

Forum:[Hack Forums](#)

Thread: [OSRS Botting | Ban Avoidance Repository | Go-to Ban Avoidance Thread](#)

Mango™ - January 29, 2022, 8:53 pm

I am making this thread in hopes to create a donation based repository of all your ban avoidance information. This includes PDF's, comments, pictures of ban reports, etc. Hopefully, in due time, this thread will have a decent amount of information on how to avoid being banned while botting on OSRS.

Comment or message/PM me with information you have relating to being banned or related to botting on OSRS to possibly help others.

Contributions:

Account Creation:

1.) Do not create multiple accounts on the same IP within a short amount of time. Especially, if you do not do it often while playing legitimately. This immediately triggers the ban system into flagging your IP and accounts created by this IP. If possible, create accounts months in the future and do tutorial island manually. Log in every once in a while and do something random to keep the routine of playing alive. For example, if it is seen that you create an account, do tutorial island, and then log off for 2 weeks just to come back and play for 16 hours a day - This will definitely get you banned.

More to come...

CupricMallard - January 29, 2022, 9:27 pm

Have been banned many times during my bot farm over the last couple of years and the main thing comes down to the saturation of the action being botted and the timeframe. Having a bot run 10 hours a day with 0 breaks makes it obvious, having breaks random throughout your scripts but not having set times for these breaks. Quick 3 minute "pee breaks" are good to implement more bannable locations can be botted however should only be done Friday and Saturday since ban rates are usually lower then. Hope any of this info helps.

Mango™ - January 29, 2022, 9:39 pm

(Jan 29, 2022 10:27 PM)CupricMallard Wrote: [\[CITE\]](#) Have been banned many times during my bot farm over the last couple of years and the main thing comes down to the saturation of the action being botted and the timeframe. Having a bot run 10 hours a day with 0 breaks makes it obvious, having breaks random throughout your scripts but not having set times for these breaks. Quick 3 minute "pee breaks" are good to implement more bannable locations can be botted however should only be done Friday and Saturday since ban rates are usually lower then. Hope any of this info helps.

Breaks are definitely a big factor when it comes to botting. If you have routine breaks, that's bad. You don't pee every 12-38 minutes. It's just more casual looking to take a break every 1 hour 20 minutes +. Assuming you're not doing very click intensive tasks. Also, how often do you actually just go somewhere to log out after an hour and come back to continue exactly what you were doing. I usually hit the bank, log, then come back and re-gear. Just me though.

codeventures - February 2, 2022, 7:05 am

Anyone knows how the banrates on multiboxing would be? If using proxies of course

Mango™ - February 2, 2022, 1:34 pm

(Feb 2, 2022 08:05 AM)codeventures Wrote: [\[CITE\]](#) Anyone knows how the banrates on multiboxing would be? If using proxies of course

From what I hear, it's all about how you use them and which ones you use.

For example:

If you're running the same script on all of them, all at the same time; red flag.

If you're running different scripts, different times, etc. you should be ok. I know a few people that run about 10 boxes per day almost all day long and never get caught. I also know people who run them once and get caught. Just luck of the draw at some point.

psyop - February 2, 2022, 4:31 pm

Good thread. Maybe this will stop the dozens of conversations I get a day asking me how to bot successfully or to sell a guide ?

JK I love all of you that ask.

Mango™ - February 2, 2022, 6:04 pm

(Feb 2, 2022 05:31 PM)-0x1337- Wrote: [\[CITE\]](#) Good thread. Maybe this will stop the dozens of conversations I get a day asking me how to bot successfully or to sell a guide ?

JK I love all of you that ask.

Thanks man, I plan on adding a LOT more to this thread. Just been busy IRL buying a house lol.

Recon72 - February 2, 2022, 6:22 pm

Continue on this thread man, this is awesome. I've been tempted to play RuneScape but don't have much time for it so I figure botting a nice account would still scratch the itch.

