

Forum:[Hack Forums](#)

Thread: [\[Prevail\] Old School Runescape \(AFK\) Ranging Guide](#)

Haseo™ - September 9, 2019, 7:52 am

Product Of Prevail

Written By: [Haseo™](#)

Requirements

To be able to access this method, you must complete or have completed at least five quests that are listed below to access the minigame:

- Contact! • Haunted Mine • Recipe for Disaster
- Desert Treasure • Holy Grail • Roving Elves
- Dragon Slayer • Horror from the Deep • Shadow of the Storm
- Dream Mentor • In Search of the Myreque • Shilo Village
- Fairy Tale I - Growing Pains • Legends' Quest • Tree Gnome Village
- Family Crest • Lost City • Troll Romance
- Fight Arena • Lunar Diplomacy • Troll Stronghold
- The Fremennik Isles • Monkey Madness I • What Lies Below
- The Grand Tree • Mountain Daughter • Witch's House
- The Great Brain Robbery • My Arm's Big Adventure • Vampire Slayer
- Grim Tales • One Small Favour • The Depths of Despair
- The Corsair Curse • Tale of the Righteous

The requirements really are not that difficult especially if your main is the character you are trying to level up. Once you have at least 5 of these quest's finished you are now able to use the mini game called "The Nightmare Zone" you can use the mini game teleport or teleport to the watchtower to get there.

Gear You should be using:

Weapon - Magic Shortbow (i) Or Toxic Blowpipe

Helm - Elite void Range Helm Or Void Range Helm

Chest - Elite Void Chest Or Void Chest

Legs - Elite Void Legs Or Void Legs

Gloves - Void Gloves

Cape - Ava's Accumulator Or Ava's Attractor

Amulet - Amulet of Fury Or Amulet of Glory

Boots - Ranger Boots Or Snakeskin Boots

Ring - Archers Ring (i) Or Archers Ring (Having the ring is not needed just will provide extra XP/PH)

Ammo - 2000-3000 Mithril Arrows Or 2000-3000 Adamant Arrows

The magic bow imbued is very easy and cheap to get, you must purchase a magic bow upgrade

scroll from the Grand Exchange then use the scroll on a magic bow in your inventory. This will greatly increase your XP gain. As for the armor most of the slots are going to be elite void or void depending on what you have access to. The reason for this is because void is extremely easy and free to obtain and once you have the full set the bonuses for range is still very decent and is quite accurate.

Having full void equipped provides a set bonus that makes it one of the best options for range armor. The reason I choose Mithril arrows is because I look for a cheap yet still effective way to gain experience while remaining afk, if you were to use higher level arrows you would gain more XP/PH. The Cape slot is possibly one of the most important pieces as this will allow you to stay in the Nightmare zone much longer because you won't have to pickup your arrows because it keeps some of the arrows after you've shot them in your ammo slot. The necklace slot is honestly up to you and what you can afford the Glory is a good Fury substitute but if you can afford a fury then go with that.

Inventory you should be using:

This is using the Dwarven Rock Cake setup.

This is probably the easiest requirement version to do this because you don't have to start dragon slayer 2 to obtain the Dwarven Rock Cake.

This is using the Locator Orb setup

This is probably the fastest and most convenient way to do the mini game as it drains much more hp meaning you'll have to spam it less.

You want to use the Rock cake or the Locator Orb to keep your HP at 1. The reason you do this is because the monsters can only damage your absorb potions protection for your current max HP which is 1. Meaning if you have 55HP and they hit you for max hit you lose 55 Absorption points so you'll have to drink the potions much faster and you won't get to stay there as long as if you were getting hit for 1's. The Rock cake can be right clicked and chugged for multiple damage and then can be clicked multiple times for 1 damage.

The Locator Orb saves time and just takes 10HP until you are under 10 then it takes all hp except 1. Make sure you drink your Absorption potions first until you are at 1000Points then lower yourself to 1HP after that drink 1 dose of your Super range potion. 80 Absorption potion doses and 28 Super ranging potion doses Should be taken from the barrels next to the vial for each trip into the Nightmare Zone.

What you should be fighting:

Make sure your settings are set to Rumble Normal Customizable as well.

Where you should stand:

The reason you choose this position right next to the bloodstains in between the two pieces of armor is because it is the middle location for many of the spawns so the monsters are able to

access you quicker and you will be able to continuously attack.

Results:

I've been doing this method for about 1 week now and I can absolutely say it's a great and cheap method to train your range. While still providing decent XP while being one of the most AFK activities in the game, you can leave this running for 20 minutes before your character will stop attacking and even after that there is still a short time before you logout. You should check in on your character every 10-20 minutes to lower your hp back to 1 via rock cake or orb and to drink another dose of super range potion and try to fill your absorption potion shield back to or close to 1000 before walking away again. My XP rates range from 50K/PH to 52K/PH this is completely AFK. With this method you can stay in the Nightmare zone for 6 Hours while remaining AFK for 20minute intervals.

Of course there are faster range methods though much more intensive and risky, if you die in the nightmare zone there is no risk and you lose nothing so it's great for falling asleep or waking up or just slow periods at school or work also works great while watching TV.

5oak - September 10, 2019, 12:41 am

Looks like a pretty good and cheap range AFK option, I'm definitely going to try this out, though I have regular void rn, so I guess I'll see how much XP/H I can get with 80 range

Sleep - September 10, 2019, 7:00 am

Gave it a quick read, Decent guide :) Would say worth to bring 2 Ppots and use preserve for longer Ranging pot boost. Will boost xp/hr

Haseo™ - September 10, 2019, 8:01 am

(Sep 10, 2019 12:41 AM)5oak Wrote: [\[CITE\]](#) Looks like a pretty good and cheap range AFK option, I'm definitely going to try this out, though I have regular void rn, so I guess I'll see how much XP/H I can get with 80 range

Even with regular void it is still decent enough XP/ph I just like the fact I am able to use this method at work for like 6 hours. every 20mins i drink a couple doses of absorbs and click the orb or the rock cake a few times to bring me back to 1hp and you can stay there a very long time. If you have the level 3 avas though you basically stay there for almost free I've bought 5K mithril arrows and i'm on day number 2 now and still have 3.6K arrows left.

