

Forum:[Hack Forums](#)

Thread: [Buy post edits with bytes?](#)

bk randy - July 26, 2021, 1:21 pm

The title pretty much says it all.

It would be nice to be able to buy a post edit for like 50 bytes, when you've already edited a post 15 times...

Lorem Ipsum - July 26, 2021, 1:36 pm

Why would this be useful? Considering that V3ndor group members can edit unlimited times a post / thread.

bk randy - July 26, 2021, 2:14 pm

(Jul 26, 2021 01:36 PM)Lorem Ipsum Wrote: [\[CITE\]](#) Why would this be useful? Considering that V3ndor group members can edit unlimited times a post / thread.

It's obviously useful for non V3ndors then right?

Lorem Ipsum - July 26, 2021, 2:16 pm

(Jul 26, 2021 02:14 PM)bk randy Wrote: [\[CITE\]](#) It's obviously useful for non V3ndors then right?

Isn't the perk of becoming a V3ndor useless, if you only spent \$0,10 (\$2 per 1000) per edit.

bk randy - July 26, 2021, 2:41 pm

(Jul 26, 2021 02:16 PM)Lorem Ipsum Wrote: [\[CITE\]](#) Isn't the perk of becoming a V3ndor useless, if you only spent \$0,10 (\$2 per 1000) per edit.

I mean, if you consider the 50 byte thread bump discount as "useless", then possibly.

Lorem Ipsum - July 26, 2021, 2:44 pm

(Jul 26, 2021 02:41 PM)bk randy Wrote: [\[CITE\]](#) I mean, if you consider the 50 byte thread bump discount as "useless", then possibly.

You are avoiding the whole perk / point of upgrading to V3ndor if L33t / Ub3r members start to edit threads all day long.

Anyways, not my call nor does my opinion matter. I'm just not a fan. Will no longer argue with you, as we seem to agree to disagree.

Demize - July 26, 2021, 2:54 pm

Seems like a decent idea to get rid of some of the extra bytes in the economy but also useful for those who are not v3ndor

bk randy - July 26, 2021, 3:12 pm

(Jul 26, 2021 02:44 PM)Lorem Ipsum Wrote: [\[CITE\]](#) You are avoiding the whole perk / point of upgrading to V3ndor if L33t / Ub3r members start to edit threads all day long.

Anyways, not my call nor does my opinion matter. I'm just not a fan. Will no longer argue with you, as we seem to agree to disagree.

Ohh it's a debate not an argument. I get where you are coming from though, but it could also reduce some clutter on the site with people having to remake the same threads when adding just a bit more text.

Like right now I'm about to have to open a new thread and close the old one just because I'm

adding new domains to my list.

Lorem Ipsum - July 26, 2021, 3:15 pm

(Jul 26, 2021 03:12 PM)bk randy Wrote: [\[CITE\]](#) Ohh it's a debate not an argument. I get where you are coming from though, but it could also reduce some clutter on the site with people having to remake the same threads when adding just a bit more text.

Like right now I'm about to have to open a new thread and close the old one just because I'm adding new domains to my list.

Sorry for the poor choice of words haha. I understand what you're trying to say, I just do not believe in that idea.

But again, my opinion doesn't even matter nor has it influence on the decision making of Omniscient or other Admin(s)/Staff.

Nachfolger - July 26, 2021, 4:03 pm

Are you trying to make Hack Forums pay-to-win? Because this is how you make Hack Forums pay-to-win. Petty little fees for things like this is just excessive.

Buy V3ndor and the issue is resolved--Or just quit editing threads so much.

bk randy - July 26, 2021, 4:17 pm

(Jul 26, 2021 04:03 PM)Nachfolger Wrote: [\[CITE\]](#) Are you trying to make Hack Forums pay-to-win? Because this is how you make Hack Forums pay-to-win. Petty little fees for things like this is just excessive.

Buy V3ndor and the issue is resolved--Or just quit editing threads so much.
I don't get your point?

You just said buying V3ndor to edit threads isn't pay-to-win but using bytes is? When Bytes is not considered a currency.

Strange thought process, but okay boss. ?

Xerotic - July 26, 2021, 8:45 pm

Sales tags and forum stickies lighten edit limitations.

Nachfolger - July 27, 2021, 6:42 am

(Jul 26, 2021 04:17 PM)bk randy Wrote: [\[CITE\]](#) I don't get your point?

You just said buying V3ndor to edit threads isn't pay-to-win but using bytes is? When Bytes is not considered a currency.

Strange thought process, but okay boss. ?I'll openly admit that my post was probably in the top #10 worst ones I've made. I do have to say that [mention=2774521] told me what to say though /shrug

Still don't like the suggestion though.

Lorem Ipsum - July 27, 2021, 6:45 am

(Jul 26, 2021 04:39 PM)xadamxk Wrote: [\[CITE\]](#) I agree with this suggestion if it's for forums OUTSIDE of the marketplace.

Like many have mentioned, the primary perk of the Vendor usergroup is unlimited edits, but for users who do not use the marketplace it's not really relevant.

I have no desire to use the HF marketplace. Why am I limited on thread edits for tutorials that directly benefit the site?

You got a valid point there.

But how about the Member Contest threads? They are non-marketplace and shouldn't be unlimited editable in my opinion.