I look forward to seeing more.

Mango™ - February 2, 2022, 6:23 pm

(Feb 2, 2022 07:22 PM)grimf8 Wrote: [\[CITE\]](#) Continue on this thread man, this is awesome. I've been tempted to play RuneScape but don't have much time for it so I figure botting a nice account would still scratch the itch.

I look forward to seeing more.

I appreciate it, thank you!

Nate - February 2, 2022, 10:26 pm

Any bot recommendations tho?

psyop - February 2, 2022, 10:39 pm

(Feb 2, 2022 11:26 PM)N?te Wrote: [\[CITE\]](#) Any bot recommendations tho?

OSMB #1

Sammich Scripts #2

For plugins, DeadZone for automated tasks, Skillbox for extreme helpers such as 1.5-3 ticking.

TonicBox - February 3, 2022, 8:28 am

As someone who has written both a client with runtime scripting and a scriptable headless client, I

can say there are really 3 factors to bans.

from my experience (,and fairly well proven to be the case)

1. catch a manual report and a jMod ends up personally reviewing your account. No way to beat this really unless u botted on a vpn/proxy and claim hijack (usually works)
2. not pairing clicks with actions sent will trigger botwatch when used for extended periods of time (usually not right away though)
3. Public scripts. Botwatch doesn't only build profiles based off of banned accounts history (mousetracker data etc) but also looks for where it can match patterns to multiple accounts (eg widely used scripts) and builds profiles off of those for use in detection as well via targeted heuristics.

So yes, having accounts on different proxies will help prevent chain bans. But the most important thing is to either just write them yourself, or at the very least not use scripts/bots that are public or ones that are sold and used by others.

One other thing to add, jagex uses an index in the random.dat file to track accounts between proxies etc to match them to users. So always make sure and delete this file. My clients clear this among other things on startup.

Mango™ - February 3, 2022, 1:38 pm

(Feb 3, 2022 09:28 AM)TonicBox Wrote: [\[CITE\]](#) As someone who has written both a client with runtime scripting and a scriptable headless client, I can say there are really 3 factors to bans.

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One other thing to add, jagex uses an index in the random.dat file to track accounts between proxies etc to match them to users. So always make sure and delete this file. My clients clear this among other things on startup.

Very helpful information, thank you. I'll break it down some and add it to the OP when I update it again.

TonicBox - February 3, 2022, 1:56 pm

(Feb 3, 2022 09:28 AM)TonicBox Wrote: [\[CITE\]](#) As someone who has written both a client with runtime scripting and a scriptable headless client, I can say there are really 3 factors to bans.

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Yeah now, if you'd like some deeper insights on the client what exactly they can use for detection/finger printing, feel free to dm me

A little more I can add though to the specifics for finger printing.

Client internals (Using client deob from OpenOSRS for references):

1. Random.dat

The random.dat thing writes via request from server during login. The server packet handler for that is here:

github.com/open-osrs/runelite/blob/62f3ef09d2ef36e3329b405b0c3d29398dc4c870/runescape-client/src/main/java/Client.java#L6285

And it gets sent to the server here, also during login handshake:

github.com/open-osrs/runelite/blob/62f3ef09d2ef36e3329b405b0c3d29398dc4c870/runescape-client/src/main/java/Client.java#L3407

You can either clear this on startup, or disable this through a mixin (or memory manipulation if working with the native client)

2. DesktopPlatformInfoProvider class

In the DesktopPlatformInfoProvider.java class you can see a bunch of environment info including: your java version, os, os version, java provider, runtime max memory `Runtime.getRuntime().maxMemory()`, processors, and also splits up your java version into parts and sends those as well for some reason

They don't really utilize this for fingerprinting in macro bans for chain banning tho. They only really resort to this for bug abuse ban cases.

