

Forum:[Hack Forums](#)

Thread: [SportsBook Soccer Ties](#)

Omniscient - December 24, 2019, 11:36 am

We had a bit of a bug with Sportsbook since implementing soccer. Odds were given in some matches where both sides were underdogs. Example would be Team A is +110 and Team B is +120. In such a match you could bet both sides an equal amount. You'd win either way and that's because a TIE in the match would refund your wager.

And that's the bug, in a soccer match if both sides are underdogs it's suppose to be a 3-way bet with win,loss,and tie odds. Upon a tie you'd lose your wager and not be refunded as a bet draw.

We ran some output and a couple hundred thousand bytes were created under this bug by those who knowingly exploited it. I suppose I can't fault anyone for doing so but I also can't allow the Bytes created by this to exist. As such we have removed most TIE wager bets for soccer matches.

About 20 members were effected but I suppose a thread is bound to come up by one of them so this explains it to everyone involved.

What we did was take those who waged at least 1000 bytes into these bets and got a tie. We reduced their Bytes by the appropriate amount. Some were negative or zero and in such cases we simply set the Bytes to 1000. Others only lost a small fraction of their Bytes.

Going forward this bug is fixed by ensuring a tie in soccer matches is NOT refunded. We will add some disclaimers on the page explaining that.

I hope this explains the situation to those involved. Any questions?

eXceptional - December 24, 2019, 11:44 am

What if the match is not a TIE and there is a winner.

Team A is +110 and Team B is +120

Team A Bytes Bet = 1000

Team B Bytes Bet = 1000

Would we still receive the winner's bet because that's a win-win too at some point if the match is not a TIE.

Lavish Living - December 24, 2019, 11:45 am

Surprised at how lenient you were with the 20 or so users who exploited this.

<https://hackforums.net/member.php?action=profile&uid=3042897>

I was wondering how/why some members were getting so many refunds for ties... like damn you really bet that much on games that close? lol

Merry Christmas Eve Omni, I think it's time for the Official lottery you promised for 20,000 bytes way back from Halloween BOGO. ?

Pyro - December 24, 2019, 11:47 am

(Dec 24, 2019 12:44 PM)eXceptional Wrote: [\[CITE\]](#) What if the match is not a TIE and there is a winner.

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Then its obvious, u get more bytes than u invested

But u should know that bcs u exploited it

Omniscient - December 24, 2019, 11:50 am

Quote:Would we still receive the winner's bet because that's a win-win too at some point if the match is not a TIE.

This is true and the fact is that's how sportsbook work. The risk is the tie, that's where the house edge is at.

eXceptional - December 24, 2019, 11:57 am

(Dec 24, 2019 12:50 PM)Omniscient Wrote: [\[CITE\]](#) This is true and the fact is that's how sportsbook work. The risk is the tie, that's where the house edge is at.

Agreed to what you just said. At first, when I started betting I made books instead of just betting on 1 team.

I never realized that a TIE was an exploit but I'm happy with the changes Bytes rules. I'm just in a loan now because of my recent Bytes giveaway. I now have 0 Bytes.

Zeus - December 24, 2019, 2:52 pm

(Dec 24, 2019 12:36 PM)Omniscient Wrote: [\[CITE\]](#) We had a bit of a bug with Sportsbook since implementing soccer. Odds were given in some matches where both sides were underdogs.

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Sounds good ties should be a lose unless you could add a option where you could place a bet to tie?

SIM-403479 - December 24, 2019, 3:32 pm

Ah I lost bytes but this explains it. I wouldn't say I exploited it because I only bet on one team not both.

I thought draws were refunded as you couldn't bet on the draw.

SIM-2501407 - December 24, 2019, 3:34 pm

Yeah, I got a question for you, how's the holidays?

OT:

That makes a lot more sense. I got back into HF once more and started making bets in the past 48 hrs. I didn't consider the factor tie until now.

Serious question for you, Omniscient, what about games that do have tiebreakers? I know sometimes soccer games do require a declared winner (i.e world cups). Will the odds be altered so it is impossible to win if bets are even?

For example, would this be possible with a game that required a winner?

Omniscient - December 24, 2019, 5:09 pm

Quote:I thought draws were refunded as you couldn't bet on the draw.

[SIM-403479](#) I don't think our API is offering us DRAW odds. Draws in most sports are refunded but with soccer it's slightly different as most bets are technically 3-way. I sort of explained this already.

Quote:Serious question for you, Omniscient, what about games that do have tiebreakers? I know sometimes soccer games do require a declared winner (i.e world cups). Will the odds be altered so it is impossible to win if bets are even?

