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Thread: [DOFUS - The World of Twelve](#)

ENVIOUS - September 28, 2022, 5:13 pm

Now right off the bat, some of you may be wondering, "What is "Dofus"? Well, let me bring you a little into detail on this game that I've been playing off-and-on for roughly the last 7 or 8 years.

Dofus is a tactical turn-based massively multiplayer online role-playing game (MMORPG) developed and published by Ankama Games, a French computer game manufacturer. Originally released solely in French, it has since been translated into many other languages. The game includes both pay-to-play accounts offering the full experience and free-to-play accounts offering a more limited amount of content. Its success has led to the marketing of spin-off products, such as books, art, comics and a movie released in 2016. It has also led to the development of two continuations: Dofus Arena, released at the beginning of 2006, which is an alternative "tournament" version of Dofus; and Wakfu, a sequel to Dofus. The game has attracted over 40 million players worldwide and is especially well known in France.

- Plot -

Context :

Dofus takes place in the World of Twelve, a High fantasy universe. Players must find the six primordial Dofus, dragon eggs that confer great power on their bearer, which are scattered across the world. The game features an open world that allows for a high level of player autonomy. Players can choose to engage in Player versus Pplayer combat, Player versus Environment combat, or participate in the game's economy by obtaining and/or trading in-game items.

Universe :

Dofus is the first Ankama product to take place in the transmedia world of the Krosmoz. From this first success will appear many derivative products, including two other video games, Arena in 2011 then Wakfu the following year, and television (Wakfu, Dofus: Aux trésors de Kerubim) and cinematographic (Dofus, book 1: Julith).

The first derivative work is the manfra Dofus, the first volume of which was released on October 10, 2005. It is written by Tot, co-creator of the game, and drawn by Ancestral Z.

- Gameplay -

Dofus takes place in "The World of Twelve", named for the 12 gods that inhabit it. Players control a 2D avatar belonging to one of 18 character classes in a third-person view. Each class has a unique set of spells that other classes can not obtain. As with most other massively multiplayer online role-playing games, players gain levels by obtaining experience. Experience can be gained by defeating monsters and completing quests. With each level, players gain points that can be used to improve their avatar's characteristics and spells. Players can access new spells and equipment by

advancing in level. Players receive a special 'aura' when they reach level 100, and gain a different aura at 200, the maximum level. Players may also decide to take up professions and frequently band together to undertake dungeons. Many also become part of guilds, to more easily coordinate with others. Players complete quests to gain experience and other rewards.

While the game takes place in real-time, combat in Dofus is conducted more like a turn based strategy game – where each player takes it in turns to make a series of moves and attacks within a time limit. As such, when a player attacks monsters – they are transported to a 'copy map' where the fighting takes place. Once a fight begins, no other players may join that fight. Players use a series of spells (which are unique to that character class) to, amongst other effects, attack, heal, buff or drain one's Action Points (AP) or Movement Points (MP). All actions done in combat (by both players and monsters) consumes an amount of AP and all movement consumes MP. In combat if a character loses all of their health points (HP) they're rendered dead.

Characters in Dofus can learn various professions. There is a special type of profession called a specialization which can enhance item stats. Collecting professions involve players going out into the wilderness and collecting natural resources, such as certain wood and flowers. These can be made into breads and the like that restore health. They may also be sold as many of them are needed as quests items. Crafting professions involve the player piecing collected resources together to make a vast array of different items. Players gain experience in each profession by gathering the resources of that profession and/or by crafting items, depending on the type. As a player's collecting profession gains levels, they can collect new types of resources and obtain resources quickly. When a crafting profession levels, the player can create more powerful items and create them with a higher success rate, meaning that crafting will fail less often.

The currency used in Dofus is called "Kamas" (k). There are three cities that contain a marketplace where people can buy and sell goods and equipment for a fee. The kamas from these sales deposit directly into the player's bank account. Accounts are separated into two categories, Free-to-Play and Pay-to-Play. The game includes a zone accessible to Free-to-Play accounts. Free accounts have access to the new player zone of Incarnam and access to the city of Astrub and most of its outlying areas. This makes it possible for a new player to enjoy seemingly full game play, unbounded by time restrictions. Access to the entire world of Dofus—including access to other cities, participating in factional Player vs. Player battles and being able to raise profession levels above 30—requires a monthly fee, with discounts given for longer term subscriptions.