You can see the client method that handles this here:

github.com/open-osrs/runelite/blob/62f3ef09d2ef36e3329b405b0c3d29398dc4c870/runescape-client/src/main/java/DesktopPlatformInfoProvider.java#L32

Nate - February 5, 2022, 1:52 am

(Feb 2, 2022 11:39 PM)-0x1337- Wrote: [\[CITE\]](#) OSMB #1

Sammich Scripts #2

For plugins, DeadZone for automated tasks, Skillbox for extreme helpers such as 1.5-3 ticking. Any free ones? How much does it charge?

Do they have mining and woodcutting scripts, as well as combat stat grinding scripts?

psyop - February 5, 2022, 1:04 pm

(Feb 5, 2022 02:52 AM)N?te Wrote: [\[CITE\]](#) Any free ones? How much does it charge?

Do they have mining and woodcutting scripts, as well as combat stat grinding scripts?
No free ones. Free ones cause immediate bans.

OSMB is £22 GBP a month.
£170 GBP a year.

They have everything.

Sammich is a one time payment of 70m OSRS GP or \$30 USD.

They also have everything.

Mango™ - February 5, 2022, 1:06 pm

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Very interesting information. So you're saying that they actually will scan java versions as a second method of seeing if you're using an outdated method in suspicious ways? This is a little deeper into coding than I'm familiar with.

(Feb 5, 2022 02:04 PM)-0x1337- Wrote: [\[CITE\]](#) No free ones. Free ones cause immediate bans.

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Sammich is a one time payment of 70m OSRS GP or \$30 USD.

They also have everything.
Free is never bueno.

Nate - February 5, 2022, 9:42 pm

(Feb 5, 2022 02:04 PM)-0x1337- Wrote: [\[CITE\]](#) No free ones. Free ones cause immediate bans.

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They also have everything.
Send me a link?

psyop - February 5, 2022, 9:44 pm

(Feb 5, 2022 10:42 PM)N?te Wrote: [\[CITE\]](#) Send me a link?
Sure, I'll send you both.

Prayz - February 8, 2022, 2:53 pm

(Feb 2, 2022 11:39 PM)-0x1337- Wrote: [\[CITE\]](#) OSMB #1
Sammich Scripts #2

For plugins, DeadZone for automated tasks, Skillbox for extreme helpers such as 1.5-3 ticking.
Is OSMB good because it's mobile?

psyop - February 8, 2022, 3:00 pm

(Feb 8, 2022 03:53 PM)Prayz Wrote: [\[CITE\]](#) Is OSMB good because it's mobile?
Yes.
Plus, it has randomization (e.g breaks).

Mango™ - February 9, 2022, 7:34 pm

(Feb 8, 2022 04:00 PM)-0x1337- Wrote: [\[CITE\]](#) Yes.
Plus, it has randomization (e.g breaks).

I'd like to hear how anything works out for you. Ban wise and botting efficiency wise.

psyop - February 10, 2022, 12:20 am

(Feb 9, 2022 08:34 PM)Mango™ Wrote: [\[CITE\]](#) I'd like to hear how anything works out for you. Ban wise and botting efficiency wise.

I've been super successful in botting in the last few years.

I have several 2277's almost exclusively from botting.

a TL;DR version of what I do -

Run AFK script that I made which hops worlds every 5:59 to prevent the 6 hour logout.

I run this for at least a month so that the bot-watch doesn't flag long sessions of botting.

I never bot overnight.

I use random event notifier to alert me when a random event pops so that I can manually dismiss it (avoiding it completely is not good).

I regularly switch bot activities (e.g I will bot mining for 1-2 hours, then swap to woodcutting for 1-2 hours, etc).

That's all I can think of right now, it's 3:20 AM so I'm a bit tired ?

