

Forum:[Hack Forums](#)

Thread: [Convo Improvements](#)

Xerotic - April 30, 2020, 5:02 pm

I've been spending a lot of time today working on improving HF Convo (and Quick Convo):
<https://hackforums.net/convo.php>

A couple of bugs addressed and being worked on:
Quick Convo clickable links and formatting done

Convo connection icon status doesn't change fixed

Convo Inbox (left side), limit to 20 convos and include a load more option not done

Convo Voice not done -> potential feature

Convo messages out of order (usually links) fixed

Export convo & connection icon visual glitch fixed

Quick Convo duplication messages fixed

Update desktop convo icon with unread message count & green highlight fixed

/help command to view a list of Convo commands in the convo room added

If you have any other suggestions for Convo or Quick Convo then please post them below and we can consider adding it to the list. Thanks. ?

flavoral - April 30, 2020, 5:03 pm

Just here to double suggestion VoiceChat. Also, having access to HF main convo via QuickConvo too.

Toosii - April 30, 2020, 5:06 pm

Keep up the good work, loving the consistency.

Demize - April 30, 2020, 5:09 pm

Good work, I'm loving all these constant changes and updates.

flavoral - April 30, 2020, 5:11 pm

Another suggestion:

. Ability to Pin a message in group chat. Should also be useful for Main chat

Dorrance - April 30, 2020, 5:12 pm

Nice job, I'm honestly not ready for the convo voice feature.

SaintJimmy - April 30, 2020, 5:16 pm

Convo messages out of order (usually links) fixed

I was having issues with this one earlier. Thank you for the quick fixes. Much appreciated. Great work as usual Xero.

Nas - April 30, 2020, 5:17 pm

- 1) Maybe a pin message feature. Where you can pin a message in the conversation and if you view pinned messages it will take you straight to that message.
- 2) Another quality of life feature would be if a message is from a previous day there is a line showing a cut/divider off like with the date.
- 3) The ability to @someones name@ like in regular posts to link it to that exact person's profile.
- 4) If you send someone a link to a HF thread/post, it will show a info box right under it displaying the title of the thread and the author.
- 5) The ability to mark someone a favorite and have their conversation all the way at the top at all times.
- 6) Ability to invite someone to /Dev/Null: Ports game directly through convo (would encourage people to play the game more often)
- 7) Ability to quick love someone through a message from the public convo room.

Dorrance - April 30, 2020, 5:21 pm

(Apr 30, 2020 05:17 PM)Nas Wrote: [\[CITE\]](#) 1) Maybe a pin message feature. Where you can pin a message in the conversation and if you view pinned messages it will take you straight to that message.

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- 3) The ability to @someones name@ like in regular posts to link it to that exact person's profile.
- 4) If you send someone a link to a HF thread/post, it will show a info box right under it displaying the title of the thread and the author.

I like this idea my boy

SoulZeh - April 30, 2020, 5:22 pm

I still rarely use Convo's, I need to start going back to them instead of Private Messages, fs.

Nice updates though.

Xerotic - April 30, 2020, 5:24 pm

(Apr 30, 2020 05:17 PM)Nas Wrote: [\[CITE\]](#) 4) If you send someone a link to a HF thread/post, it will show a info box right under it displaying the title of the thread and the author.

5) The ability to mark someone a favorite and have their conversation all the way at the top at all times.

6) Ability to invite someone to /Dev/Null: Ports game directly through convo (would encourage people to play the game more often)

4.) HF links (profiles, threads, [Help Docs](#), etc) are already parsed when you send them over convo. Thread titles and usernames have been displayed. Been this way for months.

5.) Add them to your comrade list and toggle to that side. Slightly different than what you ask but similar.

6.) Also already a thing. Click on their avatar and invite them with a button click or type /invite USERNAME in the HF group room.

Nas - April 30, 2020, 5:26 pm

(Apr 30, 2020 05:24 PM)Xerotic Wrote: [\[CITE\]](#) 4.) HF links (profiles, threads, [\[url=//hackforums.net/misc.php?action=help\]Help Docs](https://hackforums.net/misc.php?action=help)[/url], etc) are already parsed when you send them over convo. Thread titles and usernames have been displayed. Been this way for months.

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6.) Also already a thing. Click on their avatar and invite them with a button click or type /invite USERNAME in the HF group room.

Ahh got you. Well was just spitballing ideas hopefully some of them come of use for you. I also added a 7th suggestion too.

For suggestion 6 can it be done in private rooms too or only in the public room?

