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Thread: [league preseason theorycrafting shenanigans](#)

Faith Connors - November 17, 2021, 12:45 pm

new patch is live and so are new runes and items.

if youve played on pbe at all, what did you find that was fairly strong involving new items?
what builds are you gonna try over the next few days?

im personally basically a gwen otp because im never allowed to play my other champions bc of draft dif (irelia/fiora)

but im gonna be trying out a couple new things:

1. tempo over cong

in practice tool i can get 1.54 AS with E at LVL1 and max stack tempo.

for reference, jax max stack passive and tempo goes up to 1.47.

irelia max stack passive and tempo goes up to 1.53

both use same standard attack speed runes.

2. new item

crown of shattered queen was "intended" for xerath and velkoz to survive assassins, right?

well if you are good at xerath or velkoz, you already know how to deal with assassins (barrier/exh and dont be a moron pushing up)

crown only gives 70 AP so you are trading off damage for forgiveness when you play badly.

but on gwen ill be able to jump into a fight lategame like a moron and not die, and proceed to 1v9.

this means you can also swap presence of mind for triumph, as the item gives mana.

only downside is you lose the riftmaker omnivamp (mythic/unique) so youll need to build more damage to compensate for not healing as much.

3. rav.hydra :3

this ties into the downside of part 2, losing that omnivamp.

this isnt as bad as it sounds. gwen is an AA-oriented champion anyway, needing to AA to stack Q and to deal dmg with passive+E.

ill note that hydra/cleave procs on each snip of Q (and possibly each needle hit of R, although i have to test that one again)

it gives good omnivamp, lets your AAs do a bit more dmg, and passive will work fairly well for splitpushing/waveclear as well

bonus: secret technology AD gwen build invented by yours truly

okay slight lie i only invented the "modern iteration" after watching canna vods when the champ came out and saw him building sunderer.

runes:

precision:

conq

pom

alacrity

last-stand

resolve[/b]

boneplating/2nd wind

overgrowth/unflinching

stats:

AS

AF

AR/MR

build order:

-->boots

-->sunderer (blunderer)

-->hullbreaker (?!?!?!)

IMPORTANT: THIS IS BREAKING POINT! YOU ARE AT YOUR STRONGEST HERE, OTHER ITEMS WILL HAVE LESS IMPACT AS GAME GOES LONGER

-->sterak/rav.hydra (build both, just interchangeable order)

-->situational last item

the theory

gwen has pisspoor ap ratios, but decently high base damages to get away with it in the early game instead of buying items that scale later on in the game, you buy sunderer first because its a strong earlygame item.

it synergizes well with her E and Q which are spammable, and will give you a proc each time you recast ult (if you watch its CD properly.)

the mythic passive gives % AR/MR PEN so your passive/abilities will continue doing dmg throughout the game, while steroiding your AAs.

hullbreaker gives ridiculous stats since it got buffed. no one builds it though because splitpush meta comes and goes as movespeed meta gets buffed or nerfed.

but with sunderer you will always win 1v1's against any champ. you take towers in 15s or less

once you hit the breaking point you should have gotten yourself a sizeable lead from 1v1's or taking

towers/farming, and try to abuse it by splitting as much as possible. hullbreaker makes you useless in fights, so ideally you should try to coordinate with your team when you push or at least try to match sidelane.

Faith Connors - November 18, 2021, 12:46 am

(Nov 17, 2021 08:25 PM)xadamxk Wrote: [\[CITE\]](#) I only play mages mid and supports. As a naut and thresh main, I like the new items.

As a veigar mid, I hate that the mage items lost initial damage.
yeah mages never seem to catch a break
used to be 2 item takeover, now you're sitting at 27+min 3items and 200ap wondering at what point youll start doing damage

no wonder people play assassins, it's just painful.

i imagine thresh/naut are using the new mythic fairly efficiently.
used to only really build abyssal mask on, like, ornn, so its probably nice to get that bonus dmg earlier on too.

DizzyPope - November 18, 2021, 1:07 am

ill try a lot of new stuff out on lillia in the coming days

i actually think crown of the shattered queen could work really well on her, following up with the new cosmic drive as second item

???? - November 18, 2021, 9:00 am

I'm liking the new mage items

???? - November 18, 2021, 11:36 am

(Nov 18, 2021 12:22 PM)xadamxk Wrote: [\[CITE\]](#) God damn. Vex is my go-to ban as a mid laner now. Used to be Kat or Yone.

EDIT: You literally dont even build a new item most of the time xDWDYM? Shadowflame is a new item. Horizon has been changed, Cosmic Drive is completely changed as well :D

Only games I don't have new items is the games that end too fast :P

???? - November 18, 2021, 2:25 pm

(Nov 18, 2021 02:48 PM)xadamxk Wrote: [\[CITE\]](#) That's right, I forgot about the horizon changes. What do you think about them giving HP?

I guess it's good, I buy the item for the passive and AP though. After trying both Shadowflame and Horizon I really prefer Shadowflame because of it's insane passive. At least on Vex and Kata, I don't do a lot of experimentation when I've found something that works I stick to it.