DemonAsylum - February 10, 2022, 12:55 am

Is botting actually a viable thing nowadays? I haven't kept up with much in a long time to be fair, but last I knew they had cracked down a lot and botting in most cases was an inevitable RIP.

psyop - February 10, 2022, 1:16 pm

(Feb 10, 2022 01:55 AM)DemonAsylum Wrote: [\[CITE\]](#) Is botting actually a viable thing nowadays? I haven't kept up with much in a long time to be fair, but last I knew they had cracked down a lot and botting in most cases was an inevitable RIP.

Yea, depends how you do it tbh.

It's still very easy to get caught, but it's also pretty easy to stay under the radar.

Mango™ - February 10, 2022, 1:36 pm

(Feb 10, 2022 01:20 AM)-0x1337- Wrote: [\[CITE\]](#) I've been super successful in botting in the last few years.

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That's all I can think of right now, it's 3:20 AM so I'm a bit tired ?
Interesting info, thank you!

I plan on updating the OP once I get some spare time.

psyop - February 10, 2022, 1:42 pm

(Feb 10, 2022 02:36 PM)Mango™ Wrote: [\[CITE\]](#) Interesting info, thank you!

I plan on updating the OP once I get some spare time.

I did not create this list, Raiever of Sammich's Scripts did, however, between the plugins I use, as well as OSMB, I follow this list very strictly.

I have followed this list for years and I have only been banned twice in 3-4 years.

bot watch activities and risk [\(Click to View\)](#)Safe bot watch and babysitting:All Hotkeys (Runelite)

High Alchemy (Runelite)

Warrior Guild Kegs (Runelite)

Blast Furnace Pumping (Runelite)

Wintertodt (Runelite)

Sandstone Grinding (Runelite)

Runelite Daeyalt Mining

Thieving Stalls (BlueStacks)

Iron Power Miner (BlueStacks)

Stringing Bows (BlueStacks)

Glassblowing (BlueStacks)

NMZ Absorption and Prayer (BlueStacks)

BlueStacks EXCLUSIVE Tithe Farmer

BlueStacks EXCLUSIVE AIO Smither

BlueStacks EXCLUSIVE Firemaker

BlueStacks EXCLUSIVE Relekka Agility Course

Minimal bot watch and babysitting:

Single Agility Obstacle (Runelite)

NMZ Absorption and Prayer (Runelite)

Sand Crabs (Runelite)

Fruit Stalls (Runelite)

Construction Tables (Runelite)

Ranging Guild Minigame (Runelite)

Smelting Bars (BlueStacks)

Fletching Bows (BlueStacks)

Superheat Iron N Gold (BlueStacks)

Fermenting Wines (BlueStacks)

High Alching (BlueStacks)

Cut Gems (BlueStacks)

Nature Rune Thieving (BlueStacks)

Power Cutter (BlueStacks)

Making Potions (BlueStacks)

Hosidius Cooking (BlueStacks)

Fletching all variants (BlueStacks)

Crafting Dragonhide (BlueStacks)

Edgeville Cannonballs (BlueStacks)

Cannoning (Runelite)

Medium bot watch and babysitting:
Varrock Agility Course (Runelite)

Canifis Agility (Runelite)

Seers Agility (Runelite)

Auto Combat (Runelite)

Superheat Item (Runelite)

Glassblowing (Runelite)

Fletching Darts and Bolts (Runelite)

Crafting Dragonhide (Runelite)

Cooking (Runelite)

Fermenting Wines (Runelite)

Varrock Smithing (Runelite)

Aerial Fishing (Runelite)

Cutting Gems (Runelite)

Crafting Fire Runes (Runelite)

Firemaking (Runelite)

Hunting Butterflies (Runelite)

Nature Rune Chest (Runelite)

Fletching Arrow Shafts (Runelite)

Fletching Arrows (Runelite)

Enchanting Jewellery (Runelite)

Cannonballs Edgeville (Runelite)

Making Unfinished Potions (Runelite)

Making Complete Potions (Runelite)

Smelting Jewellery (Runelite)

Enchanting Bolts (Runelite)

Fletching Bows (Runelite)

Stringing Bows (Runelite)