Lorem Ipsum - July 27, 2021, 6:59 am

(Jul 27, 2021 06:57 AM)xadamxk Wrote: [\[CITE\]](#) I don't think it would be a problem.

It's happened in the past and it only takes 1 member reporting the issue to staff. They have access to thread changes.

I never taught about it like that. So what you're saying is that if you limit the possibilities for the editable threads (by Bytes) it would be good for the economy of Bytes / HF, as much as it would be safe to use by non V3ndor members?

Lorem Ipsum - July 27, 2021, 7:06 am

(Jul 27, 2021 07:01 AM)xadamxk Wrote: [\[CITE\]](#) I think there should be the standard limit within the standard time frame, but after that you should be able to spend bytes to make an edit or refresh the edit limit for threads OUTSIDE of the marketplace.

Okay thank you for elaborating. All clear now and we'll see where things go.

Cooligan - July 28, 2021, 8:38 am

(Jul 27, 2021 06:58 AM)James Wrote: [\[CITE\]](#) Lies! I think this is an interesting suggestion. The ability to get extra edits through bytes could work. I would say that if it were implemented, it should only be for posts within the post's edit time limit though so that there is still a reason to get vendor.

This is a nice way to look at it/approach it. Sort of a win-win situation as it seems right now (with no trial run obviously).

Demize - July 28, 2021, 11:20 am

(Jul 28, 2021 08:38 AM)Cooligan Wrote: [\[CITE\]](#) This is a nice way to look at it/approach it. Sort of a win-win situation as it seems right now (with no trial run obviously).

Maybe make it so it's an increasing fee for each edit? That way it gets expensive the more you edit your thread

Demize - July 28, 2021, 12:57 pm

(Jul 28, 2021 12:40 PM)xadamxk Wrote: [\[CITE\]](#) Why add a gate for people who want to contribute to the forum?

People don't want to contribute to HF much as is. Adding additional gates like that will make it worse unless it's limited to the marketplace.

Then, if it is limited to the marketplace, why not just use a thread design image that you could update externally rather than pay the fee to edit text? Then what's the point of the fee other than screwing people who are contributing to the site?

I have a lot of issues with most of the points people are making for this suggestion.

I am for this suggestion if it applies to threads outside of the marketplace, but not all the other ideas users are providing. How's it a gate If the first 15 edits are free and after that it's a increasing fee to edit? That way if you want to avoid the fee you can upgrade to v3ndor and if not you have to pay bytes.

Demize - July 28, 2021, 3:40 pm

(Jul 28, 2021 03:37 PM)xadamxk Wrote: [\[CITE\]](#) Vendor's description is:

And costs \$100.

If I want to make a tutorial FOR THE GOOD OF THE SITE and am dedicated enough to keep it up to date/ add to it over time, why should I PAY \$100 to contribute to the site?

That logic is fugging backwards. We should be making it EASIER for members to contribute to HF. So you would rather get rid of the post edit limit entirely then?

Demize - July 28, 2021, 3:56 pm

(Jul 28, 2021 03:44 PM)xadamxk Wrote: [\[CITE\]](#) For threads outside of the marketplace, yes I do. It makes sense, if users are making money on HF, they can afford to pay to edit their thread to make more money.

I understand one of the reasons it was altered in the 1st place is due to users mass deleting content over time, which hurt SEO. That's bad - I get it.

But I don't think the thread edit limit that was put into place is the best solution. And the current solution to the thread edit problem is to buy vendor, which does NOT make sense for members who want to create/update tutorials for the community.

My proposed solution is to allow additional thread edits with bytes OUTSIDE of the marketplace. That's basically what I was trying to say but you said it more clean. I agree with that 100%, leave vendor for marketplace, allow extra edits with bytes everywhere else. I was only suggesting instead of forcing vendor increasing bytes per edit say 100 for 1 200 for 2 and so forth. But either way i think it would be fine.

Xerotic - July 28, 2021, 7:46 pm

(Jul 28, 2021 12:40 PM)xadamxk Wrote: [\[CITE\]](#) Why add a gate for people who want to contribute to the forum?

People don't want to contribute to HF much as is. Adding additional gates like that will make it worse unless it's limited to the marketplace.

Then, if it is limited to the marketplace, why not just use a thread design image that you could update externally rather than pay the fee to edit text? Then what's the point of the fee other then screwing people who are contributing to the site?

I have a lot of issues with most of the points people are making for this suggestion.

I am for this suggestion if it applies to threads outside of the marketplace, but not all the other ideas users are providing.

For the thread design image just being updated externally - I am not sure the stats but I see many many brand new members that seem to join specifically for a Market product they found via Google search. Marketers should be focused on optimizing the SEO of their threads with text in order to best attract these new members via SERP.

Xerotic - July 28, 2021, 9:11 pm

(Jul 28, 2021 07:59 PM)xadamxk Wrote: [\[CITE\]](#) You aren't wrong, but I imagine most members would use an image rather than pay 100\$ for thread edits.

I could be wrong but that's my HF intuition.

The ones investing in a graphics designer are likely to just as well invest in V3ndor.

Graphics aren't free and every update could still cost them. So same result except now once they need they're second thread for a new product they don't have V3ndor to help themselves out. They don't have the more automated contracts. They don't have the userbar that their competitors do. It's more than just edits.