.

I also have a bunch of paid courses that I can share with you if you want, just give me a message.

masonobeans1 - May 1, 2019, 10:31 pm

(Feb 9, 2019 06:58 AM)Cryptography Wrote: [\[CITE\]](#) Both of these guys hit it spot on!

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I also have a bunch of paid courses that I can share with you if you want, just give me a message. Could you send me the drop shipping courses please? If you don't mind.

smokedownt1 - May 2, 2019, 12:13 am

(Feb 9, 2019 06:34 AM)Meow Wrote: [\[CITE\]](#) In the beginning, you just want to test products until you find a winner. If you have less than \$500, I wouldn't recommend getting into Shopify.

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Cryptography - May 2, 2019, 6:20 am

(May 2, 2019 12:13 AM)smokedowt1 Wrote: [\[CITE\]](#) so it depends more on the product you pick not the audience you choose?

The product is key :)

Sceptic - May 2, 2019, 4:11 pm

From what I understand, your advertisements are the most important. I think you need atleast a couple g's to lose in the beginning

Cryptography - May 3, 2019, 9:21 pm

(May 2, 2019 04:11 PM)Earl Wrote: [\[CITE\]](#) From what I understand, your advertisements are the most important. I think you need atleast a couple g's to lose in the beginning

If you have a good product, and a bad creative you can still get sales.

But if you have a useless product and a good creative I assure you that you will get a shitty amount of sales even if you spend thousands of dollars.

The main reason why most people end up losing a few gs in the first place is mainly because of product testing so lol.

smokedowt1 - May 4, 2019, 5:02 am

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what if i want to do a saturated niche and saturated products? its really what i want to sell i specifically have a really big interest in the products and study them myself on my free time and have studied lots of stores selling the same exact thing

Cryptography - May 4, 2019, 5:49 am

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Then the edge would be on the advertising/store optimization - or pretty much anything that can give you an edge over the competition.