

Forum:[Hack Forums](#)

Thread: [Tweak the Safety Limitations on Crypto Game](#)

Almonds - January 6, 2021, 5:22 pm

The safety limitations implemented on the crypto game make it hard to use the system.

For example, I cannot sell my XRP, or XLM holdings even though I have wanted to sell them for over 24 hours.

In my opinion, some of the safety limitations in the crypto game are inhibiting the games overall functionality.

I propose updating the limitations or safety measures to allow for sale of certain holdings after an extended period of time.

Almonds - January 8, 2021, 6:30 am

The limitations prevent you from selling at the peak of your gains.

What is the purpose if you can't sell until it stabilizes the next day after correcting 15%...

Almonds - January 13, 2021, 8:29 am

This should still be considered.

Semmenial - January 13, 2021, 9:02 am

I absolutely agree. If you can't sell at your highest point and get the highest return, there's really no point in the game. IMO.

Xerotic - January 13, 2021, 9:55 am

We have already made alterations to the crypto game in the past week that has a side effect of having less of our crypto triggers being hit. Let's see how it goes before making any new changes.

Almonds - February 28, 2021, 3:28 pm

(Jan 13, 2021 10:55 AM)Xerotic Wrote: [\[CITE\]](#) We have already made alterations to the crypto game in the past week that has a side effect of having less of our crypto triggers being hit. Let's see how it goes before making any new changes.

Spoiler [\(Click to View\)](#)

I think the crypto game still needs a tweak or two.

Omniscient - March 1, 2021, 4:51 pm

We really don't want the volatility of crypto to ruin the Bytes economy.