Omniscient - April 30, 2020, 5:30 pm

Don't forget the /help command you can use in the convo room was also added recently.

SecureOp - April 30, 2020, 5:38 pm

Thank you for the improvements on chats, hopefully smoother.

Truth - April 30, 2020, 8:22 pm

I think a simple days left countdown to when convo messages or PMs in general delete forever would be good to know.

That way I know when its most optimal to back it up

Eagle 95 - April 30, 2020, 11:35 pm

Very good update, awesome mate, thanks.

omy11 - May 1, 2020, 12:02 am

"Convo connection icon status doesn't change not done"

Does this refer to the notifications updating? If not whenever you have a convo open and they send a message and you reply to it. It still shows as if there's a new message.

Vitani - May 1, 2020, 1:18 am

Great work on this [Xerotic](#) !

I do have one suggestion. The online green icon seems grey for everyone until you send your first message. I'm not sure if this was as intended or not, but if so it might be a bug or missing feature.

Bossk - May 1, 2020, 7:46 am

(Apr 30, 2020 05:02 PM)Xerotic Wrote: [\[CITE\]](#) I've been spending a lot of time today working on improving HF Convo (and Quick Convo): <https://hackforums.net/convo.php>

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Very good and gangta job with the NODE man

Ciandra - May 1, 2020, 11:31 am

You always do nice jobs, Xerotic. by keep this forums updates always.

We are apreciates this much.

AYMG - May 1, 2020, 5:39 pm

(Apr 30, 2020 05:02 PM)Xerotic Wrote: [\[CITE\]](#) Convo Voice not done -> potential feature

You can't be serious...

(Apr 30, 2020 05:02 PM)Xerotic Wrote: [\[CITE\]](#) If you have any other suggestions for Convo or Quick Convo then please post them below and we can consider adding it to the list. Thanks. ?Convo mention that will alert the mentioned person by a different sound. Only if he's in the public Convo chat of course.

Public Convo chat restrictions for those who spam, discuss disallowed topics, send nudes, etc. Restriction to send messages for a few hours or days depending on what they did.

Disable sending Convo's to yourself because it's bugged and weird.

<https://hackforums.net/convo.php?id=1827>

Disable any HF marketplace thread links because people often advertise their products and services there.

Filter disallowed topic words (carding, phishing, etc.) with "[Help Docs](#)".

Add a random bytes drop in Convo. It might be a good idea, everyone has a chance to get them once they send a message, like getting eggs functions, and if they're lucky Stanley sends a message "Member has been awarded X bytes."

Add a reply to the message button. In my opinion, it would be very useful. When there are 10+ active people in Convo, you can't figure out who's talking to who.

Nuworld - May 1, 2020, 7:57 pm

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Maybe it's just me but while on mobile I find it very difficult who's sent me a convo request. I click on the notification and it always takes me to the public chat.

Would be nice when clicking on the notification while on mobile it takes you to who contacted you.

Using convo on pc is just more easy.

?ytes - May 1, 2020, 8:46 pm

I'm not a tech expert, but keeping this simple makes chatting efficient. I personally don't wanna see a lot of added features resulting non-working of group chats.

Xerotic - May 4, 2020, 4:47 pm

Updated entry: Quick Convo clickable links and formatting - fixed.

Quick Convo links/bold/emphasis will now work. So pasting links makes them clickable.

Omniscient - May 4, 2020, 8:35 pm

(May 1, 2020 05:39 PM)AYMG Wrote: [\[CITE\]](#) You can't be serious...

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[Xerotic](#)

These are great ideas and comments. Award granted.

Dorrance - May 4, 2020, 8:41 pm

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Add a reply to the message button. In my opinion, it would be very useful. When there are 10+ active people in Convo, you can't figure out who's talking to who.

Congrats on that new award my boy

NoSuchAgency - May 4, 2020, 9:05 pm

While you're marking adjustments I suggest adding the HF logo above the conversations page. I don't like not being able to one click to go HF home.

My two cents anyway

Really nice plugin though wish I had something similar :D

Ash Ketchum - May 4, 2020, 11:40 pm

when you accidentally click the convo chatbox and close it or have more than one convo it makes you go to the main convo section to view the chats again.

perhaps make the convo chatbox more viable and fix this/ possibly look into making it more practical.

AYMG - May 5, 2020, 2:31 am

(May 4, 2020 08:35 PM)Omniscient Wrote: [\[CITE\]](#) [Xerotic](#)

These are great ideas and comments. Award granted.

