

Forum: [Hack Forums](#)

Thread: [Sectional Forum Rules](#)

Omniscient - November 20, 2022, 2:40 pm

I don't even think anyone reads them. For now, they are all deleted. Should be rewritten or redone in some ways anyhow.

Old list for reference...

Spoiler [\(Click to View\)](#)

Komodo - November 20, 2022, 2:42 pm

I never knew about them until today.

Cool to have a thread that has all of them on it though.

Omniscient - November 20, 2022, 2:42 pm

Have you ever gone through our Extras page?

<https://hackforums.net/extras.php>

Fuze - November 20, 2022, 3:43 pm

I have seen the extras page while looking around. I noticed I couldn't do much on it though XD

Nostre - November 20, 2022, 3:44 pm

I came across it while viewing the extra page one day, but I don't think the vast majority have ever seen it. I can definitely see why they should be rewritten though.

Omniscient - November 20, 2022, 3:49 pm

(Nov 20, 2022 04:40 PM)Natha Wrote: [\[CITE\]](#) Can't say I knew that one existed.

I miss the old ban page and recent award list links ?

What "old ban page"?

<https://hackforums.net/bans.php>

It's not been significantly changed since it was created.

theDuke - November 20, 2022, 3:52 pm

Back in the day everyone would try hard to get the helper award by linking to the [Help Docs](#) and reporting lol, I remember almost everyone was reading and following those rules. HF has changed a lot but the nostalgia is all still here :)

eXceptional - November 20, 2022, 5:42 pm

Well, those sectional rules were handy before making a thread. I did use them. Sad to see them go for now.

A small linking icon in the section that links to the original rule for that section would help.

SIM-587985 - November 20, 2022, 6:13 pm

I didn't know they were there until you told me today. I thought they were stickies in threads that had them.

device - November 21, 2022, 2:02 am

I thought these were useful guidelines actually.

Scotlands - November 21, 2022, 2:27 am

Hello, I'm new to this forum, I'm not sure I know the rules very well and this post is locked, I don't know why it's locked, could you please tell me? I don't want to make the same mistake again, thanks

<https://hackforums.net/showthread.php?tid=6193576&page=2>

neightworks. - November 21, 2022, 7:31 am

(Nov 20, 2022 03:42 PM)Admin Wrote: [\[CITE\]](#) Have you ever gone through our Extras page?

<https://hackforums.net/extras.php>

I'm surprised how little people know this exists I have used it everyday for the last 10 years. It's the only way I know to get to the bans list and imo the quickest way to view the group list if you're not a leader.

(Nov 20, 2022 07:32 PM)xadamxk Wrote: [\[CITE\]](#) Removing anything older 3 days basically killed the page for anyone that used it.

I don't think it killed it, but I'd like to see it be longer.

StuffSneak - November 21, 2022, 9:16 am

(Nov 20, 2022 03:42 PM)Admin Wrote: [\[CITE\]](#) Have you ever gone through our Extras page?

<https://hackforums.net/extras.php>

I use it quite often.

Also I think some important sectional rules can be directly printed at top of section (like the sticky thread print).

Didn't HF used to have it before? I think I remember something like that.

Omniscient - November 21, 2022, 9:41 am

(Nov 20, 2022 04:51 PM)Natha Wrote: [\[CITE\]](#) Didn't it use to show all bans as oppose to recents? Could be wrong.

It shows the bans from the past 30 days now to Ub3r members. It was set to 3 days. Realistically, I now clear that page pretty heavily and just close all the accounts. I hardly even ban members anymore. What I'll do is ban them from my mobile and when I get on desktop I'll close the account (which removes the ban).

Confound - November 21, 2022, 3:53 pm

Let me know if you want someone to go through and update the rules. Could be a fun project for me.

Omniscient - November 21, 2022, 3:58 pm

(Nov 21, 2022 04:53 PM)Confound Wrote: [\[CITE\]](#) Let me know if you want someone to go through and update the rules. Could be a fun project for me.

No thanks because I want to go over them myself. Goal is to either get rid of rules or create features that force rules.

Confound - November 21, 2022, 4:28 pm

(Nov 21, 2022 04:58 PM)Admin Wrote: [\[CITE\]](#) No thanks because I want to go over them myself. Goal is to either get rid of rules or create features that force rules.

I kind of feel like there should always be rules to a forum no? There must be order to avoid chaos? Like... racism, sending links to scams/hacks, flaming, shit posting, minimum char requirements, etc... Won't that always stay valuable? I've spent hours and hours familiarizing myself with HF's rules over the years, upholding them has also been very important to me within the community. Of course you are the admin and what you say is what goes. Still curious though.

Omniscient - November 21, 2022, 4:34 pm

(Nov 21, 2022 05:28 PM)Confound Wrote: [\[CITE\]](#) I kind of feel like there should always be rules to a forum no? There must be order to avoid chaos? Like... racism, sending links to scams/hacks, flaming, shit posting, minimum char requirements, etc... Won't that always stay valuable? I've spent hours and hours familiarizing myself with HF's rules over the years, upholding them has also been very important to me within the community. Of course you are the admin and what you say is what goes. Still curious though.

The site still has rules. Just currently not based on sections.

Confound - November 21, 2022, 4:35 pm

(Nov 21, 2022 05:34 PM)Admin Wrote: [\[CITE\]](#) The site still has rules. Just currently not based on sections.

That's fine, that's the most important thing IMO, which would justify the need.