Superglass (Runelite)

Splashing (BlueStacks)

All Blast Furnace (BlueStacks)

Cleaning Herbs (BlueStacks)

Heavy bot watch and babysitting:
All Lunar Scripts (Runelite)

Crafting Lava Runes (Runelite)

Minnow Fishing (Runelite)

Box Trap Hunting (Runelite)

Thieving Master Farmer (Runelite)

Pickpocketing (Runelite)

Gold Blast Furnace (Runelite)

Mithril Blast Furnace (Runelite)

Cleaning Herbs (Runelite)

Superglass Make (BlueStacks)

Cannon-Alching (Runelite)

Runelite Teleport-Alching

Power Cutter (Runelite)

Power Fishing (Runelite) – Extreme bot watching when used for barbarian fishing

Extreme Bot watch and babysitting:
Iron Power Miner (Runelite)

Splashing/Splashing+Alching (Runelite)

Mango™ - February 10, 2022, 1:43 pm

(Feb 10, 2022 02:42 PM)-0x1337- Wrote: [\[CITE\]](#) I did not create this list, Raiever of Sammich's Scripts did, however, between the plugins I use, as well as OSMB, I follow this list very strictly. I have followed this list for years and I have only been banned twice in 3-4 years.

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Cannoning (Runelite)

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Power Fishing (Runelite) – Extreme bot watching when used for barbarian fishing

Extreme Bot watch and babysitting:
Iron Power Miner (Runelite)

Splashing/Splashing+Alching (Runelite)

That's a nice list. I'll add it to the OP under a repository item when I get it set up. I plan on getting a second pc going soon and I will be botting on that when I get my lazy ass going.

DemonAsylum - February 10, 2022, 2:04 pm

(Feb 10, 2022 02:16 PM)-0x1337- Wrote: [\[CITE\]](#) Yea, depends how you do it tbh.

It's still very easy to get caught, but it's also pretty easy to stay under the radar.

Interesting. I assume everything that's going to give you any chance of not getting caught costs money though yeah? I mean it would make sense if so. Then outside of that it's just using common sense and generally being smart about how you go about it I imagine?

Mango™ - February 10, 2022, 2:32 pm

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I feel like the biggest pain in the neck for not being banned is that you have to basically not bot. You have to babysit your bot to make sure its doing ok. There's a difference between hardcore botting afk and babysitting a script.

DemonAsylum - February 10, 2022, 2:37 pm

(Feb 10, 2022 03:32 PM)Mango™ Wrote: [\[CITE\]](#) I feel like the biggest pain in the neck for not being banned is that you have to basically not bot. You have to babysit your bot to make sure its doing ok. There's a difference between hardcore botting afk and babysitting a script.

Yeah I can definitely see that and it's a good point. Way back in the day you could just suicide bot and not have a care in the world about it for the most part. I can imagine how in many cases nowadays you have to sort of keep an eye on what your bot is doing, mess with it periodically, etc.

psyop - February 10, 2022, 2:46 pm

(Feb 10, 2022 03:04 PM)DemonAsylum Wrote: [\[CITE\]](#) Interesting. I assume everything that's going to give you any chance of not getting caught costs money though yeah? I mean it would make sense if so. Then outside of that it's just using common sense and generally being smart about how you go about it I imagine?

Remaining under the radar doesn't cost any more money than those which are getting caught. It's mainly about the type of bot you use, plus how you bot.

For example, if you see my previous posts from this thread, the activity that you bot plays a massive role in your success.

Certain activates are watched more than others.

e.g barbarian power fishing is significantly more risky than power fishing in lumbridge

You also cannot bot for an extended period of time if you do not have a history of long playtime sessions. I bypass this by using a script that I made which keeps me logged in for 16+ hours at a time. All I do is park the account in an empty area and leave it open for 1-2 months. After that, I've built up enough time that my long bot sessions won't flag.

Running two accounts simultaneously, also a big flag.

