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Thread: [Looking for 8bit artists looking to grow portfolios \(IO game\)](#)

SIM-2502833 - November 19, 2021, 10:59 am

Hi, I am one of the developers of this open source project.

<https://github.com/Eric-Gurt/StarDefenders2D>

We have been working on this project for about a year, however we are in desperate need of artists, as most people involved have no art skills and full time jobs.

Obviously this is an open source project and we aren't going to really be profiting or anything like that, but I've found the project itself to be fun and satisfying.

Discord:

<https://rX4xEc2Y9E>

Test the game: <https://stardefenders.io:3001>

Look at the current art: <https://github.com/Eric-Gurt/StarDefenders2D/tree/main/game/assets>

Things we definitely need:

Redesign this background or a different one to be parallax:

https://github.com/Eric-Gurt/StarDefenders2D/blob/main/game/assets/dark_lands.png

An 'upgrade' button icon

A new pistol design for the council, one of the in game AI's.

Video assets for advertising

New mob ideas and item ideas.

Obviously, I'm not expecting miracles here, but any help is appreciated and you can be involved in a good project. Thanks.