

Forum:[Hack Forums](#)

Thread: [\[HIRING\] Pixel-perfect lead artist for retro, isometric 2D MMO. \[Salary + royalty\]](#)

Pixie Interactive - August 16, 2021, 6:52 am

Pixie Interactive is hiring a lead visual artist to take charge on the visual direction of our retro-style, fun-first dungeon crawler blockchain MMO.

The initial contract we are offering covers the illustration of circa 100 pixel art assets, all relatively small, plus some concept and character art in the same style. We would prefer an applicant who is willing to extend their contract into game development and take charge of the team and style.

The initial contract is budgeted at \$7,500 to \$10,000. If extended to salary, the annual salary is budgeted at \$55,000/year plus a range of benefits, a work computer and a budget for setting up your home office.

The job is 100% remote and you are given flexibility and responsibility with your own work schedule.

Please read the full job posting [here](#), or find all of our open positions on the [Pixie Interactive website](#).

Contact information for the hiring managers can be found in the specific listing.

Thank you for your time and interest.

[contract=tid]Start Contract[/contract]