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Running two accounts simultaneously, also a big flag.

What about in a multi-box type scenario?

psyop - February 10, 2022, 4:25 pm

(Feb 10, 2022 04:27 PM)Mango™ Wrote: [\[CITE\]](#) What about in a multi-box type scenario?

I don't have any experience with multi-boxing, so I can't speak confidently about it.

However, if I had to assume, it's less risky because you would be doing all the same activity instead of different ones.

But, I feel they would automatically flag accounts to be bot watched in a multi-box situation just to ensure people weren't gold farming.

Mango™ - February 10, 2022, 8:09 pm

(Feb 10, 2022 05:25 PM)-0x1337- Wrote: [\[CITE\]](#) I don't have any experience with multi-boxing, so I can't speak confidently about it.

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The multi-box I used would run separate versions of windows with different IP's. That way it's like multiple different people playing across the country. It was just a pain in the ass to get started but once you got it going it was cake.

psyop - February 10, 2022, 9:19 pm

(Feb 10, 2022 09:09 PM)Mango™ Wrote: [\[CITE\]](#) The multi-box I used would run separate versions of windows with different IP's. That way it's like multiple different people playing across the country. It was just a pain in the ass to get started but once you got it going it was cake.

Yea, that would work.

Try to idle them for an extended period of time before you start.

TonicBox - February 11, 2022, 6:28 pm

(Feb 10, 2022 03:46 PM)-0x1337- Wrote: [\[CITE\]](#) Remaining under the radar doesn't cost any more

money than those which are getting caught. It's mainly about the type of bot you use, plus how you bot.

For example, if you see my previous posts from this thread, the activity that you bot plays a massive role in your success.

Certain activates are watched more than others.

e.g barbarian power fishing is significantly more risky than power fishing in lumbridge

You also cannot bot for an extended period of time if you do not have a history of long playtime sessions. I bypass this by using a script that I made which keeps me logged in for 16+ hours at a time. All I do is park the account in an empty area and leave it open for 1-2 months. After that, I've built up enough time that my long bot sessions won't flag.

Running two accounts simultaneously, also a big flag.

Considering they use pattern scanning/heuristics, yes and no? You can bot anything you like really, just needs to be uniquely written, eg wont pick up via patterns made from other bans. Also having click packets sent paired with actions matters. And you will never beat a manual jmod inspection from player report, so breaks are actually 100% useless, so is "randomization".

I have a client with runtime scripting that uses packets, and Ive also gotten several maxed accounts. Never once had a macro ban from using my own stuff and I do be suiciding tf out of them, often with goofy xp/hr methods that only work with packets directly (since using menu actions you have the forced limitation of not being able to interact with interfaces till the tick after you open them when they are showing client side) among other client side restrictions you skip over using packets.

Only bans I ever get really are bug abuse major, but those are wholly unrelated to my automation.

tldr: write your own stuff, pair click packets with actions, be weary of getting manually reported by players, you will always be fine.

Anything else will always be more of a gamble.

(Feb 10, 2022 04:27 PM)Mango™ Wrote: [\[CITE\]](#) What about in a multi-box type scenario? Multiboxing is extremely easy for them to detect and really not a great option.

Mango™ - February 11, 2022, 7:45 pm

(Feb 11, 2022 07:28 PM)TonicBox Wrote: [\[CITE\]](#) Considering they use pattern scanning/heuristics, yes and no? You can bot anything you like really, just needs to be uniquely written, eg wont pick up via patterns made from other bans. Also having click packets sent paired with actions matters. And you will never beat a manual jmod inspection from player report, so breaks are actually 100% useless, so is "randomization".

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Your words are far too complex for pea brain.

