

Forum:[Hack Forums](#)

Thread: [SkullHeart - A Crimin4L's Artwork](#)

Crimin4L - March 25, 2020, 4:57 pm

So since I've been bored stuck inside cause of this quarantine I decided to draw something and make it in photoshop ????

So what I came up with is SkullHeart. I did this all within a couple hours (2ish), what you guys think? Please rate it from 1-10 and maybe some critique ??

Concept ([Click to View](#))

SkullHeart ([Click to View](#))

P.S. I didn't go to sleep lastnight so I did this on 0 sleep ?

Find.# - March 25, 2020, 5:21 pm

Nice job (Y) i rate 10 for this project

Yert - March 25, 2020, 5:30 pm

Super cool honestly. Neat little concept you have there, I defiantly like it, keep up your good work.

Crimin4L - March 25, 2020, 5:39 pm

(Mar 25, 2020 05:21 PM)Find.# Wrote: [\[CITE\]](#) Nice job (Y) i rate 10 for this project

(Mar 25, 2020 05:30 PM)Yert Wrote: [\[CITE\]](#) Super cool honestly. Neat little concept you have there, I defiantly like it, keep up your good work.

Thank you both ? means a lot!

Akazoxx - March 25, 2020, 5:48 pm

The concept is good , but i'm sure you can make it better.
keep it up

Luca - March 25, 2020, 6:31 pm

Great concept. Even though the image isn't exactly visually appealing to me I appreciate the aesthetic and like it nonetheless.

Zee - March 26, 2020, 6:21 am

Looks nice, but I have some feedback to your design. The bottom part of the skull looks a bit too squared, and I think it would look better if it had some details, or perhaps some roundness to it as well. It would blend and merge better with the heart that way.

Crimin4L - March 26, 2020, 8:43 am

(Mar 26, 2020 06:21 AM)Zepro Wrote: [\[CITE\]](#) Looks nice, but I have some feedback to your design. The bottom part of the skull looks a bit too squared, and I think it would look better if it had some details, or perhaps some roundness to it as well. It would blend and merge better with the heart that

way.

Thank you mate! and yea I'd have to agree on it being too squared off, if I get time today I will try and fix that up a little better :P

Advisory - March 26, 2020, 8:45 am

Personally, I do not like your service. It's ugly and very layed out wrong. Also, user is very unfriendly.

Crimin4L - March 26, 2020, 8:47 am

(Mar 26, 2020 08:45 AM)Advisory Wrote: [\[CITE\]](#) Personally, I do not like your service. It's ugly and very layed out wrong. Also, user is very unfriendly.

Personally, I do not like your service. It's ugly and Laid out very wrong. Also, user is very unfriendly. ? Little man mad cause I -neg him ?

EDIT: Also before you try coming at someone go double check yourself on grammarly ?

(Mar 26, 2020 06:21 AM)Zepro Wrote: [\[CITE\]](#) Looks nice, but I have some feedback to your design. The bottom part of the skull looks a bit too squared, and I think it would look better if it had some details, or perhaps some roundness to it as well. It would blend and merge better with the heart that way.

Heres the updated version:

If I make it any more rounded it just ruins the combination with the heart. this is honestly the best it can get :P

GageAM - April 3, 2020, 7:10 pm

Very cool! It's a neat design. I thought the concept looked a lot more menacing, due to the angle of the eye and I like this. I was kinda bored so I decided to see what it would look like as a more finished product. Also changed up the nose a bit as well to give it more of a pointy design similar to the eye.

Here's what I came up with!

<https://i.imgur.com/PeUI0OS.jpg>

Staizy - May 9, 2020, 10:46 pm

Nice, looks really good. Cool logo!

Shrooms - May 15, 2020, 12:58 am

This looks really cool man, keep up the good work! I hope to see more of your work soon

A + - May 15, 2020, 11:49 pm

That's really clean man. I honestly don't know how you made it that sharp looking in Photoshop, but it's been a while since I played around with it. That looks great brother.

Deal - May 16, 2020, 12:28 am

The drawing looks good. But the execution looks like garbage.

Jake Muller - May 23, 2020, 9:12 am

Nice job here, not the best skull design tho, in my opinion.

Crimin4L - May 30, 2020, 12:40 am

(Apr 3, 2020 07:10 PM)GageAM Wrote: [\[CITE\]](#) Very cool! It's a neat design. I thought the concept looked a lot more menacing, due to the angle of the eye and I like this. I was kinda bored so I decided to see what it would look like as a more finished product. Also changed up the nose a bit as well to give it more of a pointy design similar to the eye.

Here's what I came up with!

<https://i.imgur.com/PeUI0OS.jpg>

Thanks bud, appreciate it!

And that's funny, because I was debating that eye position for about 40 minutes ??? I first had it angled like you but it slowly got tilted more and more ?

Doesn't look bad at all ?

(May 9, 2020 10:46 PM)Staizy Wrote: [\[CITE\]](#) Nice, looks really good. Cool logo!

Thanks mate for your kind feedback ?

(May 15, 2020 12:58 AM)Shroom Caps n Hash Bricks Wrote: [\[CITE\]](#) This looks really cool man, keep up the good work! I hope to see more of your work soon

Thanks a lot my man! I plan to because eventually I want to make a clothing company :P

(May 15, 2020 11:49 PM)SuitedPear Wrote: [\[CITE\]](#) That's really clean man. I honestly don't know how you made it that sharp looking in Photoshop, but it's been a while since I played around with it. That looks great brother.

Photoshop has it's own little vector tools I'm getting familiar with :) Appreciate the kind words fam <3

(May 23, 2020 09:12 AM)Jake Muller Wrote: [\[CITE\]](#) Nice job here, not the best skull design tho, in my opinion.

Everyone has their own opinion but I also share your thoughts. I feel like I could've executed a bit better but I still feel it came out pretty decent ?

(May 16, 2020 12:28 AM)Deal Wrote: [\[CITE\]](#) The drawing looks good. But the execution looks like garbage.

Again, your opinion; thank you for your feed back though ?

Exalted - May 30, 2020, 1:57 am

Looks pretty good, I am no graphics expert, but I think you could improve the transition. 7/10 ?

Crimin4L - May 30, 2020, 2:54 am

(May 30, 2020 01:57 AM)Exalted Wrote: [\[CITE\]](#) Looks pretty good, I am no graphics expert, but I think you could improve the transition. 7/10 ?

I agree, I only made this within a day so i definitely can be better :P

SpookyD - June 4, 2020, 7:45 am

I like pixel perfect design.

The skull is proportionally bigger than the heart, making the transformation not so sleek.

I think you should stretch the hearth a bit to the right to make it wider and more in line with the skull.

Than eliminate this very small white space between the skull's nose, making the dividing line connect with its nose naturally, since their both black.

Just my 2 cent buddy, it is eye catching as it is too.

CashDanny - June 23, 2020, 10:17 am

Looks clean i like final outcome of it

Skateboard - June 23, 2020, 1:24 pm

It's wonderful & Good work :D

Crimin4L - June 23, 2020, 1:44 pm

(Jun 23, 2020 10:17 AM)CashDanny Wrote: [\[CITE\]](#) Looks clean i like final outcome of it

(Jun 23, 2020 01:24 PM)Skateboard Wrote: [\[CITE\]](#) It's wonderful & Good work :D

Thank you both :) I'm glad you guys like it!