

Forum:[Hack Forums](#)

Thread: [discord.net discord command services](#)

System[X] - February 21, 2019, 1:30 pm

Anyone here know a bit about discord.net command services ?

Ok i need help adding commands at runtime dynamically.

```
Code Imports Discord
Imports Discord.Commands
Imports Discord.WebSocket
```

```
Public Class TestCommands : Inherits ModuleBase(Of SocketCommandContext)
```

```
    <Command("test1")>
    <Remarks("User")>
    Public Async Function Test1() As Task
        Await ReplyAsync("this is test1")
    End Function
```

```
    <Command("test2")>
    <Remarks("User")>
    Public Async Function Test2() As Task
        Await ReplyAsync("this is test2")
    End Function
```

```
    <Command("test3")>
    <Remarks("User")>
    Public Async Function Test3() As Task
        Await ReplyAsync("this is test3")
    End Function
```

```
End Class
```

How would i add these commands at runtime, either single, a file or a .dll file.

I have been trying this for a coupe of weeks now with no success. If you have an example file that would be great.

Thanks for any help

The Social Engineer - February 21, 2019, 1:37 pm

(Feb 21, 2019 02:30 PM)System[X] Wrote: [\[CITE\]](#) Anyone here know a bit about discord.net command services ?

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<Remarks("User")>
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End Function

<Command("test3")>
<Remarks("User")>
Public Async Function Test3() As Task
    Await ReplyAsync("this is test3")
End Function
```

End Class

How would i add these commands at runtime, either single, a file or a .dll file.

I have been trying this for a couple of weeks now with no success. If you have an example file that would be great.

Thanks for any help

Take a look through this help site regarding the topic:

<https://discord.foxbot.me/latest/guides/commands/intro.html>

System[X] - February 21, 2019, 1:45 pm

(Feb 21, 2019 02:37 PM)The Social Engineer Wrote: [CITE](#) Take a look through this help site regarding the topic:

<https://discord.foxbot.me/latest/guides/commands/intro.html>

I have a fully working bot, but i am wanting to extend the commands without having to open the source, add the new commands then re compile. this is why im asking how to add them dynamically, I have read a lot of [Help Docs](#) for this but can not put the code together to do it.

Thanks