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Thread: [Yobit Free Coin Auto Collector Console script](#)

TheLostCarlos - August 15, 2020, 3:50 pm

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inspect page

Copy and paste in console

```
$(function() {  
    var levels = [ 100, 10, 1, 0.1, 0.01, 0.001, 0.0001, 0.00001, 0.000001, 0.0000001, 0.00000001 ];  
    var readyRows = [], levelRows = [];  
  
    function isCaptchaVisible() {  
        return 0 < $('#window_captcha:visible').length;  
    }  
  
    function restoreRows() {  
        $('#freecoins_table > tbody > tr:hidden').show();  
    }  
  
    function hidePaidRows() {  
        var rows = $('#freecoins_table > tbody > tr');  
        readyRows = rows.filter(function () {  
            return $(this).children(':nth-child(3)').text() === 'ready';  
        });  
        var paidRows = rows.filter(function () {  
            return $(this).children(':nth-child(3)').text() !== 'ready';  
        });  
        paidRows.hide();  
    }  
  
    function printSortedAmounts() {  
        var amounts = [];  
        readyRows.each(function () {  
            var name = $(this).children(':nth-child(1)').text();  
            var amount = parseFloat($(this).children(':nth-child(2)').text());  
            var ready = $(this).children(':nth-child(3)').text();  
            var button = $(this).children(':nth-child(4)').find('.clGetFreeCoins').first();  
            amounts.push(amount);  
        });  
        amounts = amounts.sort(function (a, b) { return a - b; }).reverse().map(function (amount) {  
            return amount.toFixed(8);  
        });  
        console.log(amounts);  
    }  
})
```

```

function computeLevelRows() {
  levelRows = Array(levels.length).fill([]);
  levels.forEach(function (level, index) {
    levelRows[index] = readyRows.filter(function () {
      return parseFloat($(this).children(':nth-child(2)').text()) >= level;
    });
    readyRows = readyRows.filter(function () {
      return parseFloat($(this).children(':nth-child(2)').text()) < level;
    });
  });
  console.log(levelRows);
}

```

```

function hideLevelRows() {
  var hasRows = false;
  levelRows.forEach(function (level) {
    if (!hasRows && level.length) {
      hasRows = true;
    } else {
      level.hide();
    }
  });
}

```

```

function clickFirstButton() {
  var buttons = $(''.clGetFreeCoins:visible');
  $(buttons.splice(0, 1)).click();
  setTimeout(function () {
    if (isCaptchaVisible()) {
      solveCaptchaDelay();
    } else if (!buttons.length) {
      restoreRows();
      setTimeout(startSequence, 5E3);
    } else {
      clickRowButtons(buttons);
    }
  }, 5E3);
}

```

```

function solveCaptchaDelay() {
  if (isCaptchaVisible()) {
    setTimeout(solveCaptchaDelay, 5E3);
  } else {
    restoreRows();
    setTimeout(startSequence, 5E3);
  }
}

```

```

function clickRowButtons(buttons) {
  buttons.each(function (index) {
    setTimeout(function () {
      if (isCaptchaVisible()) {
        stopTimers();
      }
    }, 5E3);
  });
}

```

```

        solveCaptchaDelay();
    } else {
        $(this).click();
        if ($(this).is(buttons.last())) {
            setTimeout(restoreRows, 5E3);
            setTimeout(startSequence, 10E3);
        }
    }
}.bind(this), index * 5E3);
});
}

```

```

window.stopTimers = function () {
    for (var i = 1; i < 100000; i++) {
        clearTimeout(i);
    }
};

```

```

window.startSequence = function () {
    hidePaidRows();
    printSortedAmounts();
    computeLevelRows();
    hideLevelRows();
    clickFirstButton();
};

```

```

startSequence();
});

```