[SIM-2501407](#) Oh, I'm not sure. This API is new for us and we're still working out some kinks. I think the lines and results are for full matches and take into account any overtime.

We also may end up disallowing you to bet both teams in a match for soccer just to ensure this doesn't continue to be a problem. I might have to ask the API tech team some questions.

Soaaponarope - December 24, 2019, 7:27 pm

I'd like to make it very clear I definitely never bet on both playing teams in the same game, I've only ever wagered on one team per game. I do understand the reason for you taking the bytes. I definitely don't think I should have fallen into the category at all though. However I'm appreciative that you've left me with a few thousand still. Thank you.

Xerotic - December 24, 2019, 8:42 pm

(Dec 24, 2019 08:27 PM)Soaaponarope Wrote: [\[CITE\]](#) I'd like to make it very clear I definitely never bet on both playing teams in the same game, I've only ever wagered on one team per game. I do understand the reason for you taking the bytes. I definitely don't think I should have fallen into the category at all though. However I'm appreciative that you've left me with a few thousand still. Thank you.

Soccer matches in general are not suppose to be refunded when a tie occurs. Soccer is a 3-way bet. Win/Loss/Draw whereas the other sports are 2-way bets with just Win/Loss.

Omniscient - December 24, 2019, 11:23 pm

(Dec 24, 2019 08:27 PM)Soaaponarope Wrote: [\[CITE\]](#) I'd like to make it very clear I definitely never bet on both playing teams in the same game, I've only ever wagered on one team per game. I do understand the reason for you taking the bytes. I definitely don't think I should have fallen into the category at all though. However I'm appreciative that you've left me with a few thousand still. Thank you.

I will be putting disclaimers on the wager page for soccer matches that in the event of a match being a tie that the system will count that as a loss.

SIM-403479 - December 25, 2019, 12:20 am

(Dec 24, 2019 06:09 PM)Omniscient Wrote: [\[CITE\]](#) [SIM-2501407](#) Oh, I'm not sure. This API is new for us and we're still working out some kinks. I think the lines and results are for full matches and take into account any overtime.

We also may end up disallowing you to bet both teams in a match for soccer just to ensure this doesn't continue to be a problem. I might have to ask the API tech team some questions.

Soccer bets don't take in to account additional extra time or penalties you can usually bet on this separately and the odds are worse due to it not having a draw possibility. They only take in to account the first 90 minutes and stoppage time and then the bet is settled.

Elysium - January 31, 2020, 5:19 pm

[Xerotic](#) maybe you could take a look in to this for me. I have placed a bet for a match that has not yet began however it is already showing a tie result. I entered a new bet and it stayed in a pending status for about an hour before it also switched to a tie status.

EDIT: They tied anyways so I suppose it doesn't really matter. Still odd that the bet was decided before it even started though.

Cooligan - January 31, 2020, 11:50 pm

(Jan 31, 2020 06:19 PM)Elysium Wrote: [\[CITE\]](#) [Xerotic](#) maybe you could take a look in to this for me. I have placed a bet for a match that has not yet began however it is already showing a tie result. I entered a new bet and it stayed in a pending status for about an hour before it also switched to a tie status.

I'm assuming it's because you bet on both teams, which we are not allowed to do and is what this thread is all about.

Both teams you bet on are underdogs, meaning if you put 1k and 1k on each team to win, as long as they don't tie you'll get minimum 1k back plus whatever your winnings are. Not sure if that's just how Soccer match odds work but so far the odds haven't been tweaked, most of us just know not to cover-bet on Soccer matches right now lol.

Stork - February 1, 2020, 8:59 am

(Feb 1, 2020 12:50 AM)Cooligan Wrote: [\[CITE\]](#) I'm assuming it's because you bet on both teams, which we are not allowed to do and is what this thread is all about.

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You can bet on both teams you just lose either both bets from a tie or just one from a loss. Either way your losing money unless you make more than 2k bytes on the winning team.

Cooligan - February 1, 2020, 12:06 pm

(Feb 1, 2020 09:59 AM)Stork Wrote: [\[CITE\]](#) You can bet on both teams you just lose either both bets from a tie or just one from a loss. Either way your losing money unless you make more than 2k bytes on the winning team.

If one team wins and you bet on both teams that were underdogs, you will not lose any Bytes, you'll gain them.

eXceptional - February 2, 2020, 1:23 am

(Jan 31, 2020 06:19 PM)Elysium Wrote: [\[CITE\]](#) EDIT: They tied anyways so I suppose it doesn't really matter. Still odd that the bet was decided before it even started though.

I noticed the same but didn't make a post about it because the match was tied anyways. Maybe the match was preponed and we don't know about it or maybe the API Partner had the data before the match even began. This was the first time something like this happened.