Bankrupt - February 11, 2022, 8:01 pm

(Feb 11, 2022 07:28 PM)TonicBox Wrote: [\[CITE\]](#) Considering they use pattern scanning/heuristics, yes and no? You can bot anything you like really, just needs to be uniquely written, eg wont pick up via patterns made from other bans. Also having click packets sent paired with actions matters. And you will never beat a manual jmod inspection from player report, so breaks are actually 100% useless, so is "randomization".

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you sound like the guy we should be asking for custom made bots... lol

Mango™ - February 11, 2022, 8:11 pm

(Feb 11, 2022 09:01 PM)Bankrupt Wrote: [\[CITE\]](#) you sound like the guy we should be asking for custom made bots... lol

I agree.. But I'd rather learn on my own and figure the coding out with some help from peers.

TonicBox - February 11, 2022, 9:36 pm

(Feb 11, 2022 07:28 PM)TonicBox Wrote: [\[CITE\]](#) Considering they use pattern scanning/heuristics, yes and no? You can bot anything you like really, just needs to be uniquely written, eg wont pick up via patterns made from other bans. Also having click packets sent paired with actions matters. And you will never beat a manual jmod inspection from player report, so breaks are actually 100% useless, so is "randomization".

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Nah dont cope with that xD Im more that happy to elaborate on anything I failed to explain well enough or that you didnt understand. Feel free to ask whatever. :)

(Feb 11, 2022 09:11 PM)Mango™ Wrote: [\[CITE\]](#) I agree.. But I'd rather learn on my own and figure the coding out with some help from peers.

Shoot me a dm, always happy to help, and can direct you to communities that youll find invaluable for learning this stuff if youd like.

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Shoot me a dm, always happy to help, and can direct you to communities that youll find invaluable for learning this stuff if youd like.

RSH (rs-hacking), the various oprs dev discords, and guided hacking will be your best friends though.

Proxied - February 12, 2022, 5:46 pm

Should checkout Auto Game Gold, it allows you to mine OSRS gold with your devices GPU.

I think it's more efficient then botting coz no ban rates.

<https://autogamegold.com>

Mango™ - February 12, 2022, 7:43 pm

(Feb 12, 2022 06:46 PM)Proxied Wrote: [\[CITE\]](#) Should checkout Auto Game Gold, it allows you to mine OSRS gold with your devices GPU.

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<https://autogamegold.com>

Seems a bit sketchy..

Proxied - February 12, 2022, 7:47 pm

(Feb 12, 2022 08:43 PM)Mango™ Wrote: [\[CITE\]](#) Seems a bit sketchy..

How ?

We work just like purchasing OSRS gold, only difference is your mining.

Mango™ - February 12, 2022, 7:48 pm

(Feb 12, 2022 08:47 PM)Proxied Wrote: [\[CITE\]](#) How ?

We work just like purchasing OSRS gold, only difference is your mining.

Could you explain the process?

Proxied - February 12, 2022, 7:52 pm

(Feb 12, 2022 08:48 PM)Mango™ Wrote: [\[CITE\]](#) Could you explain the process?

Sure.

- Create an account

- Download our mining software
- Every 10 minutes your balance will update when running the miner
- Payout limit is 500k or more. Payout is in game.

For more information here is the thread also.

<https://hackforums.net/showthread.php?tid=6193095>

Mango™ - February 12, 2022, 7:54 pm

(Feb 12, 2022 08:52 PM)Proxied Wrote: [\[CITE\]](#) Sure.

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How does it mine? It doesn't explain it. Like what exactly is going on?

Proxied - February 12, 2022, 7:56 pm

(Feb 12, 2022 08:54 PM)Mango™ Wrote: [\[CITE\]](#) How does it mine? It doesn't explain it. Like what exactly is going on?

You're connected to our backend pools when mining, just like mining cryptocurrency.

We then convert that to OSRS gold. We will also be adding more games like WoW and CSGO within the future.

We only launched BETA 2 days ago and a very new to the market.

<https://autogamegold.com/News>

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Interesting. Not sure if I want to do that with my PC because of electricity costs around here, but very interesting.