(May 4, 2020 08:41 PM)Dorrance Wrote: [\[CITE\]](#) Congrats on that new award my boy I didn't expect this. Thank you! ?

Accord - May 5, 2020, 5:59 am

Convo is improving in terms of speed, i didnt experience any disconnection this whole April..

Nachfolger - May 5, 2020, 5:51 pm

Wondering if we can get some cool new commands like my userscript added.

In particular, my two most popular commands:

Quote:/nude - nudes for my dudes

Quote:/hamster - self explanatory

[Charger](#) and [flavoral](#) would vouch for me.

Xerotic - May 5, 2020, 5:52 pm

(May 5, 2020 05:51 PM)Nachfolger Wrote: [\[CITE\]](#) Wondering if we can get some cool new commands like my userscript added.

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[Charger](#) and [flavoral](#) would vouch for me.

/hamster is the opposite of self-explanatory.

Nachfolger - May 5, 2020, 5:53 pm

(May 5, 2020 05:52 PM)Xerotic Wrote: [\[CITE\]](#) /hamster is the opposite of self-explanatory.?? It sends a free hamster

Look at him ??????

Lrrr - May 5, 2020, 6:23 pm

(May 5, 2020 05:53 PM)Nachfolger Wrote: [\[CITE\]](#) ?? It sends a free hamster

Look at him ??????
gay != cute

Omniscient - May 5, 2020, 6:42 pm

(May 5, 2020 05:51 PM)Nachfolger Wrote: [\[CITE\]](#) Wondering if we can get some cool new commands like my userscript added.

In particular, my two most popular commands:

[Charger](#) and [flavoral](#) would vouch for me.
We will have something for you shortly.

[Xerotic](#)

ProfessorEevee - May 5, 2020, 7:41 pm

(May 5, 2020 06:42 PM)Omniscient Wrote: [\[CITE\]](#) We will have something for you shortly.

[Xerotic](#)

This new feature is absolutely amazing. I could not imagine myself living without it. Too bad [Nachfolger](#) won't be able to see it until he's un-vac banned. I would've liked /hamster, though. ?

SIM-888979 - May 5, 2020, 8:27 pm

Thanks for the hard work, Xerotic!

AYMG - May 6, 2020, 3:55 am

Some more ideas:

Disconnection:

After not sending a message for some time (e.g. 1 hour) members will be disconnected (red warning triangle) and will be removed from Hack Forums Chat list. Everything would be normal again with just one refresh.

Changing the function of "/invite":

Sometimes, I would like to see some members in the Convo chat.

What if we change it and do this:

/invite "member": "member" gets notification "AYMG has invited you in HF Group Chat" once they click on it they get redirected to <https://hackforums.net/convo.php>

<https://i.imgur.com/2oBLXCU.png>

There should be a little convo chat icon btw.

This way anyone can quickly invite member(s), instead of messaging them individually.

There should be some limits to prevent spamming members.

Non-upgraded: 1 invite each hour (can't stack), l33ts: up to 2 invites each hour (can't stack), ub3rs and v3nd0rs: up to 5 invites each hour (can't stack). Variables can be always changed.

Also, inviting the same member 2 and more times within the specific period (e.g. 1 hour) should be disabled to prevent spam as well.

Inviting members from user groups "Admin" and "Staff" should be disabled to prevent trolling.

Adding DNP invite to the top:

With the change of /invite function, DNP would fit on the top, right next to Home and HF Group Chat buttons. By clicking on it the same tab would open, but instead of containing the member's name already, we would have to type the UID or just username that would work like "Search Member List" function. Once we have chosen the right member, with a simple click we would invite them (pretty much the same).

Automatic Stanley's help response:

Convo has the potential to be more than just Convo.

Anyone who spent more than 20 hours in HF's group chat knows members often come there to ask for help.

I think it would be great to make Stanley more helpful.

The automatic response triggered with the right message.

For start, Stanley would point members where to post their problems.

E.g.

Random member sends "I need instagram hacked"

Stanley's response " Please check <https://hackforums.net/forumdisplay.php?fid=48> section and post your request there".

or

Random member sends " I need btc to exchange to pp"

Stanley's response " Please check [Currency Exchange](#) section"

It might sound like too much work, but it has to begin somewhere.

For start, Stanley can send automatic messages only to specific messages like "Can someone hack something for me?" (which is probably the most popular question in HF's group chat) and point them to the right section.

These Stanley's responses should be visible only to those who sent the messages (to prevent Stanley from spamming everyone). I'm not sure if this would be possible, but it would be great.