(Sep 10, 2019 07:00 AM)Sleep Wrote: [\[CITE\]](#) Gave it a quick read, Decent guide :) Would say worth to bring 2 Ppots and use preserve for longer Ranging pot boost. Will boost xp/hr

Yes absolutely, there are a few ways you could stay longer and provide more xp/ph I just threw out what I thought would be cheap enough for everyone to do but yeah I can't imagine 2 prayer pots per trip would be too costly so it's probably effective to use the boosted pots prayer and the range pray. I'm almost 94Range as of now I started when I was 84 or 85 I don't remember. I just needed to hit higher for farming vorkath.

Sleep - September 10, 2019, 8:15 am

You should use rune arrows, Not sure how much worse mithril is but i say you will see a good increase in xp/hr with Rune.

Even if thinking low cost I say Rune is better. More dmg = more xp and points. Use points for herb boxes. Should get you 2-3k rune arrows/day which is more than enough with best avas

And when you say it's for the afk it won't be worth using any of the Sharp, Hawk or Eagle Eye.

Unless 99 pray and using good pray bonus gear then Hawk eye might be worth

Haseo™ - September 10, 2019, 10:01 am

(Sep 10, 2019 08:15 AM)Sleep Wrote: [\[CITE\]](#) You should use rune arrows, Not sure how much worse mithril is but i say you will see a good increase in xp/hr with Rune.

Even if thinking low cost I say Rune is better. More dmg = more xp and points. Use points for herb boxes. Should get you 2-3k rune arrows/day which is more than enough with best avas

And when you say it's for the afk it won't be worth using any of the Sharp, Hawk or Eagle Eye.

Unless 99 pray and using good pray bonus gear then Hawk eye might be worth

Yes like i said better arrows will provide much better xp its just mithril arrows are 25gp each as to where rune arrows im not sure but i think its like 180-250/per so if you can afford it instead of running rune arrows i honestly suggest the toxic blowpipe as it will provide the fastest xp with a better dart. As for the prayer for range it can be effective as long as you are pray tapping and not just letting it drain. I have 99 prayer and i don't use the range prays i just use the health one to reset my hp back to 1 so it's not like they are needed or anything.

Nas - September 10, 2019, 12:29 pm

Another quality thread, amazing job.

Haseo™ - September 10, 2019, 12:50 pm

(Sep 10, 2019 12:29 PM)Nas Wrote: [\[CITE\]](#) Another quality thread, amazing job.

Thank you I greatly appreciate it. I hope this will help people obtain their 99 range in runescape.

Sleep - September 11, 2019, 3:28 am

(Sep 10, 2019 10:01 AM)Haseo™ Wrote: [\[CITE\]](#) Yes like i said better arrows will provide much better xp its just mithril arrows are 25gp each as to where rune arrows im not sure but i think its like 180-250/per so if you can afford it instead of running rune arrows i honestly suggest the toxic blowpipe as it will provide the fastest xp with a better dart. As for the prayer for range it can be effective as long as you are pray tapping and not just letting it drain. I have 99 prayer and i don't use the range prays i just use the health one to reset my hp back to 1 so it's not like they are needed or anything.

Rune arrows have been sitting around 70gp each for a while. They seem to be going up quite a bit today (Guess it's because of BH update blog)

You probably are right if they were 180-250/ea it would be bad :D

Also, yea for nmz Blowpipe is insane xp/hr but a lot more costly.

Haseo™ - October 5, 2019, 9:21 pm

If this was helpful, I can make a guide for magic as well. Try to make ad much xp/ph for as little gold as possible.

infernuz - October 5, 2019, 11:20 pm

nice guide, i have done it myself and it works

Haseo™ - October 10, 2019, 12:14 pm

(Oct 5, 2019 11:20 PM)infernuz Wrote: [\[CITE\]](#) nice guide, i have done it myself and it works

Good I'm really happy to hear it.

I think I will be making another one of these types of guides but the next one will be magic as I'm sure many players still want that "Ice barrage"

Michael - October 14, 2019, 11:17 am

Nice guide.

However, don't you need to double click rapid heal every other minute to keep your hitpoints level

on 1?

Haseo™ - *October 15, 2019, 6:21 pm*

(Oct 14, 2019 11:17 AM)Michael Wrote: [\[CITE\]](#) Nice guide.

However, don't you need to double click rapid heal every other minute to keep your hitpoints level on 1?

If you want to use the rapid heal tactic it does work to keep hp at 1 yes, you would just have to be more attentive to the screen to make sure you tap it every minute otherwise you can wait a bit build up a few hp points before rock cake or orbing yourself back down to 1 for more afk. The cool thing about the NMZ is there are so many different ways to go about it. ^_^

Stanley - *March 25, 2021, 2:03 am*

I'm Stanley HF's helper bot. This OP (original poster) of this thread wants everyone to see this page and has elected to bump it to the top of the showthread listing. Since HF doesn't want a ton of LQP (Low Quality Posts) this is the best method of bumping your content. There is a small ?yte fee for each bump. Any OP can bump any of their threads on HF from the linked icon on the top of their first post.

If you haven't already read the first post of this thread we encourage you to do so.

Thanks,
Stanley