Classes :

Feca's Shield, Fecas have a human-like appearance and form the defensive spellcaster class. They are seen as defensive supporters and/or resistant tanks - with spells involving increasing ally resistance to attacks and laying a variety of (spell) glyphs which AoE damage or effects. Weapon speciality: staves

Osamodas's Whip, Osamodas are the summoner classes and have an imp appearance with horns and a tail. They are able to summon various AI monsters to fight alongside them - however the AI of these monsters deter many from selecting this class. They also share many cleric-type spells making them a secondary healer. Due to their many summons, they are balanced supporters with a weapon speciality in hammers.

Enutrof's Fingers, Enutrofs are depicted as elderly apes and are known as the treasure hunter class - around which their spells and abilities revolve. Enutrofs have a higher probability of obtaining rare drops when fighting against monsters in Dofus. They are seen as the multi-purpose ranged supporter class and are the only class with a weapon speciality in shovels.

Sram's Shadow, Srams are a skeleton assassin/thief character class in Dofus with their appearance differing depending on the gender of the character. Their playing style is said to be more tactical than the other classes - being the only class that lay a variety of hidden traps on the ground and can render themselves invisible to get into close range. As a result, they are evasive close combat attacker with unique weapon speciality in daggers.

Xelor's Sandglass, Xelors are the specialist denial and crowd control class with their spells focused upon restricting the moves of opponents. However they do have a number of ranged attacks and are therefore seen as the evasive ranged attacker. They have a mummy-like appearance with robotic features and a weapon speciality in hammers.

Ecaflip's Coin, Ecaflips have a cat-like appearance and are the gambler class - with their main theme being chance or luck. They have attacks and buffs that can be either beneficial or harmful and are seen as the versatile attacker. Weapon speciality: swords.

Ouginak's Rage, they are heavy hitting barbarians of fury with a dog-like appearance, their special ability is Bow Wow.

Eliotrope's Portal, An offshoot to the Eliotropes from Wakfu Eliotropes have the ability use Portal magic and cast spells thru the portals the farther the Portals are from each other the more powerful the spells will be

Eniripsa's Hands, Eniripsas have a fairy appearance that differ depending on the gender of the character. They are the healer or clerics of Dofus with a range of healing and buff spells. They are also the only class with a weapon speciality in wands.

Iop's Heart, Iops form the warrior/paladin high-damage-dealing class. They have a leprechaun-like appearance but with no pupils in their eyes. They are the specialist class in Dofus for close combat attackers. Weapon speciality: swords.

Cra's Range, Cras are the elf-like archer class in Dofus making them a specialist long ranged attacker. Many of their spells are linked to the bow and range. Unsurprisingly, they are the only class with a weapon speciality in bows, but maybe some will use daggers.

Hupermage's Run, Hupermages the elemental mages in Dofus They are able to combine Fire, Air, Water, and Earth to cast spells with multiple effects

Sadida's Boots, A race of tree people that are the invoker class and offensive ranged attacker. Their spells orient around nature and various voodoo dolls tile offensive ranged attacker. Weapon speciality: staffs.

Foggernaut's Steem, Technomage Tactitions Foggernauts are able to summon various AI turrets that each perform different functions including Damage, Healing, and Positioning.

The Rouge Ruse, Rogues are experts in Explosives they are able to summon bombs, use spells that can make them more powerful as well as move them, and can line up their bombs to creat bomb walls

Masqueraider's Mystique, as their name suggests, they wear masks, those masks help vary their combat and element style also giving them the ability to change the mask as they see fit.

Sacrier's Blood, Sacriers Berserkers and the primary tanks in Dofus. Their spells concentrate

around receiving damage to do damage & protecting allies in a tanking role. Their appearance is similar to that of zombies. They are the only class that does not have a weapon speciality.

Pandawa's Pint, As their names suggest, they have a panda-like appearance. Their spells are focus upon making an opponent weaker to attacks and two different states reliant on drinking ""Bamboo Milk"". With their wide variety of spells, they are seen as the multi-purpose balanced close combat fighter. They are the only class with a speciality in Axes.

Now that I have given you a bit more of an insight on what Dofus actually is, do you think you would give it a try?

Click the link below to check out the official website and obtain even more information:

<https://dofus.com/>

Hope someone enjoys it as much as I have for all of these years!

skynote - *October 11, 2023, 5:41 pm*

It Was a wonderfull game

Thanks