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Thread: [Browser MMORPG in the making - Planning - Searching - Hiring](#)

Consistence - January 21, 2021, 3:38 pm

This browser game is still in the making. I am currently planning the theme but I know you puzzle solvers will like. There will be inventory, market place, crafting, dungeons, bosses, pvp, and a lot of collecting you can do this by certain tasks what revolves around time and in-game purchases.

The game will be forum community based run where members can earn certain items found from just posting depending on your supporter level or if you paid in-game currency.

Convo or pm me if you would like to know more.

SecBreach - January 21, 2021, 3:42 pm

Care to post more information to what you are exactly looking for? So far it's just an introduction to said game.

Consistence - January 21, 2021, 3:57 pm

(Jan 21, 2021 04:42 PM)SecBreach Wrote: [\[CITE\]](#) Care to post more information to what you are exactly looking for? So far it's just an introduction to said game.

I'm on the phone I pressed enter and it posted facepalm.

Yeah let me elaborate..

I am on the search for a partner who can help with the planning on a discord server;

```- Game Name (Last)

- Story

- Character backstory (Connections, Location, Bio, Powers)
- Game backstory (Setting, Location, Events)

- Characters

- User Selectable
- NPCS
- Stats (Bonuses)

- Quests

- What user has to do
- NPC Connection
- Actions to complete
- Rewards

- Items

- Types (Melee, Magic, Ranged)
- Upgrades (Craftable)
- Gems (Upgrade weapons or character stats)

- Mining

- What mining does and what can use gain?

- Does this effect other game features (Items, Locations, Players)
  - Cost?
  - Upgrades
- ^^

I am also looking for some funding as I am the only one coding.

**TheX182** - *January 29, 2021, 4:08 am*

PM me your Discord, Telegram or whatever you have. Sounds interesting!

**Consistence** - *January 29, 2021, 2:26 pm*

Still on the search for someone